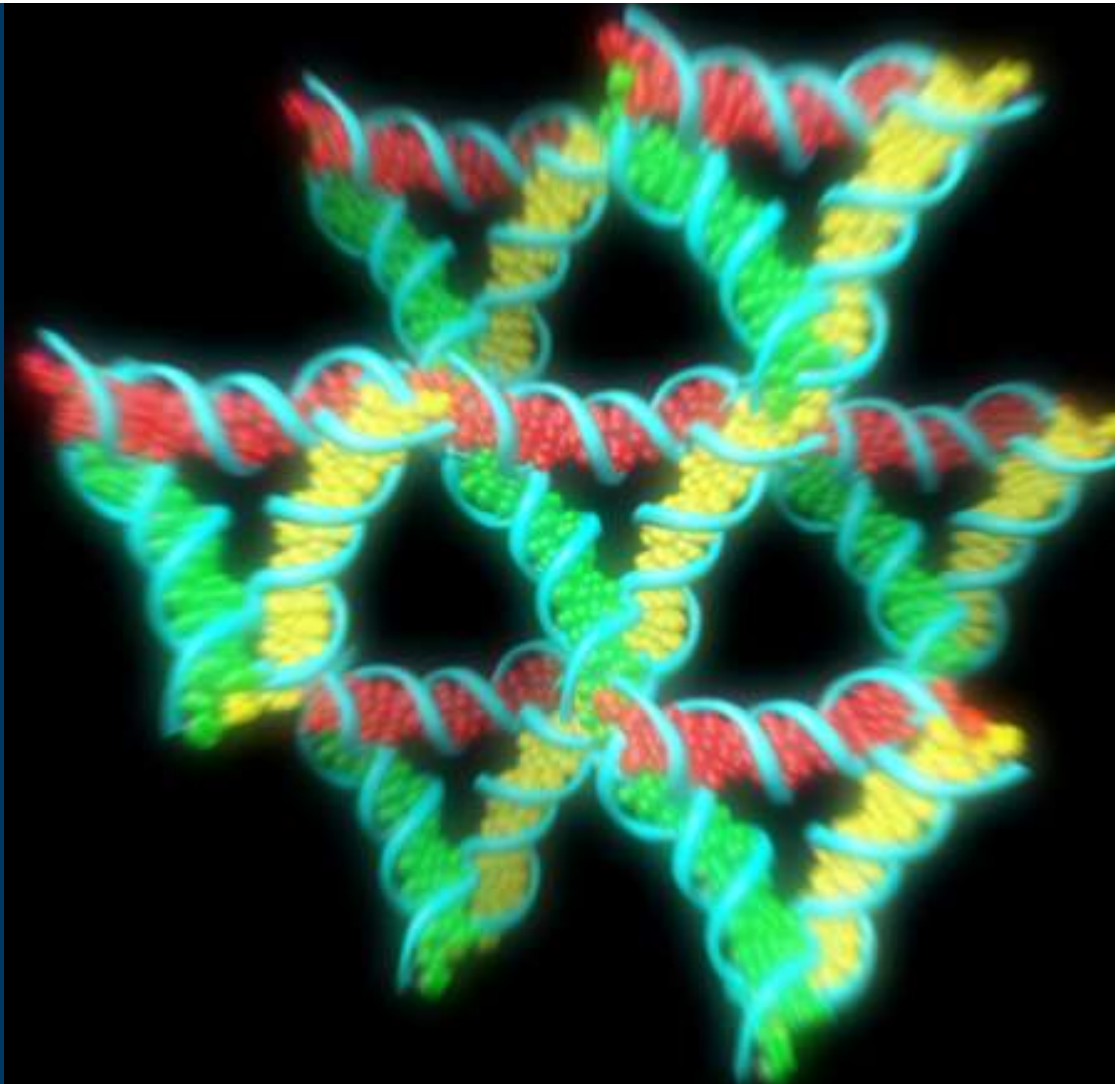


Molecular Programming

Luca Cardelli

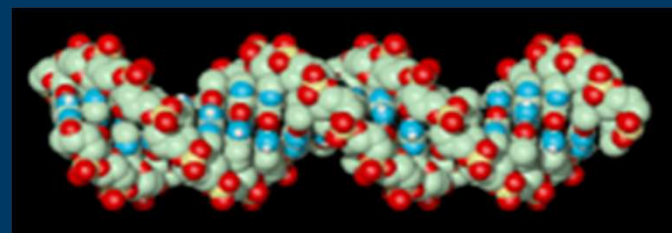
Microsoft Research &
University of Oxford

2018-06-26, UPTEC Porto



Objectives

- The promises of Molecular Programming:
 - In Science & Medicine
 - In Engineering
 - In Computing
- The current practice of Molecular Programming
 - DNA technology
 - Molecular languages and tools
 - Example of a molecular algorithm



Molecular Programming: The Hardware Aspect

Smaller and smaller things can be built

Smaller and Smaller

Very few Moore's cycles left!

First working transistor

John Bardeen and Walter Brattain, Dec. 23, 1947

First integrated circuit

Jack Kilby, Sep. 1958.

50+ years later

Jan 2010 25nm NAND flash

Intel&Micron. ~50atoms

Jun 2018 7nm (54nm pitch)

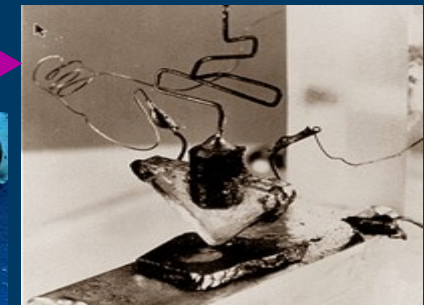
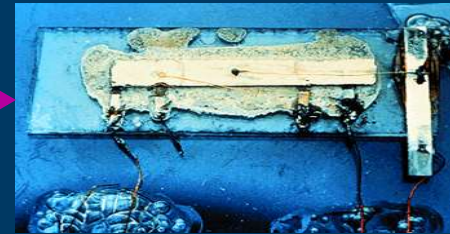
TSMC, Intel, Samsung, GlobalFoundries - mass production

Single molecule transistor

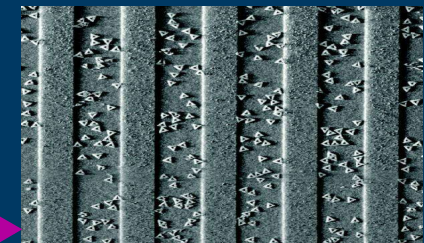
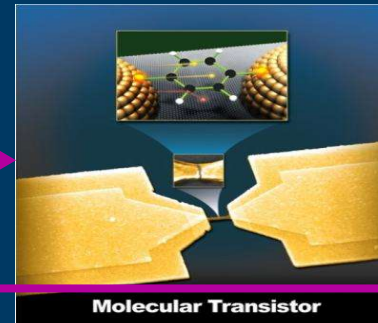
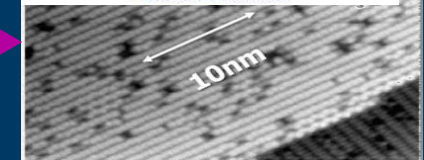
Observation of molecular orbital gating

Nature, 2009; 462 (7276): 1039

Molecules on a chip



Scanning tunneling microscope image of a silicon surface showing 10nm is ~20 atoms across



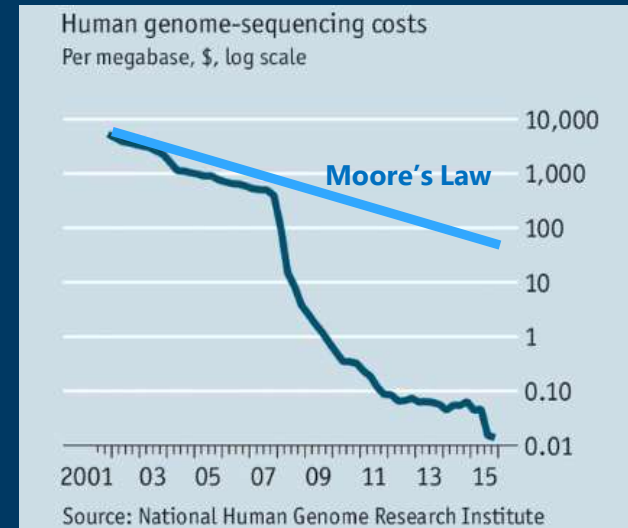
Placement and orientation of individual DNA shapes on lithographically patterned surfaces. *Nature Nanotechnology* 4, 557 - 561 (2009).

Race to the Bottom

Moore's Law is approaching the single-molecule limit

Carlson's Curve is the new exponential growth curve in technology

In both cases, we are now down to *molecules*



The Pace and Proliferation of Biological Technologies

March 4, 2004 by Rob Carlson

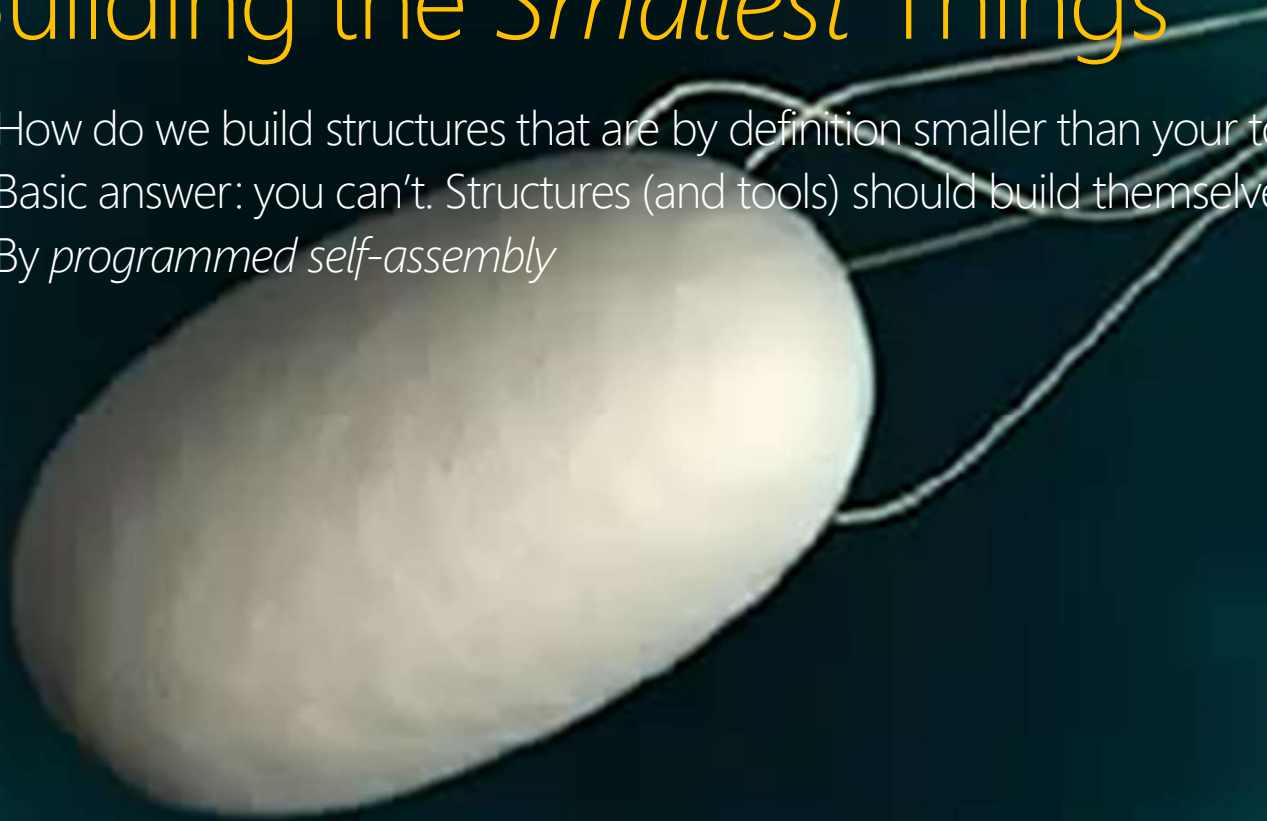
The SmidgION: A portable DNA sequencer that runs on an Iphone

Oxford Nanopore



Building the *Smallest Things*

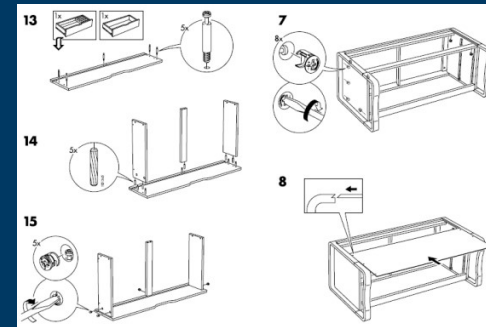
- How do we build structures that are by definition smaller than your tools?
- Basic answer: you can't. Structures (and tools) should build themselves!
- By *programmed self-assembly*



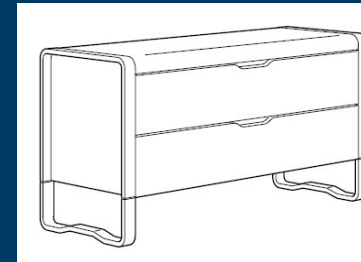
www.youtube.com/watch?v=Ey7Emddf7Y

Molecular IKEA

- Nature can self-assemble.
Can we?
- *"Dear IKEA, please send me a chest of drawers that assembles itself."*
- We need a magical material where the pieces are pre-programmed to fit into to each other.
- At the molecular scale many such materials exist...



↓ Add water



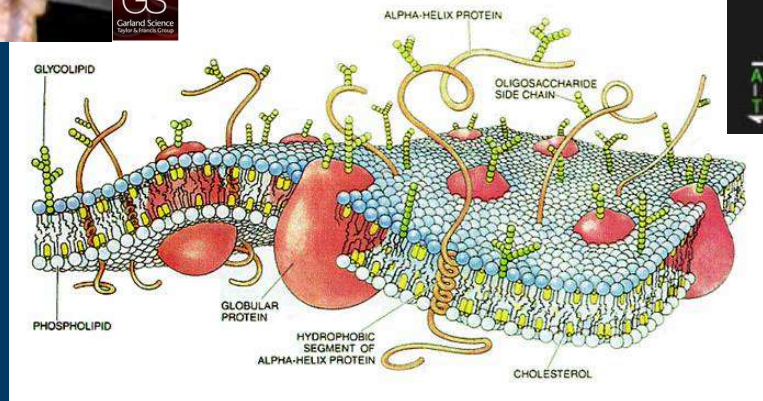
http://www.ikea.com/ms/en_US/customer_service/assembly_instructions.html

Programmed Self-Assembly

Proteins



Membranes



DNA/RNA

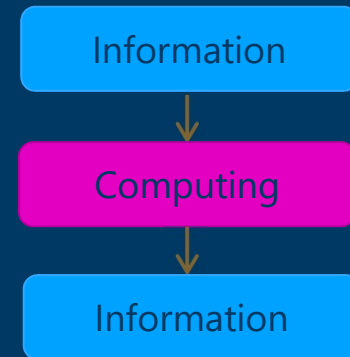


Molecular Programming: The Software Aspect

Smaller and smaller things can be programmed

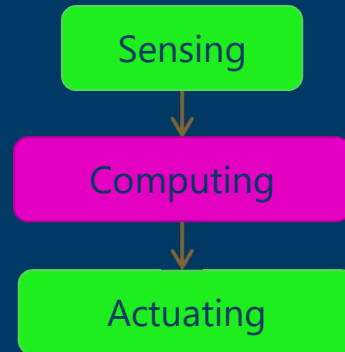
We can program...

- Information
 - Completely!



We can program...

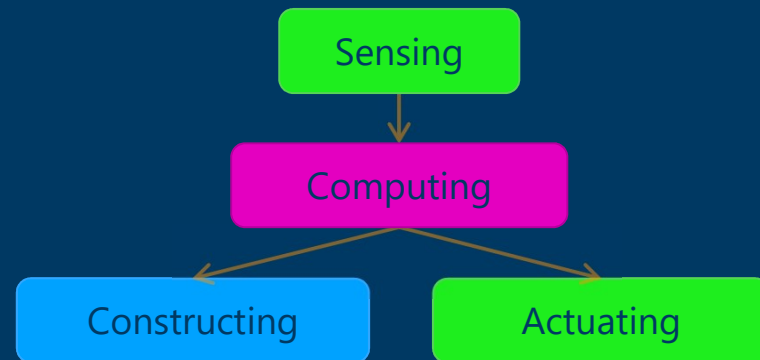
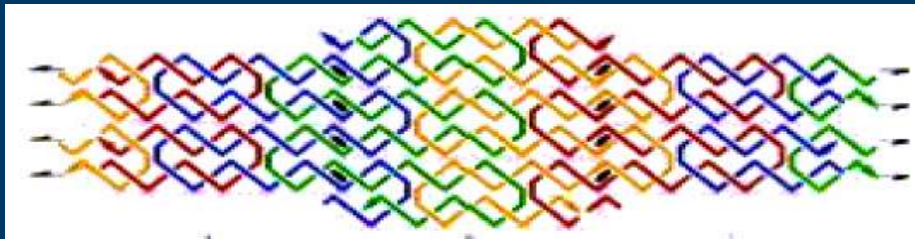
- Forces
 - Completely!
(Modulo sensors/actuators)



We can program...

- Matter

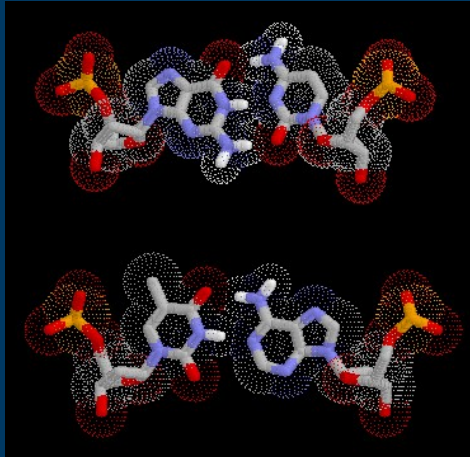
- Completely and directly! By self-assembly.
- Currently: only DNA/RNA.



- But DNA is an amazing *material*

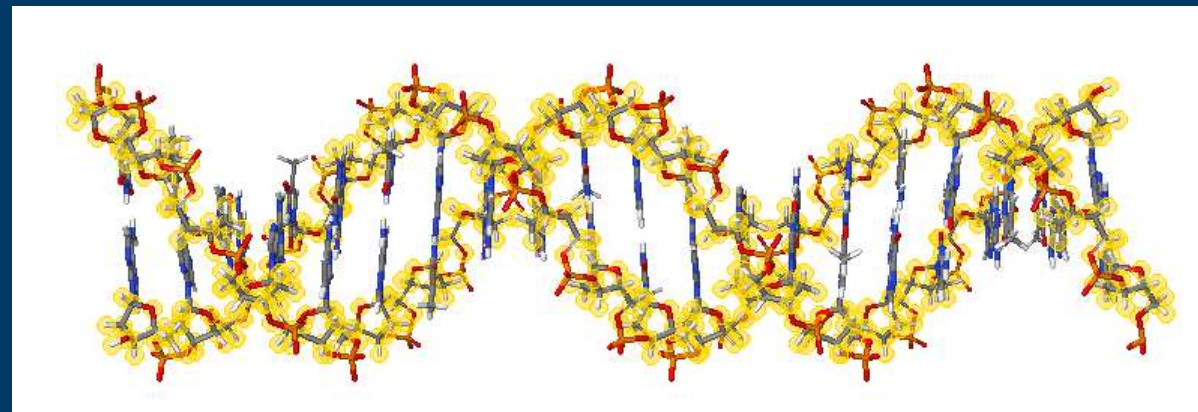
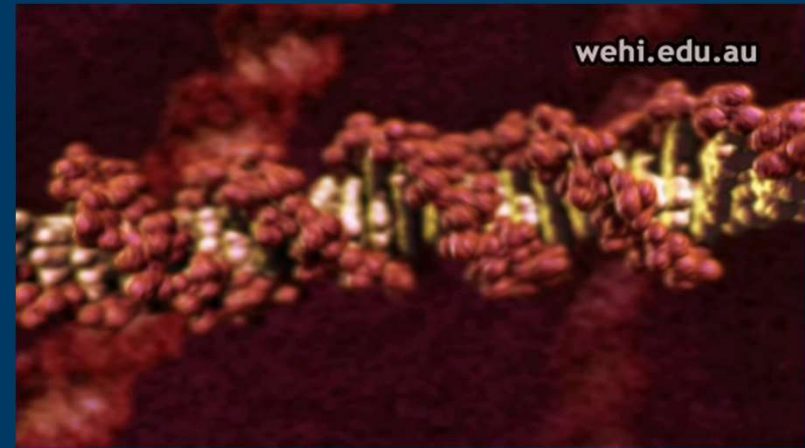
It's like a 3D printer without the printer!
[Andrew Hellington]

DNA



G-C Base Pair
Guanine-Cytosine

T-A Base Pair
Thymine-Adenine



Sequence of Base Pairs (GACT alphabet)

[Interactive DNA Tutorial](http://www.biosciences.bham.ac.uk/labs/minchin/tutorials/dna.html)

(<http://www.biosciences.bham.ac.uk/labs/minchin/tutorials/dna.html>)

Structure

- DNA in each human cell:
 - 3 billion base pairs
 - 2 meters long, 2nm thick
 - 750 megabytes
 - folded into a $6\mu\text{m}$ ball,
140 exabytes (million terabytes)/ mm^3
=> *all* the data on the internet fits in a shoebox!
- A huge amount for a cell
 - Every time a cell replicates it has to copy *2 meters of DNA reliably*.
 - Or else!
- DNA in human body
 - 10 trillion cells
 - 133 Astronomical Units long
 - 7.5 octabytes
- DNA in human population
 - 20 million light years long



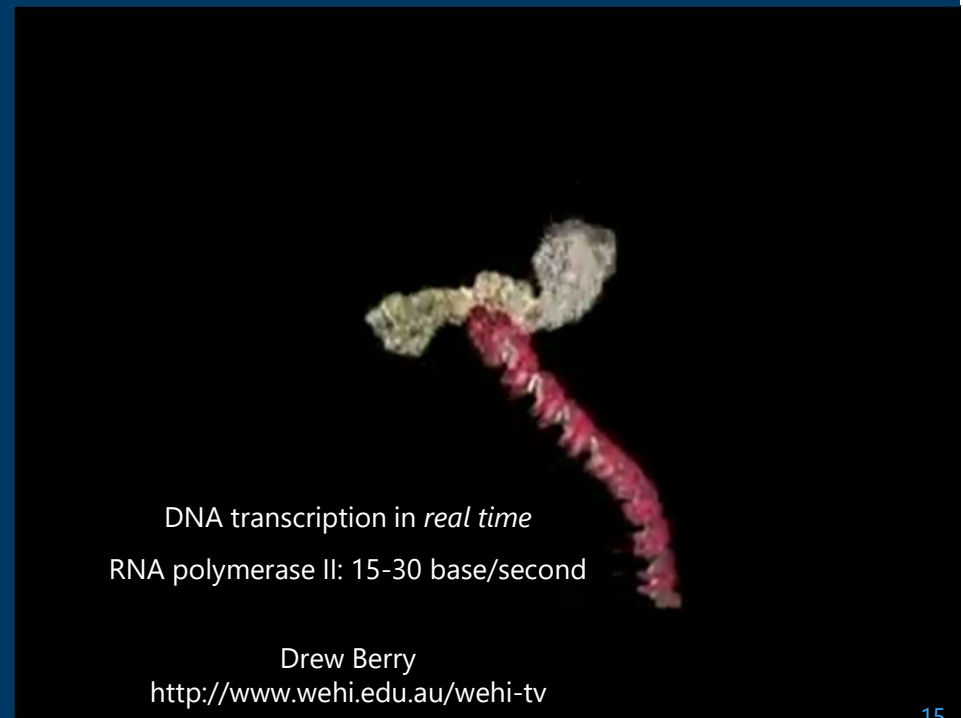
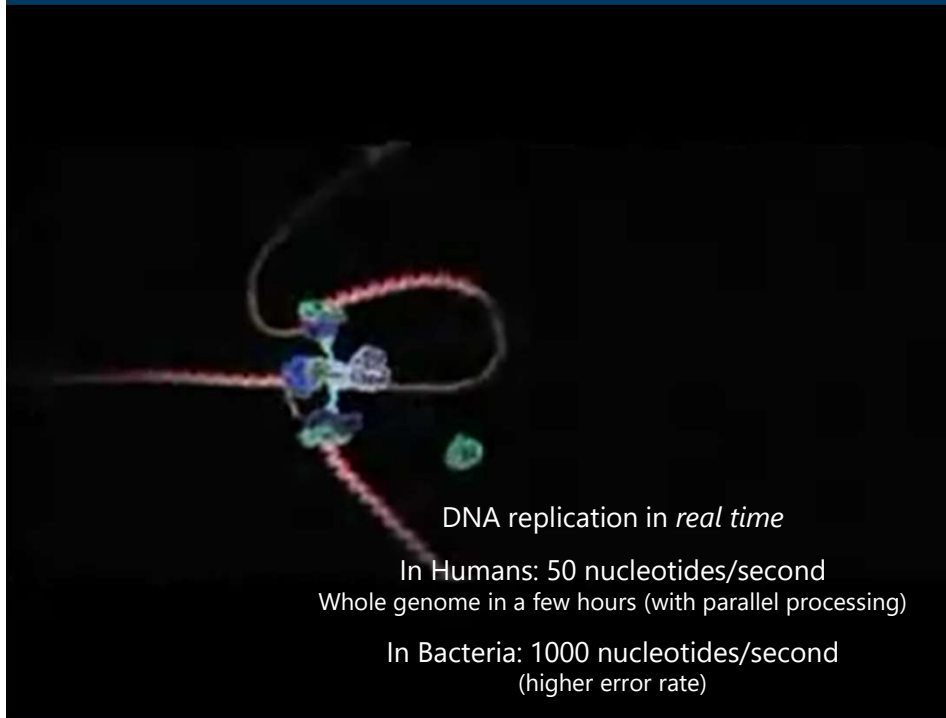
DNA wrapping into chromosomes



Andromeda Galaxy
2.5 million light years

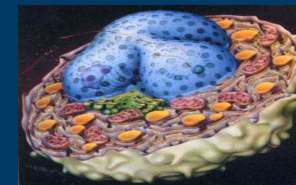
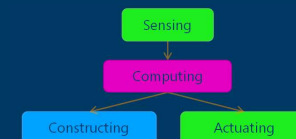
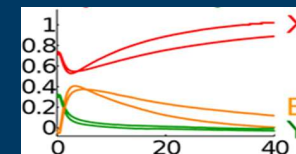
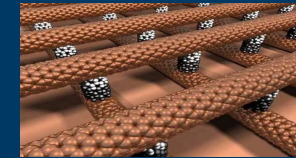
Function

- DNA can support structural and computational complexity.



What is special about DNA?

- There are many, many nanofabrication techniques and materials
- But only DNA (and RNA) can:
 - Organize ANY other matter [caveats apply]
 - Execute ANY kinetics [caveats: up to time scaling]
 - **Assemble Nano-Control Devices**
 - Interface to Biology

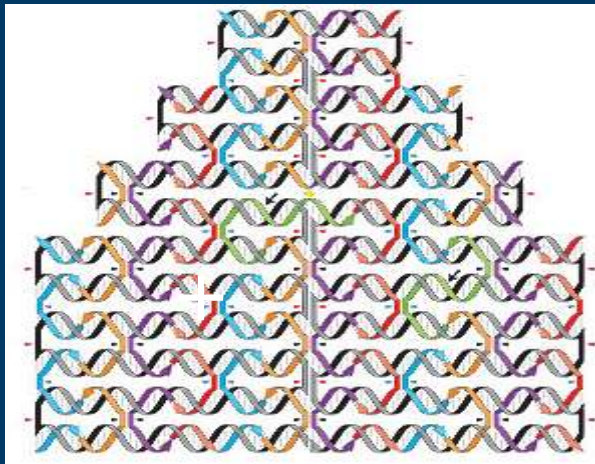


H.Lodish & al. Molecular Cell Biology 4th ed.

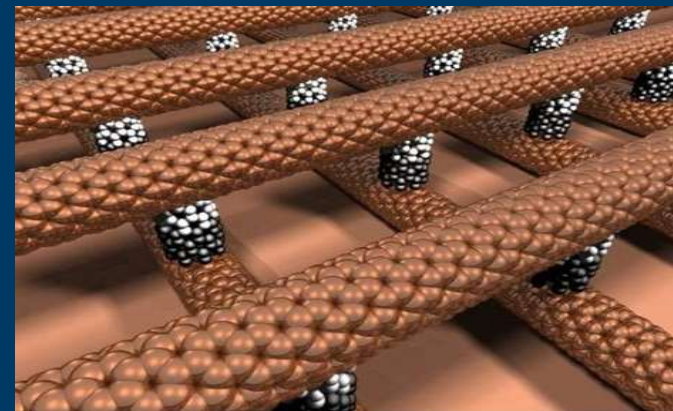
Organizing Any Matter

- Use one kind of programmable matter (e.g. DNA).
- To organize (almost) ANY matter through it.

6 nm grid of individually addressable DNA pixels



PWK Rothemund, *Nature* 440, 297 (2006)



European Nanoelectronics Initiative Advisory Council

"What we are really making are tiny DNA circuit boards that will be used to assemble other components."

Greg Wallraff, IBM

Executing Any Kinetics

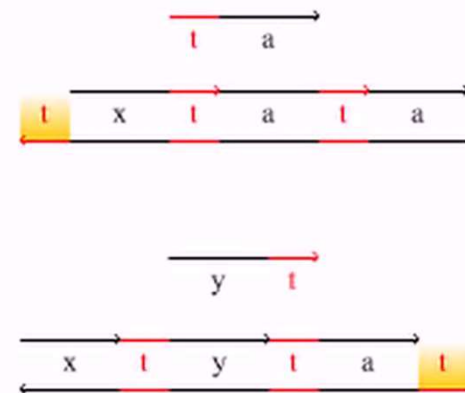
- The kinetics of any finite network of chemical reactions, can be implemented (physically) with especially programmed DNA molecules.
- Chemical reactions as an executable programming language for dynamical systems!

DNA as a universal substrate for chemical kinetics **PNAS**

David Soloveichik^{a,1}, Georg Seelig^{a,b,1}, and Erik Winfree^{c,1}

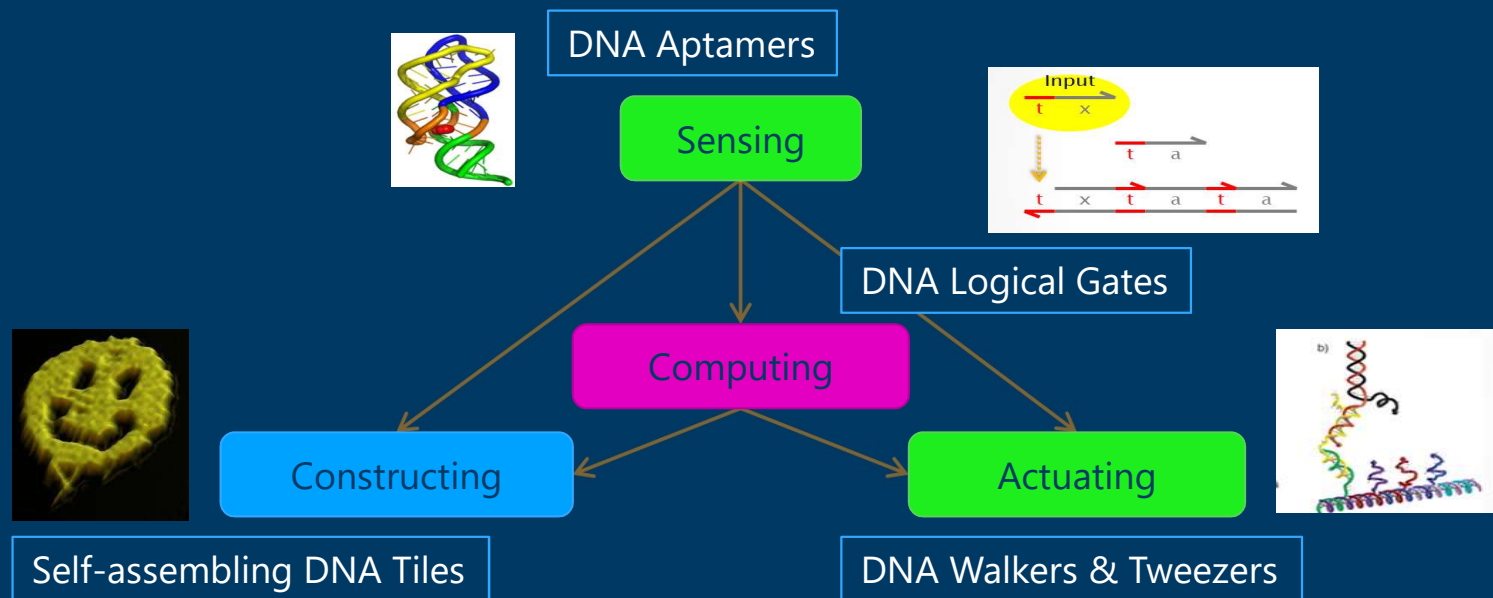
Powered by Sothink

Transducer $x \rightarrow y$

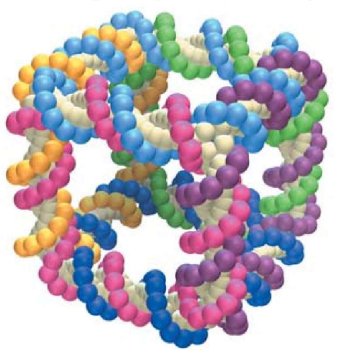
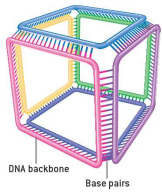


Building Nano-Control Devices

- All the components of nanocontrollers can already be built entirely and solely with DNA, and interfaced to the environment

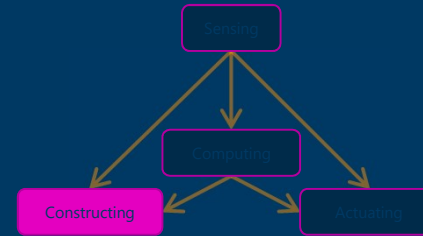


ch face of the cube. Because of
f these loops is twisted around
cannot come apart, even if all
gether were somehow broken.
er Healthcare, and I built an
-tahedron, which is similar to
e [see illustration on page 64].
uld have sufficed to make in-



COPYRIGHT 2004 SCIENTIFIC AMERICAN, INC.

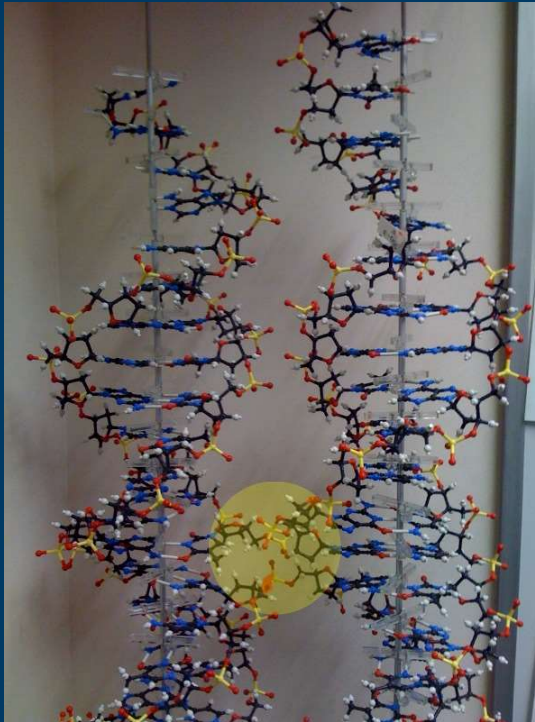
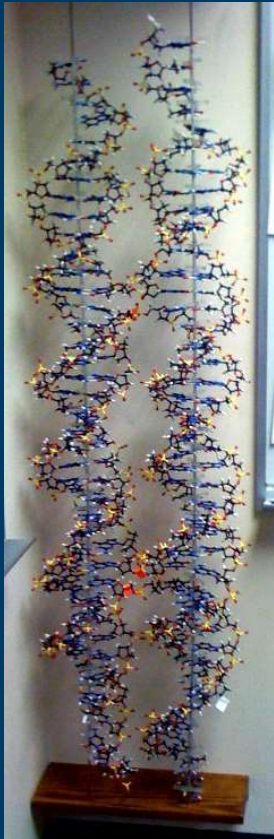
SCIENTIFIC AMERICAN 69



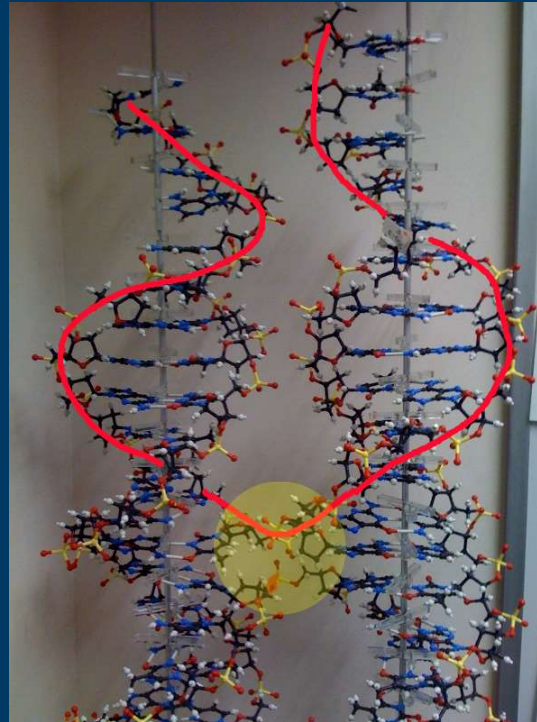
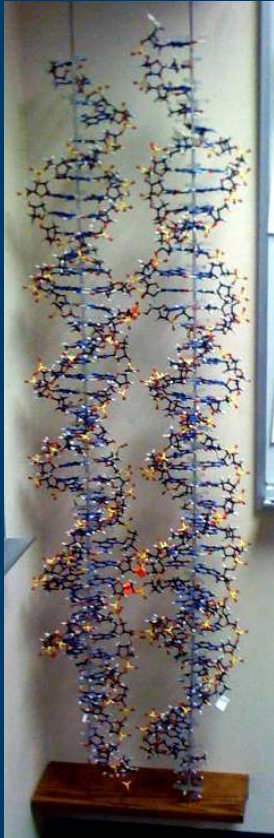
Constructing

...

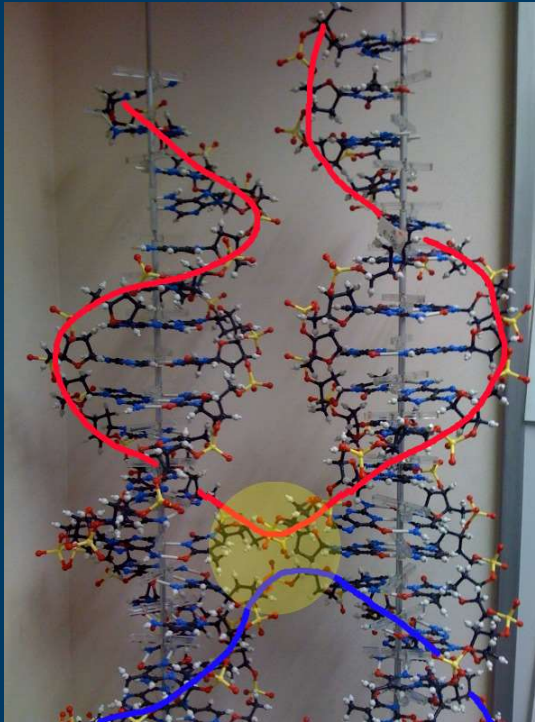
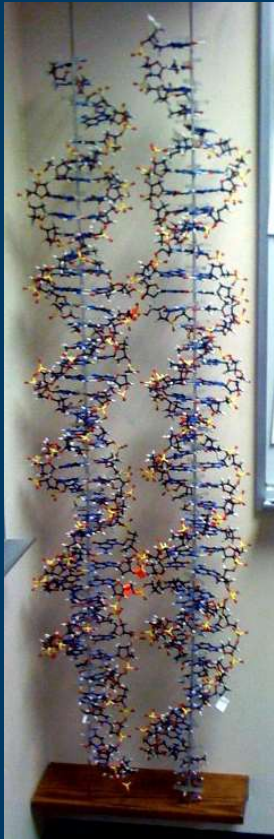
Crosslinking



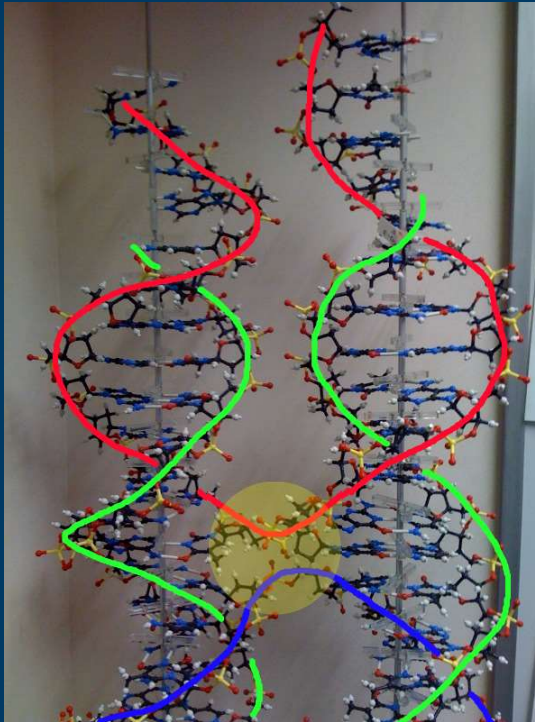
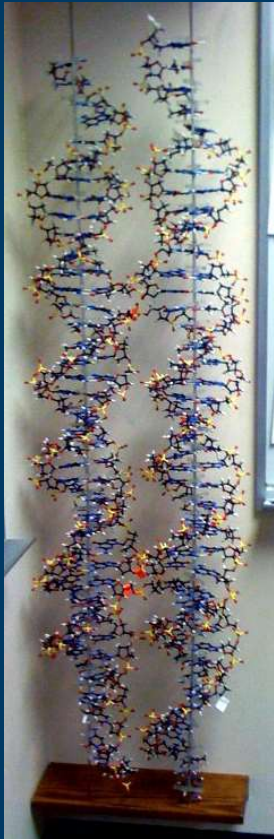
Crosslinking



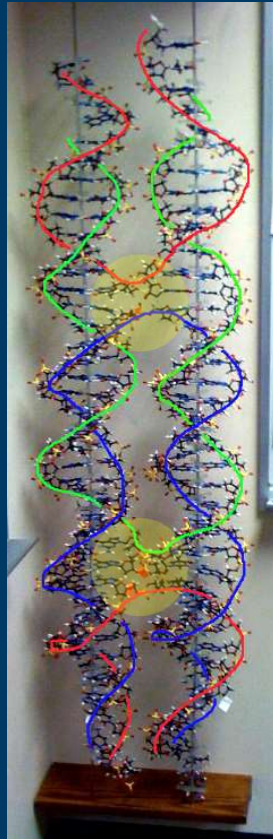
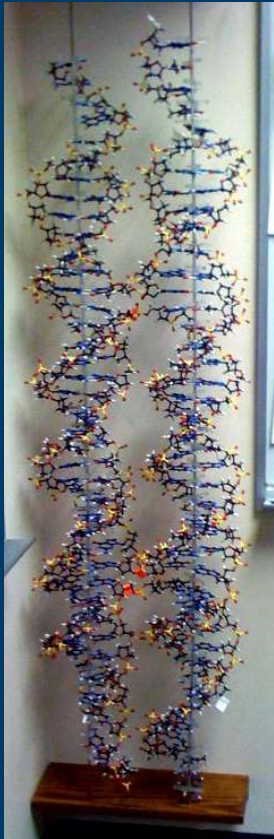
Crosslinking



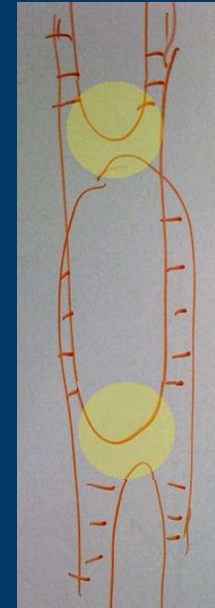
Crosslinking



Crosslinking

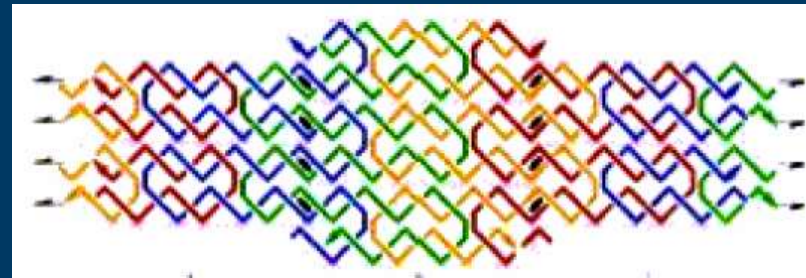
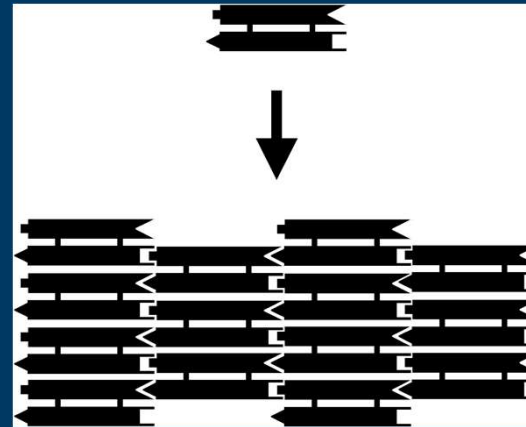
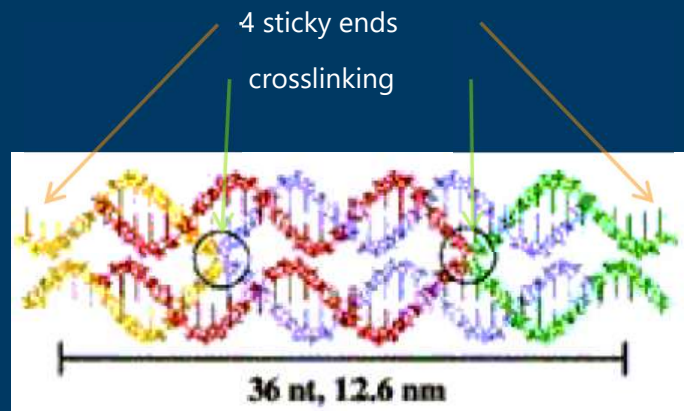


In nature, crosslinking is deadly (blocks DNA replication).



In engineering, crosslinking is the key to using DNA as a construction material.

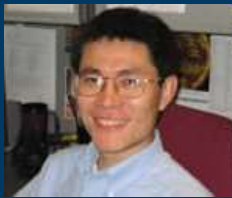
DNA Tiling



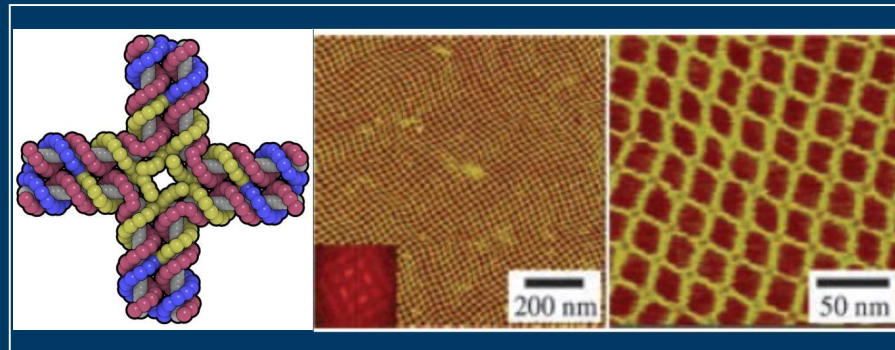
Construction and manipulation of DNA tiles in free space

Pankhudi

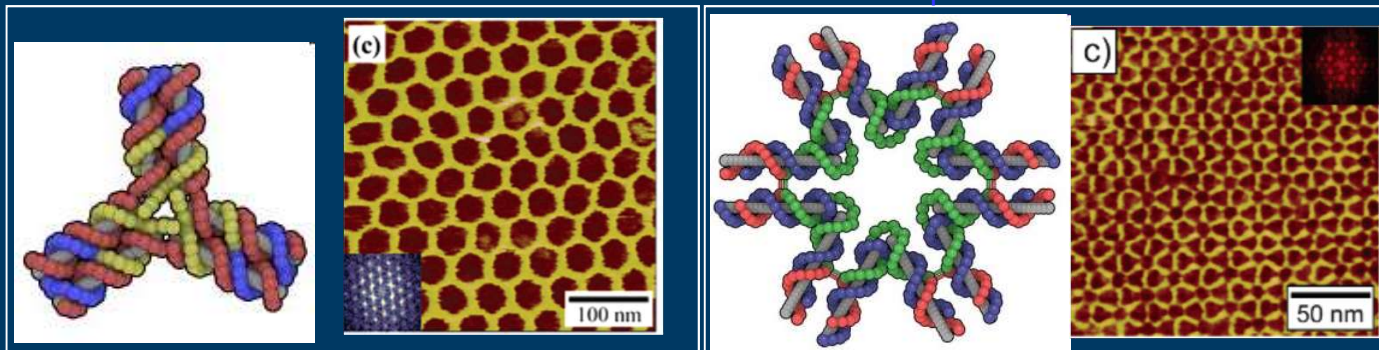
2D DNA Lattices



Chengde Mao
Purdue University, USA



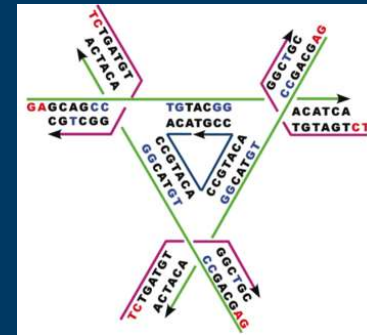
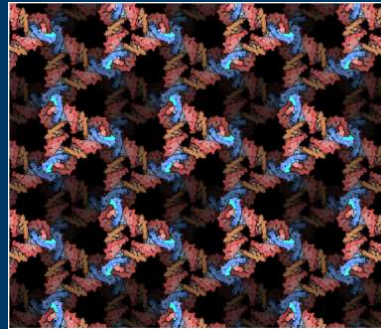
N-point Stars



3D DNA Structures



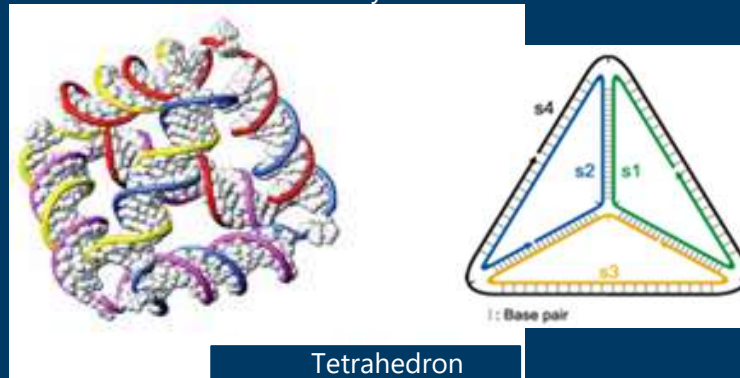
Ned Seeman
NYU



3D Crystal

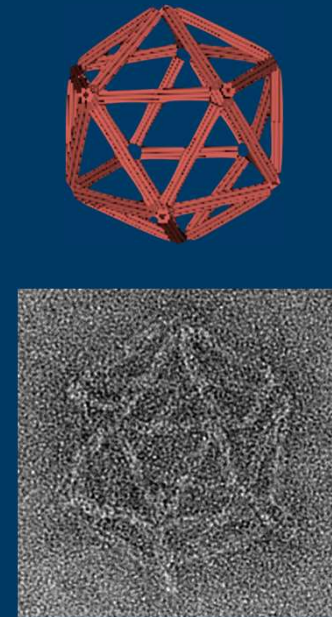
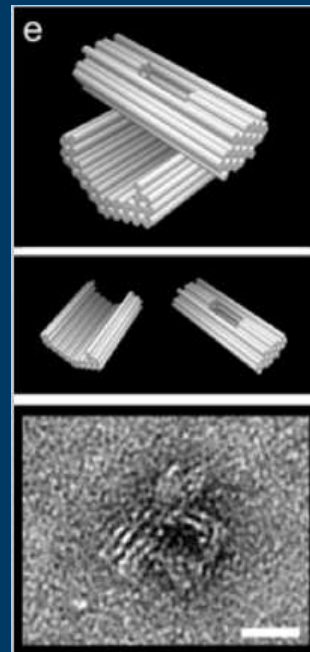
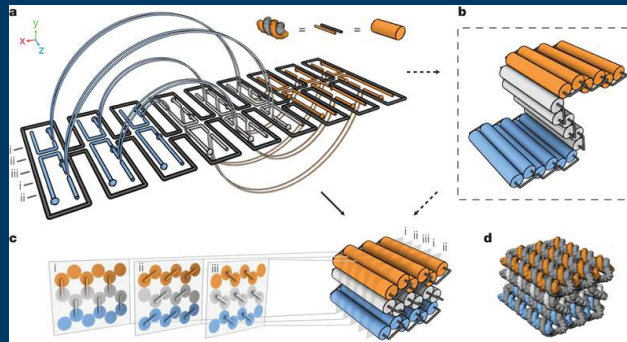


Andrew Tuberfield
Oxford



Tetrahedron

CADnano



William Shih
Harvard

<https://www.youtube.com/watch?v=Ek-FDPymygg>

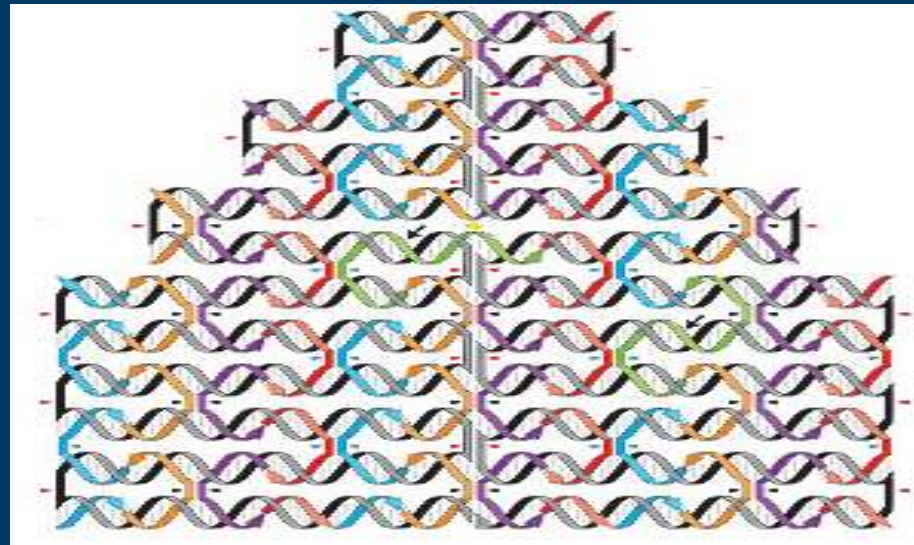
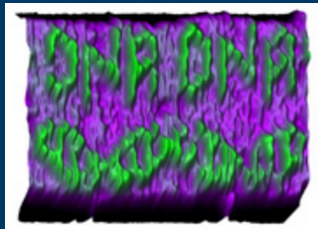
S.M. Douglas, H. Dietz, T. Liedl, B. Högberg, F. Graf and W. M. Shih
Self-assembly of DNA into nanoscale three-dimensional shapes, Nature (2009)

DNA Origami

Folding long (7000bp) naturally occurring (viral) ssDNA
By lots of short 'staple' strands that constrain it

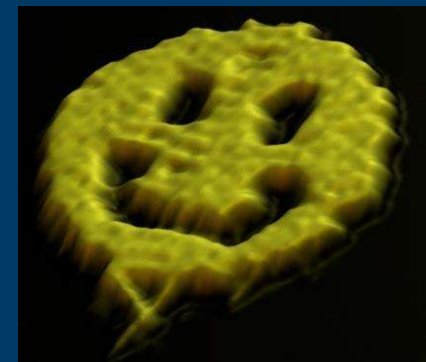
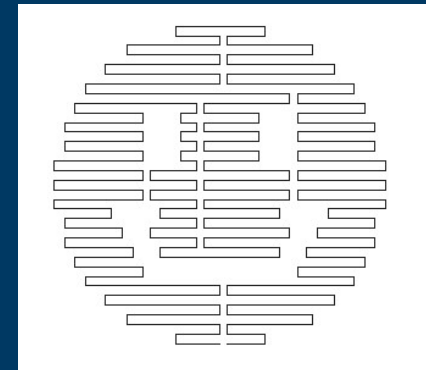


Paul W K Rothemund
California Institute of Technology



PWK Rothemund, *Nature* 440, 297 (2006)

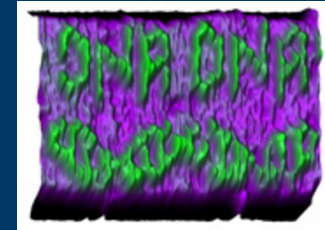
Black/gray: 1 long viral strand (natural)
Color: many short staple strands (synthetic)



Paul Rothemund's "Disc with three holes" (2006)

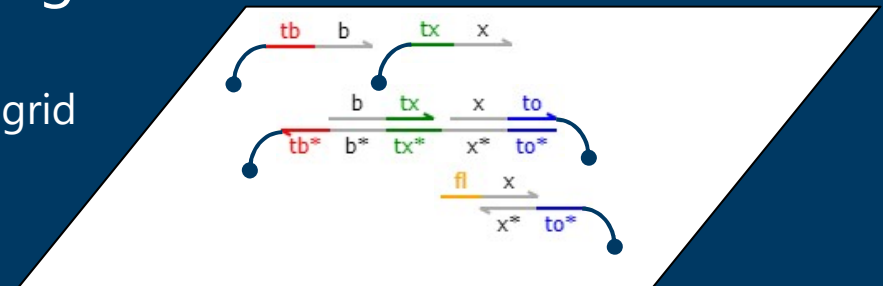
DNA Circuit Boards

- DNA origami are arrays of uniquely-addressable locations
 - Each staple is different and binds to a unique location on the origami
 - It can be extended with a unique sequence so that something else will attach uniquely to it.



Some staples are attached to "green blobs" (as part of their synthesis) Other staples aren't

- More generally, we can bind "DNA gates" to specific locations
 - And so connect them into "DNA circuits" on a grid
 - Only neighboring gates will interact

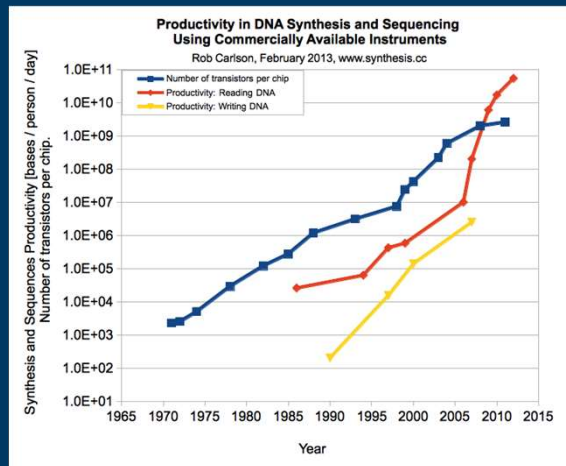


DNA Storage (Read/Write)

Information-rich physical structures can be used for storage.

DNA has a data density of **140 exabytes** (1.4×10^{20} bytes) per mm^3 compared to state-of-the-art storage media that reaches ~ 500 megabytes (5×10^8 bytes) per mm^3

DNA has been shown to be stable for millions of years

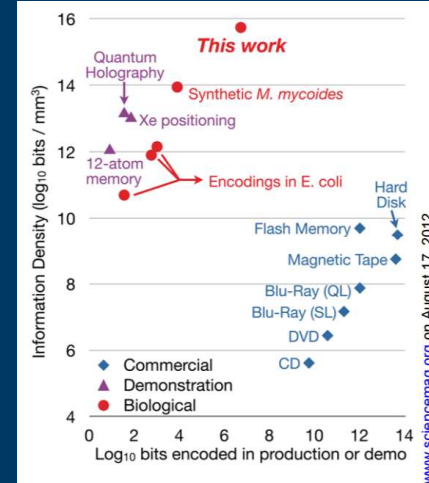


The Pace and Proliferation of Biological Technologies

March 4, 2004 by Rob Carlson

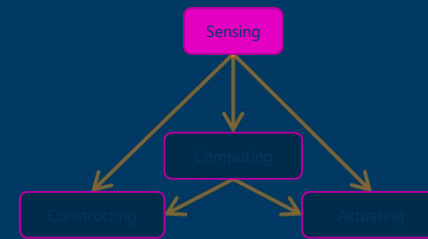
Next-Generation Digital Information Storage in DNA

George M. Church,^{1,2} Yuan Gao,³ Sriram Kosuri^{1,2*}



We have machines that can read (sequence) and write (synthesize) DNA. The **Carlson Curve** of "productivity" is growing **much faster than Moore's Law**.

Cost of sequencing is decreasing rapidly (\$1000 whole human genome), while cost of synthesis is decreasing very slowly. [Rob Carlson, www.synthesis.cc]

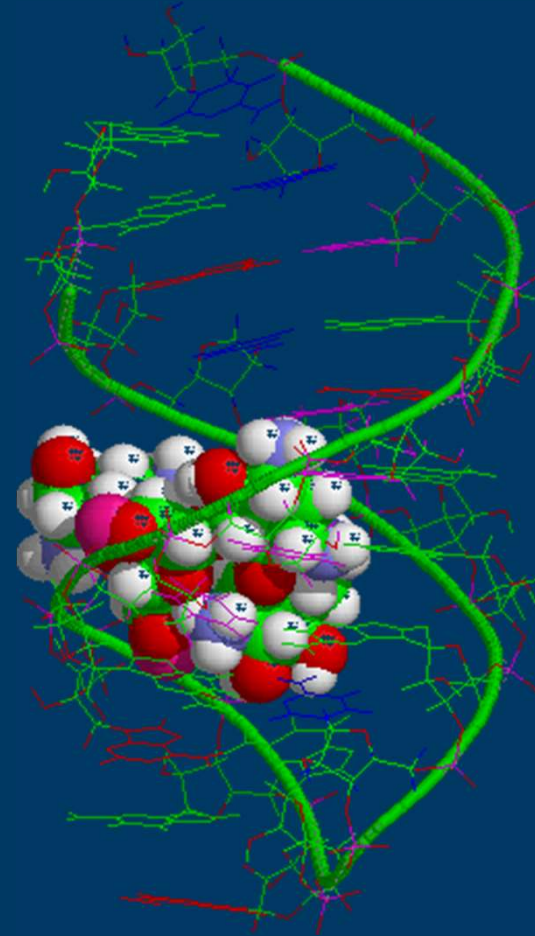


Sensing

...

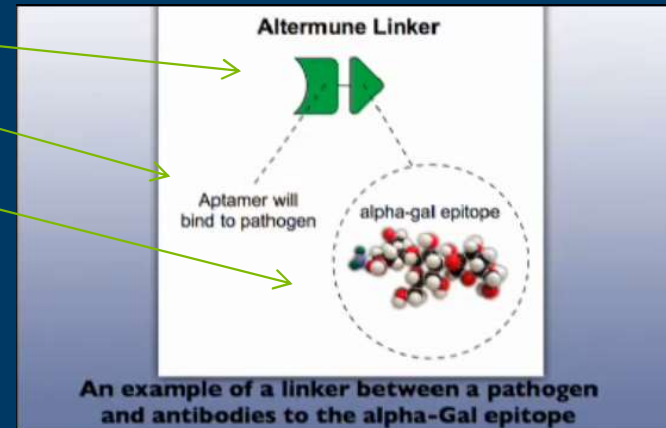
Aptamers

Artificially evolved DNA molecules
that stick to anything you like
highly selectively

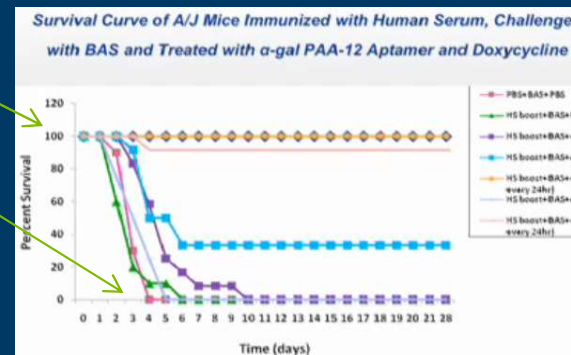


Pathogen Spotlights

- DNA aptamer binds to:
 - A) a pathogen
 - B) a molecule our immune system (when allergic) hates and immediately removes (eats) along with anything attached to it!



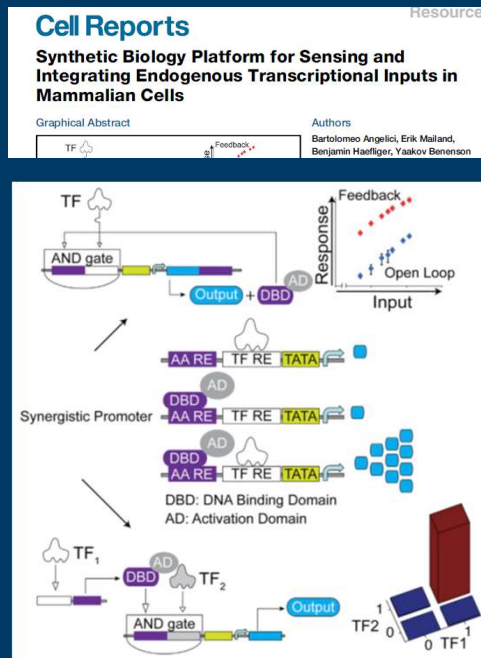
- Result: instant immunity
 - Mice poisoned with Anthrax plus aptamer (100% survival)
 - Mice poisoned with Anthrax (not so good)



Kary Mullis (incidentally, also Nobel prize for inventing the Polymerase Chain Reaction)

Transcriptional Sensors

"One of the goals of synthetic biology is to develop programmable [artificial gene](#) networks that can transduce multiple endogenous molecular cues to precisely control cell behavior."

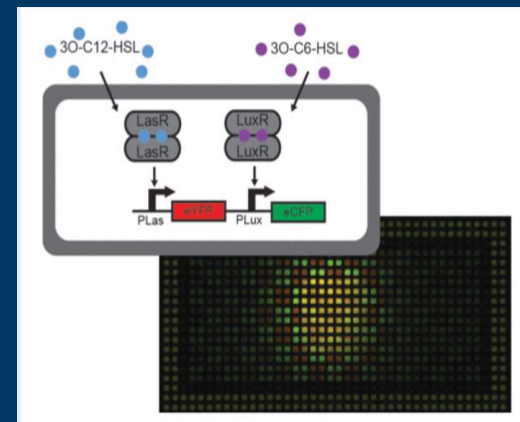


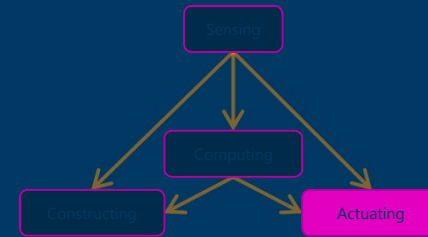
Orthogonal intercellular signaling for programmed spatial behavior

Paul K Grant, Neil Dalchau, James R Brown, Fernan Federici, Timothy J Rudge, Boyan Yordanov, Om Patange, Andrew Phillips, Jim Haseloff

Author Affiliations

DOI 10.15252/msb.20156590 | Published online 25.01.2016
Molecular Systems Biology (2016) 12, 849

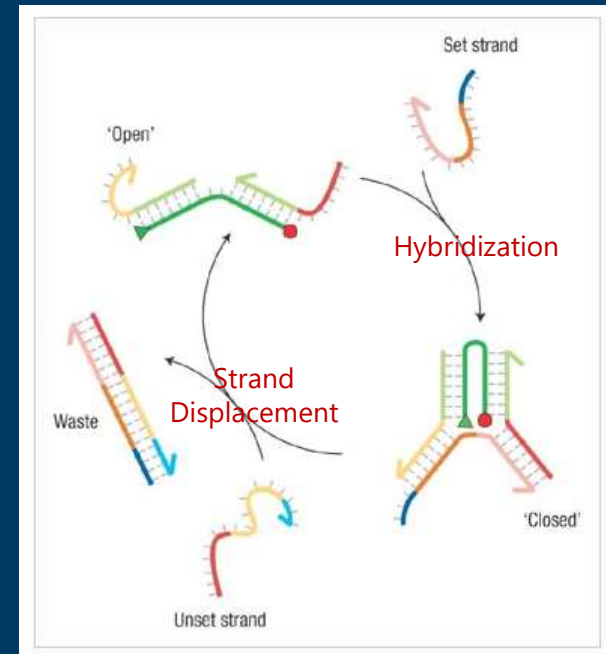
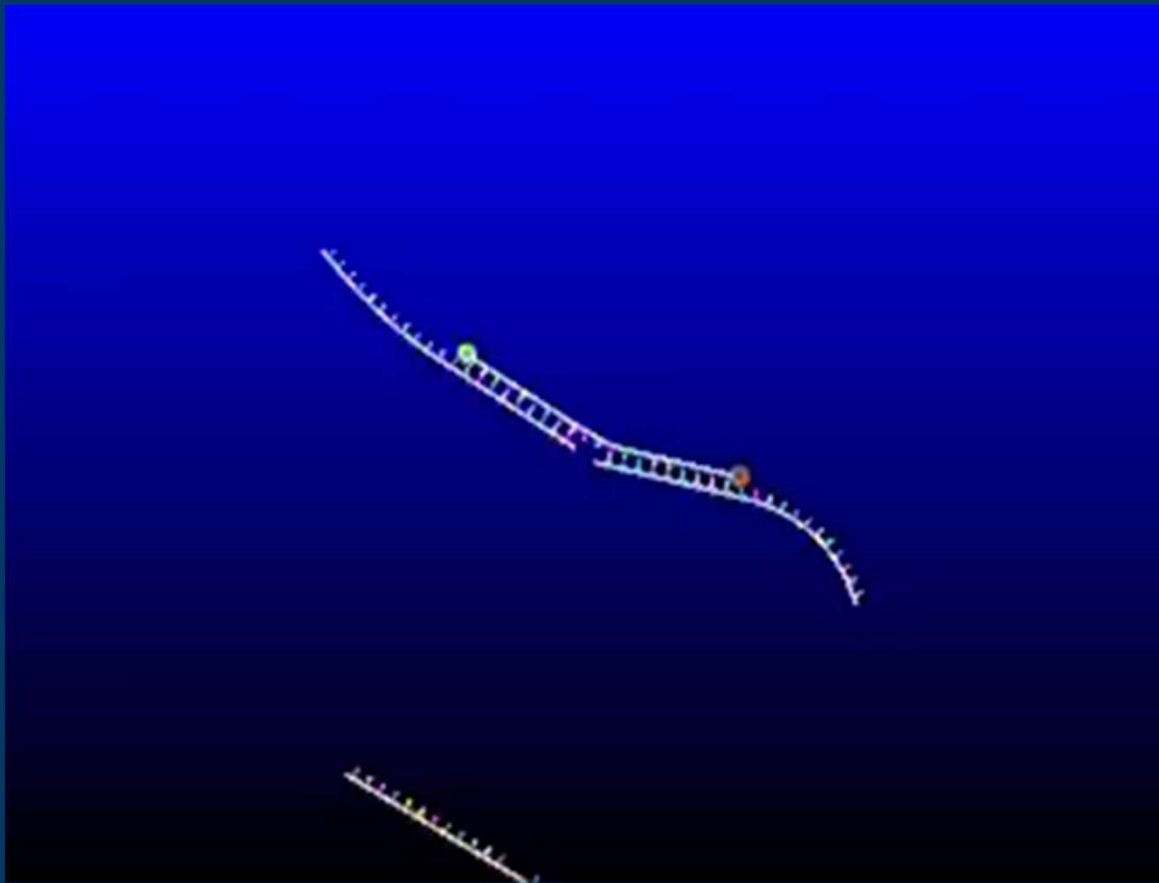




Actuating

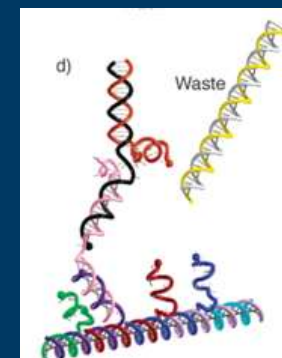
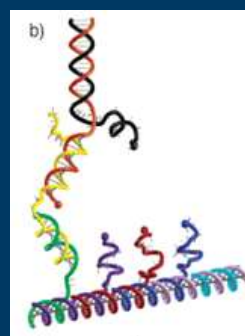
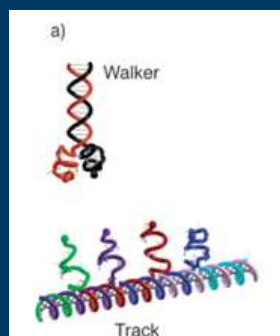
...

DNA Tweezers



DNA nanomachines
Jonathan Bath & Andrew J. Turberfield
Nature Nanotechnology 2, 275 - 284 (2007)
doi:10.1038/nnano.2007.104

DNA Walkers



J|A|C|S
COMMUNICATIONS

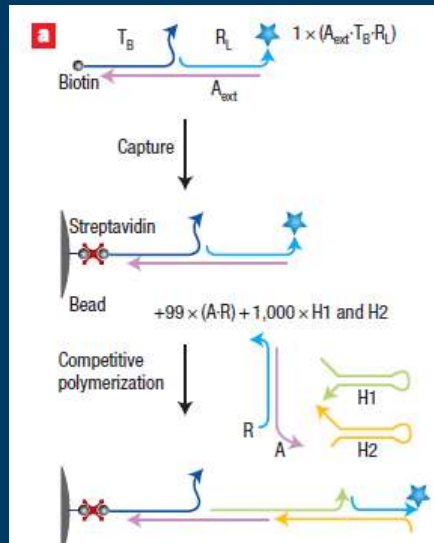
Published on Web 08/17/2004

A Synthetic DNA Walker for Molecular Transport

Jong-Shik Shin¹ and Niles A. Pierce^{1,†}

¹Departments of Bioengineering and Applied & Computational Mathematics, California Institute of Technology, Pasadena, California 91125

Polymerization Motor



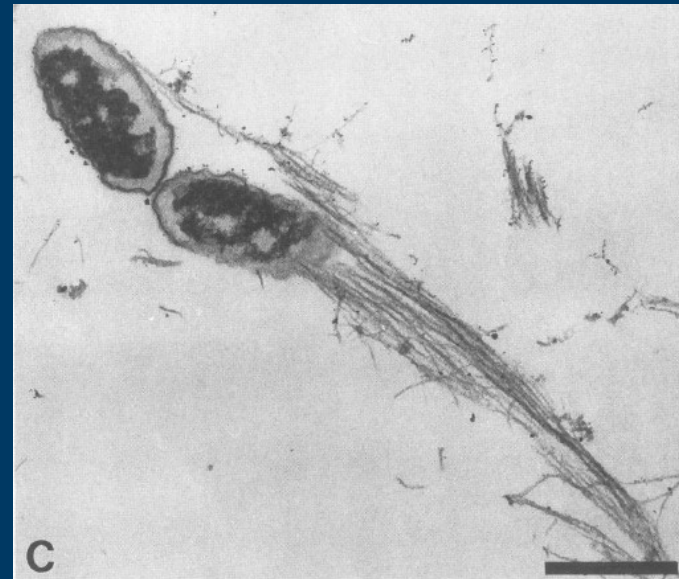
An autonomous polymerization motor powered by DNA hybridization

SUVIR VENKATARAMAN¹, ROBERT M. DIRKS¹, PAUL W. K. ROTHMUND^{2,3}, ERIK WINFREE^{2,3} AND NILES A. PIERCE^{1,4*}

Triggered amplification by hybridization chain reaction

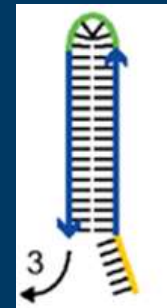
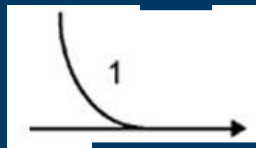
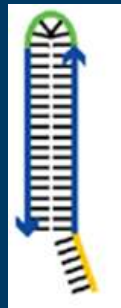
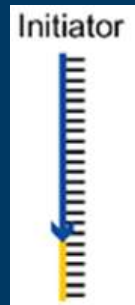
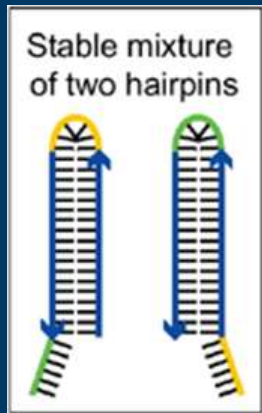
Robert M. Dirks¹ and Niles A. Pierce^{1,5}

Rickettsia (spotted fever)



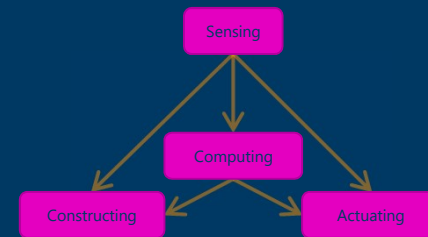
Directional Actin Polymerization Associated with Spotted Fever Group Rickettsia Infection of Vero Cells
 ROBERT A. HEINZEN, STANLEY F. HAYES, MARIUS G. PEACOCK, AND TED HACKSTADT

Hybridization Chain Reaction



Triggered amplification by hybridization chain reaction

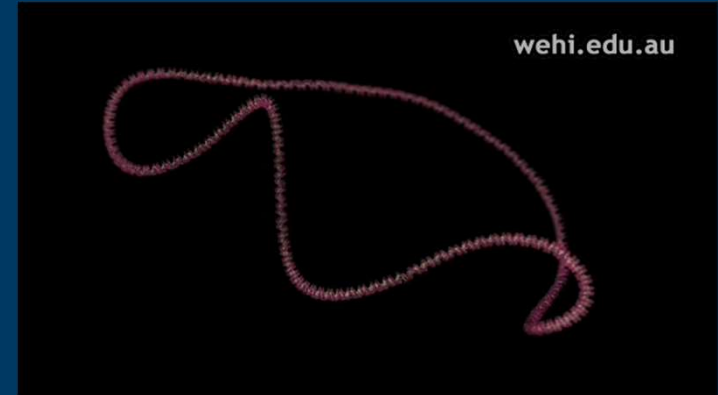
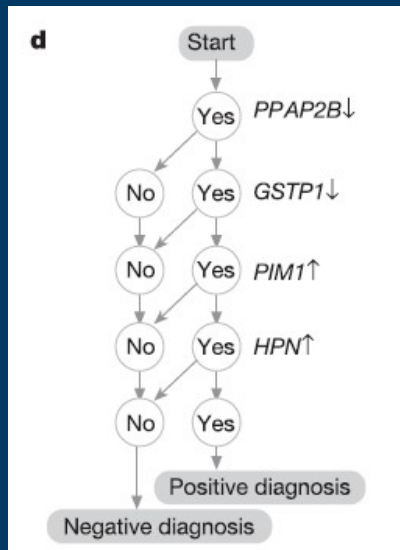
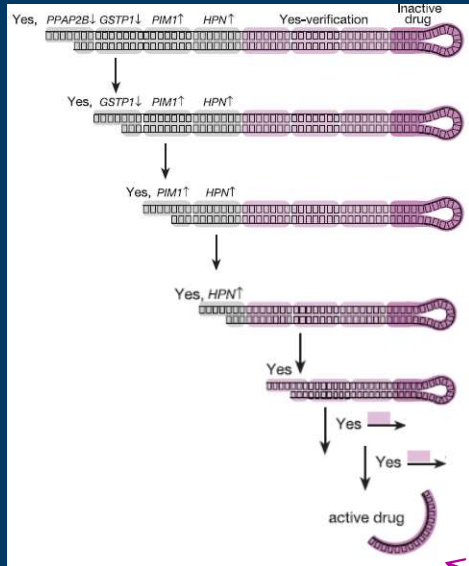
Robert M. Dirks¹ and Niles A. Pierce^{1,5}



Curing

...

Computational Drugs



Based on restriction enzymes

Vitravene (GCGTTTGCTCTTCTCTGCG)

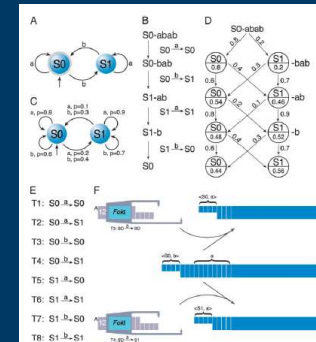
- An automaton sequentially reading the string PPAP2B, GSTP1, PIM1, HPS (known cancer indicators) and sequentially cutting the DNA hairpin until a ssDNA drug (Vitravene) is released.

An autonomous molecular computer for logical control of gene expression

Yaakov Benenson^{1,2}, Binyamin Gil², Uri Ben-Dor¹, Rivka Adar² & Ehud Shapiro^{1,2}

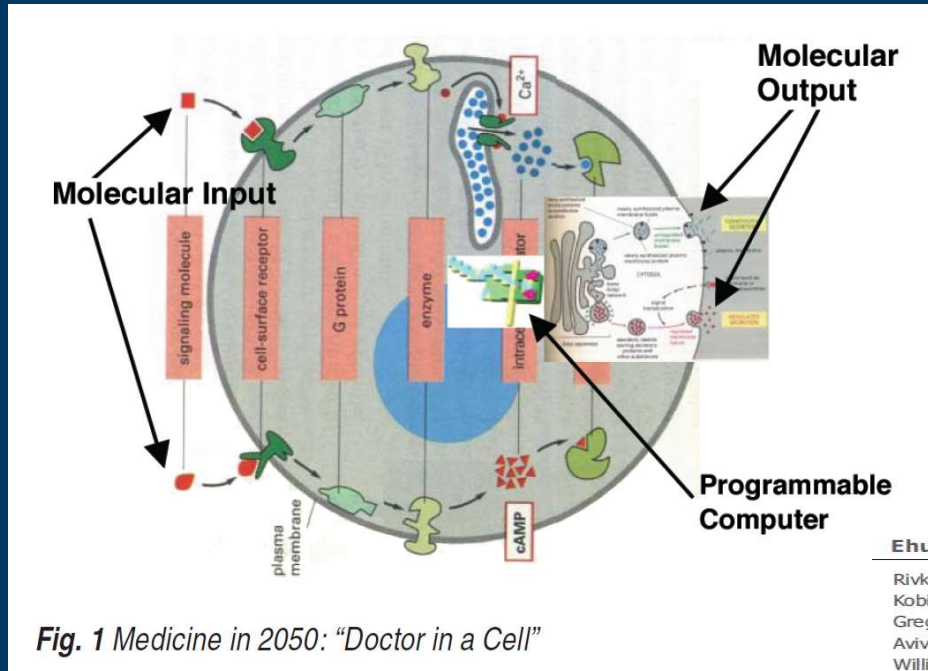
Stochastic computing with biomolecular automata

Rivka Adar¹, Yaakov Benenson^{1,2}, Gregory Lindhiz^{1*}, Amit Ronen¹, Nafali Tishby^{1*}, and Ehud Shapiro^{1,2}



Interfacing to Biology

- A doctor in each cell



Ehud Shapiro

Rivka Adar
Kobi Benenson
Gregory Linshitz
Aviv Regev
William Silverman

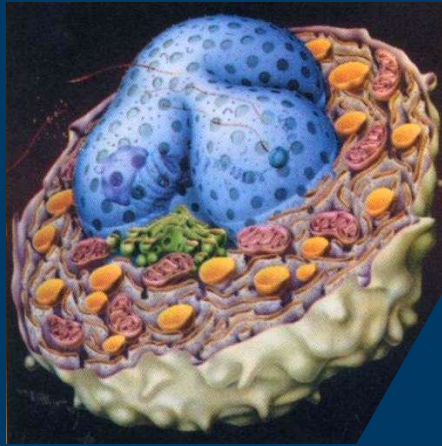
**Molecules and
computation**

~2002

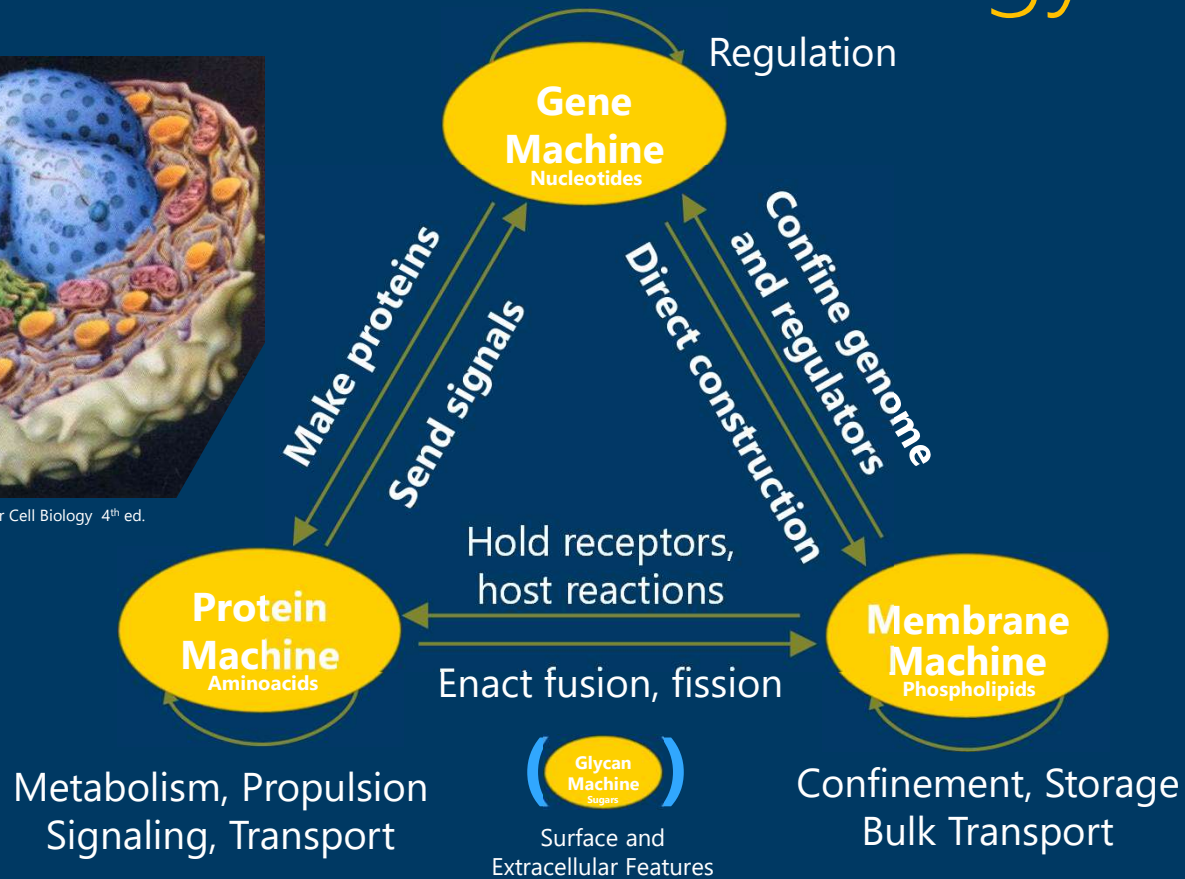
Molecular Programming: The Biological Aspect

Biological systems are already
'molecularly programmed'

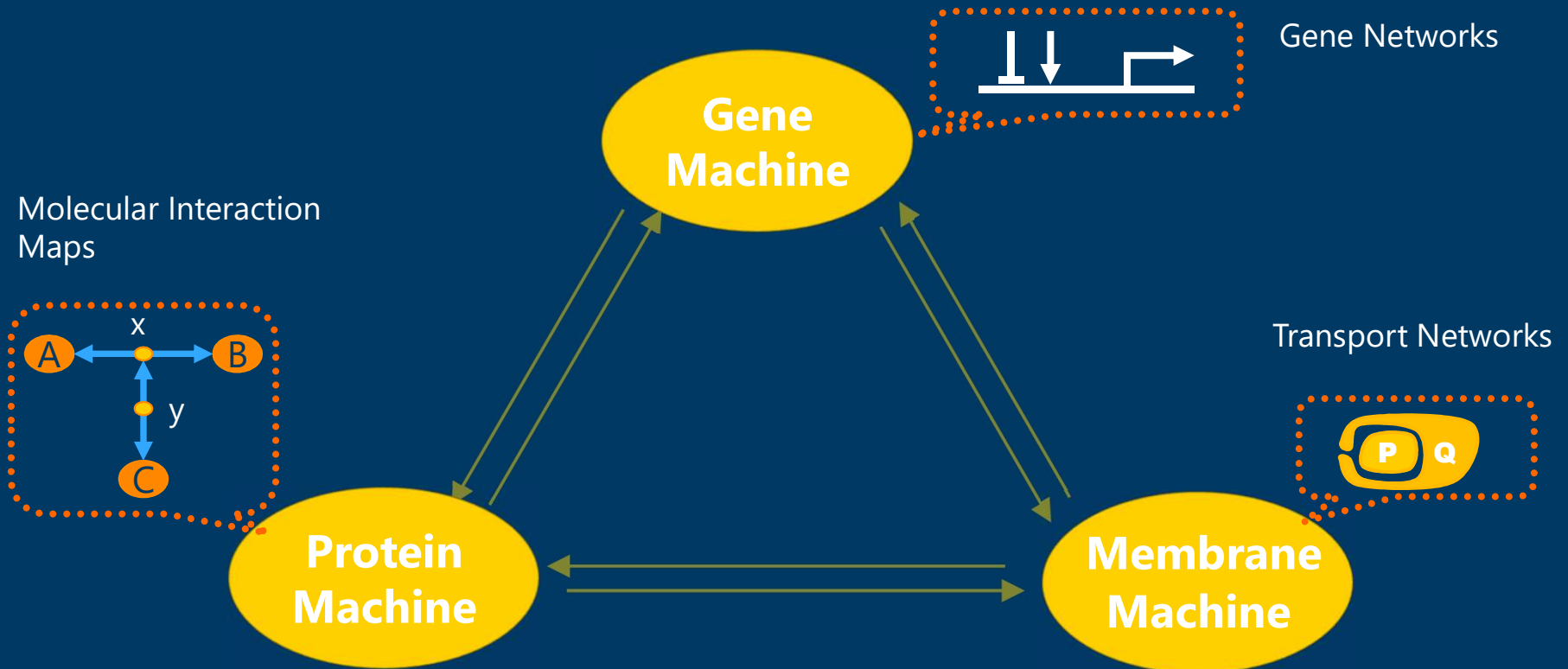
Abstract Machines of Biology



H.Lodish & al. Molecular Cell Biology 4th ed.



Biological Languages



But ...

- Biology is programmable, but (mostly) not by us!
- Still work in progress:
 - Gene networks are being programmed in synthetic biology, but using existing 'parts'
 - Protein networks are a good candidate, but we cannot yet effectively design proteins
 - Transport networks are being investigated for programming microfluidic devices that manipulate vesicles

Molecular Languages

... that **we** can execute
(more easily than what nature provides)

Our Programming Language: Chemistry

- A Lingua Franca between Biology, Dynamical Systems, and Concurrent Languages
- Chemical Reaction Networks
 - $A + B \xrightarrow{r} C + D$ (the program)
- Ordinary Differential Equations
 - $d[A]/dt = -r[A][B] \dots$ (the behavior)
- Rich analytical techniques based on Calculus and more recently on stochastic models

Chemical Programming Examples

specification

$Y := \min(X1, X2)$

$Y := \max(X1, X2)$

program

$X1 + X2 \rightarrow Y$

$X1 \rightarrow L1 + Y$

$X2 \rightarrow L2 + Y$

$L1 + L2 \rightarrow K$

$Y + K \rightarrow 0$

$\max(X1, X2) =$
 $(X1 + X2) - \min(X1, X2)$

(but is not computed
"sequentially": it is a form
of concurrent computation)

chemical reaction network

How do we “run” Chemistry?

- Chemistry is not easily executable
 - “Please Mr Chemist, execute me this bunch of reactions that I just made up”
- Most molecular languages are not executable
 - They are **descriptive** (modeling) languages
- How can we **execute** molecular languages?
 - With real molecules?
 - That we can design ourselves?
 - And that we can buy on the web?

Molecular Programming with DNA

Building the cores of programmable
molecular controllers

The role of DNA Computing

- Non-goals
 - Not to solve NP-complete problems with large vats of DNA
 - Not to replace silicon
- Bootstrapping a carbon-based technology
 - To precisely control the organization and dynamics of matter and information at the molecular level
 - DNA is our engineering material
 - Its biological origin is “accidental” (but convenient)
 - It is an information-bearing programmable material
 - Other such materials will be (are being) developed

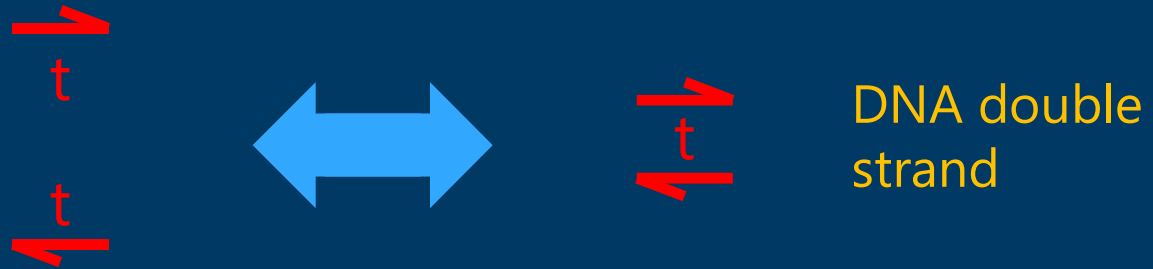
Domains

- Subsequences on a DNA strand are called **domains**
 - *provided* they are “independent” of each other



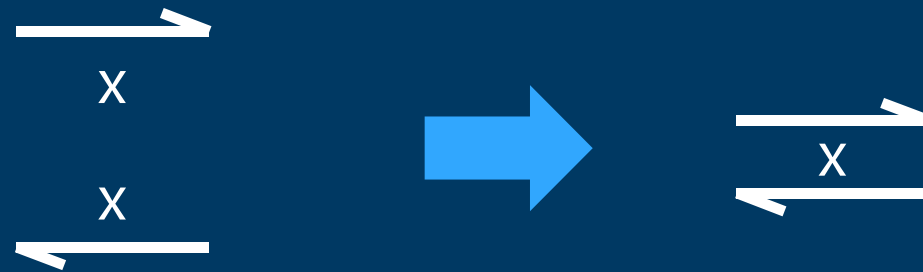
- Differently named domains must not **hybridize**
 - With each other, with each other’s complement, with subsequences of each other, with concatenations of other domains (or their complements), etc.

Short Domains



Reversible Hybridization

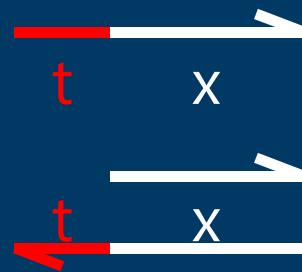
Long Domains



Irreversible Hybridization

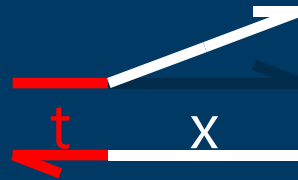
Strand Displacement

Strand Displacement



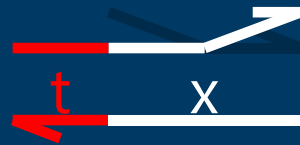
“Toehold Mediated”

Strand Displacement



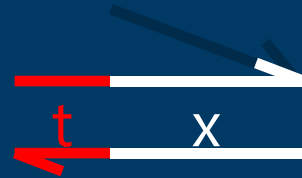
Toehold Binding

Strand Displacement



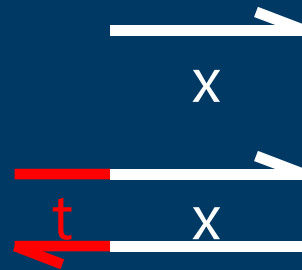
Branch Migration

Strand Displacement



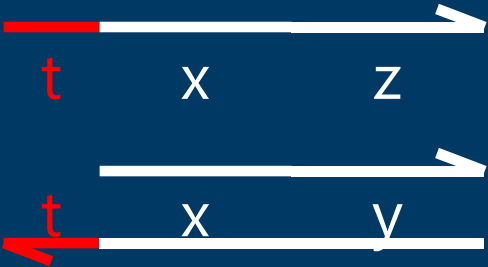
Displacement

Strand Displacement

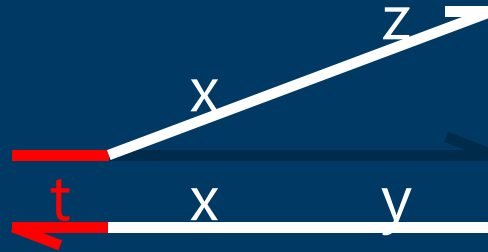


Irreversible release

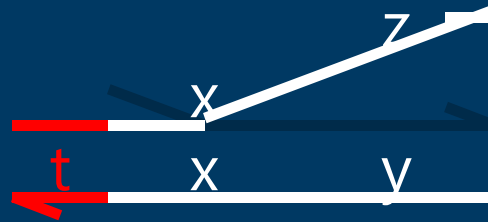
Bad Match



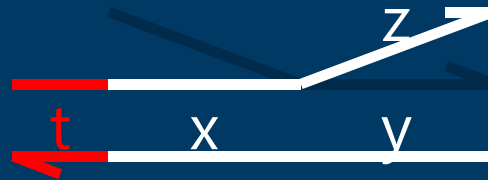
Bad Match



Bad Match



Bad Match



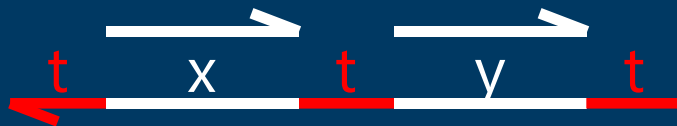
Cannot proceed
Hence will undo

Two-Domain Architecture

- Signals: 1 toehold + 1 recognition region



- Gates: "top-nicked double strands" with open toeholds



Garbage collection
"built into" the gate
operation

Two-Domain DNA Strand Displacement

Luca Cardelli

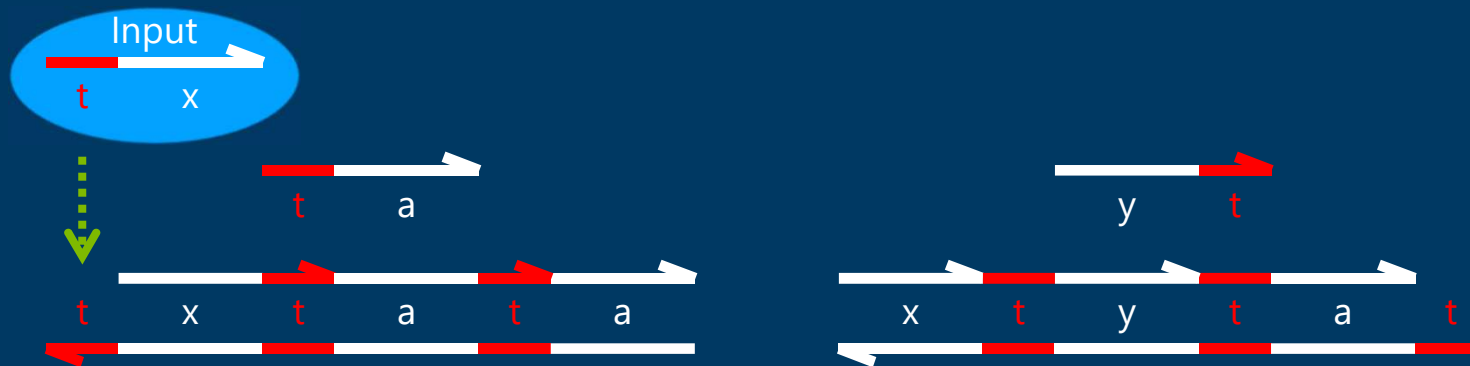
In S. B. Cooper, E. Kashefi, P. Panangaden (Eds.):
Developments in Computational Models (DCM 2010).
EPTCS 25, 2010, pp. 33-47. May 2010.

Transducer

Transducer $x \rightarrow y$



Transducer $x \rightarrow y$



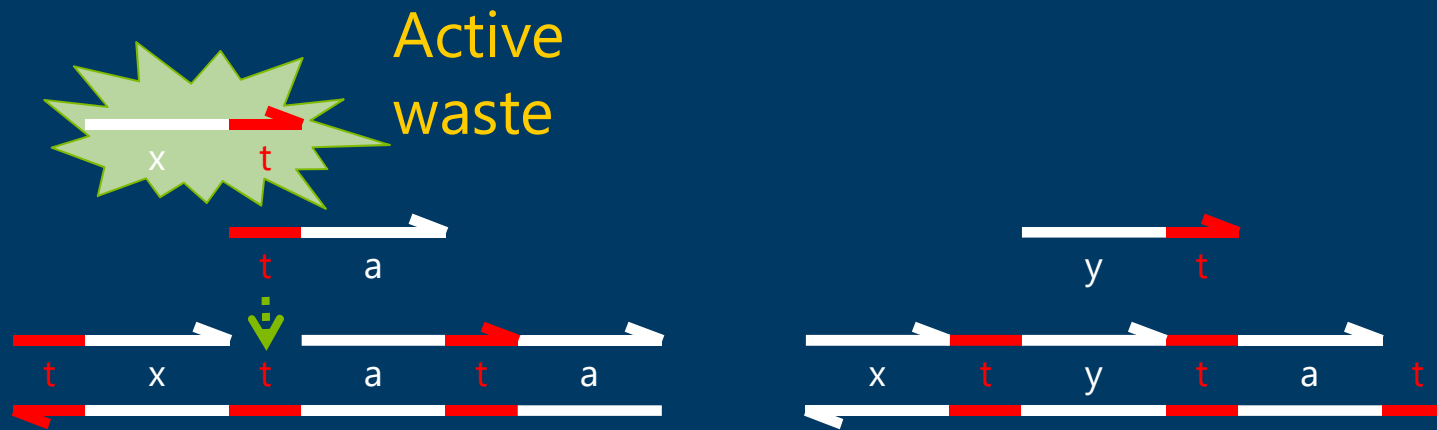
Built by self-assembly!

ta is a *private* signal (a different 'a' for each xy pair)

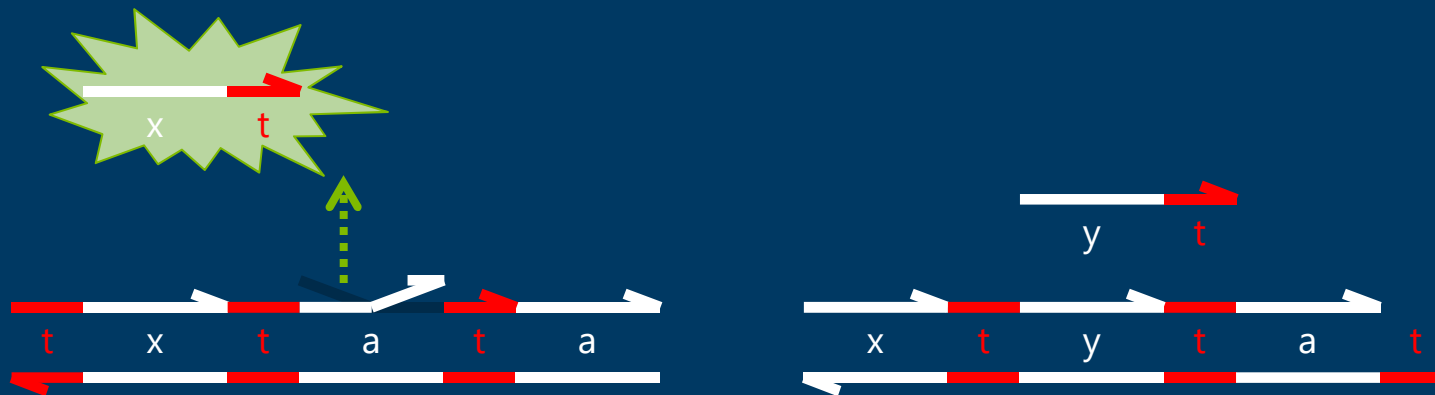
Transducer $x \rightarrow y$



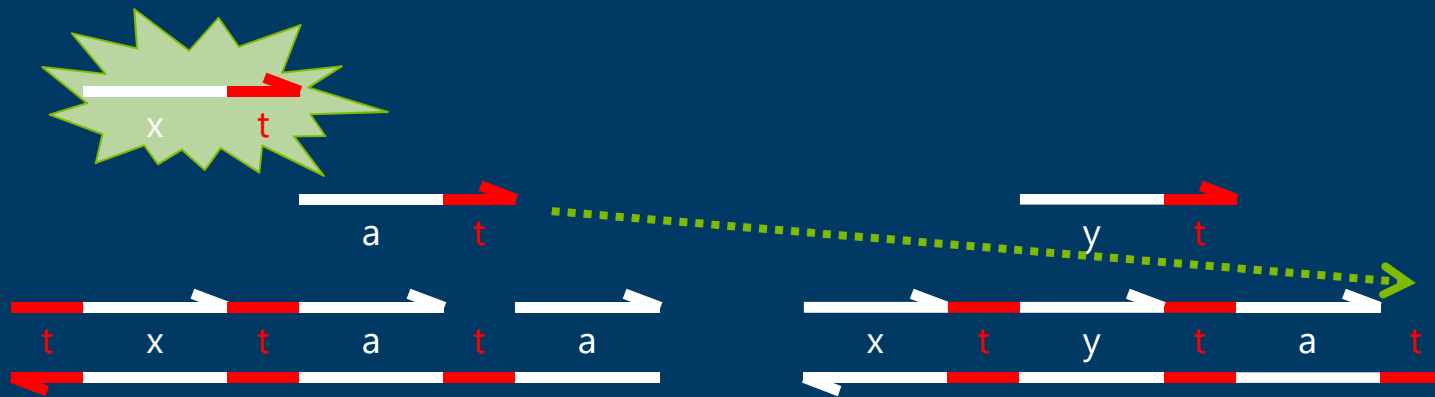
Transducer $x \rightarrow y$



Transducer $x \rightarrow y$

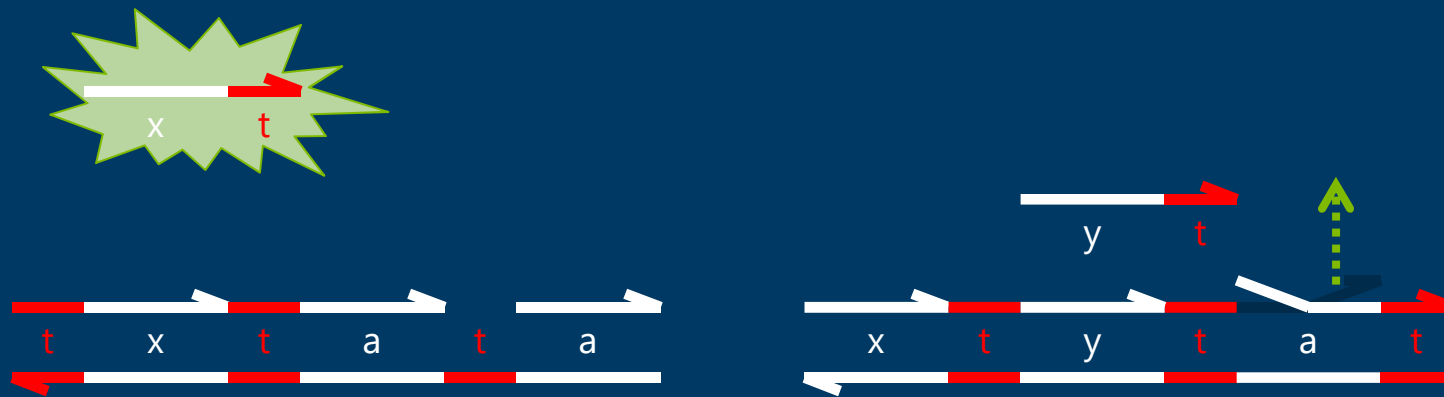


Transducer $x \rightarrow y$

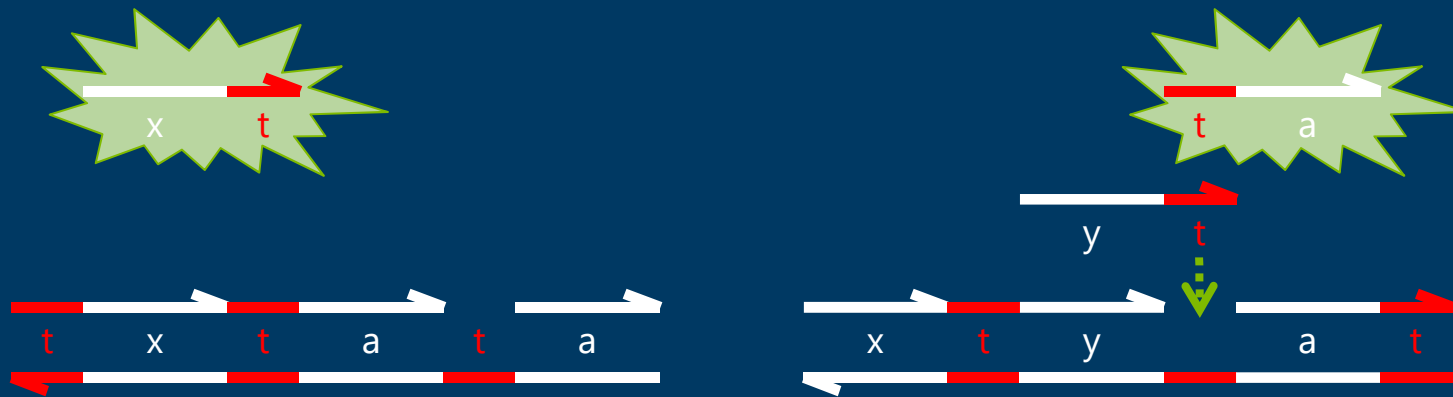


So far, a **tx** signal has produced an **at** cosignal.
But we want signals as output, not cosignals.

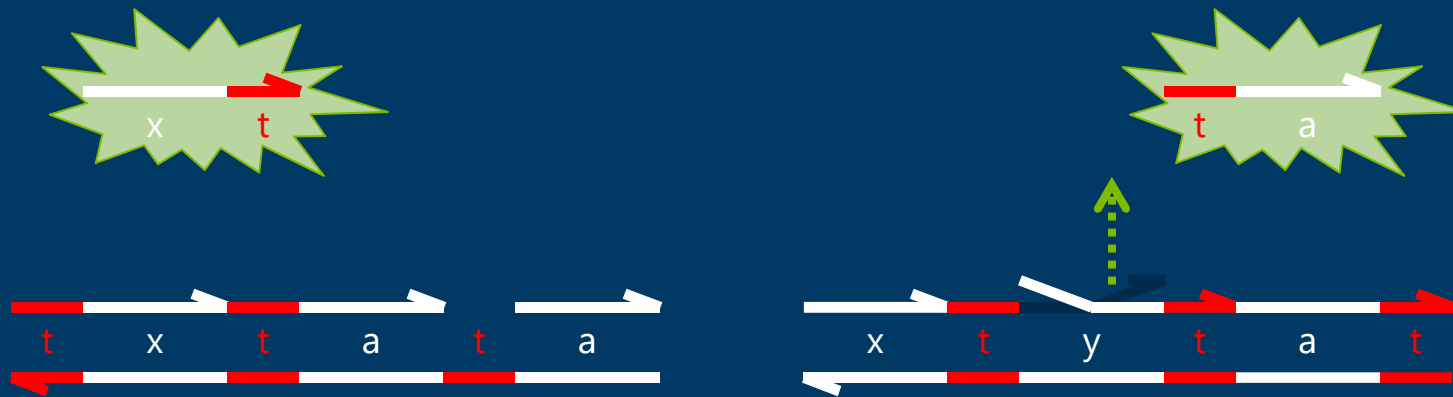
Transducer $x \rightarrow y$



Transducer $x \rightarrow y$



Transducer $x \rightarrow y$



Transducer $x \rightarrow y$



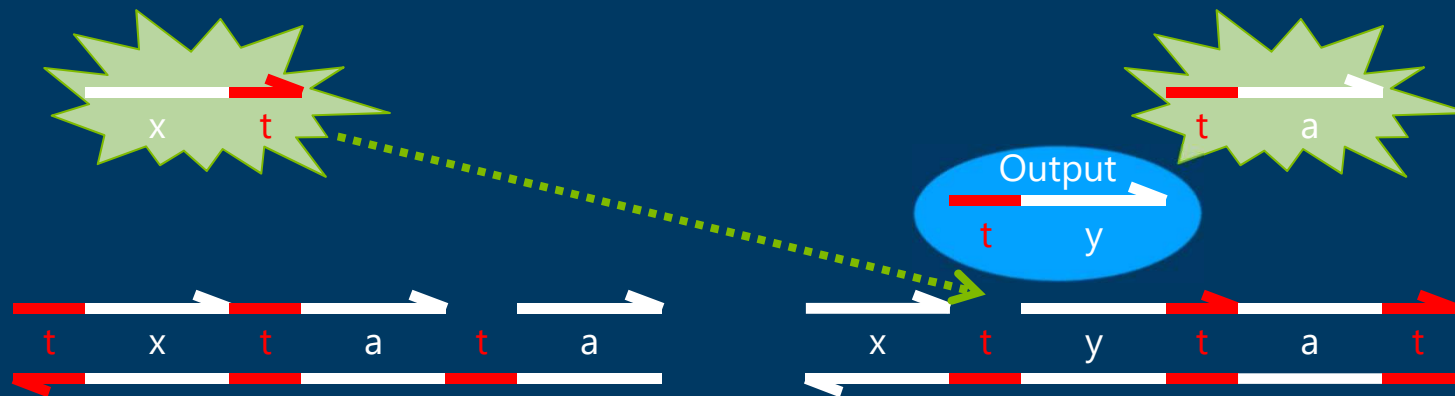
Here is our output **ty** signal.

But we are not done yet:

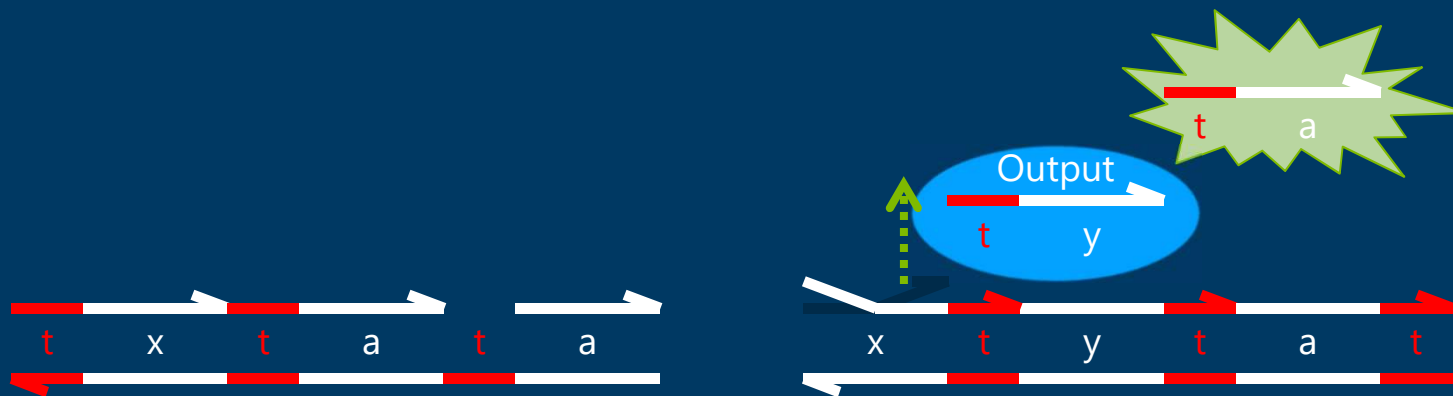
- 1) We need to make the output irreversible.
- 2) We need to remove the garbage.

We can use (2) to achieve (1).

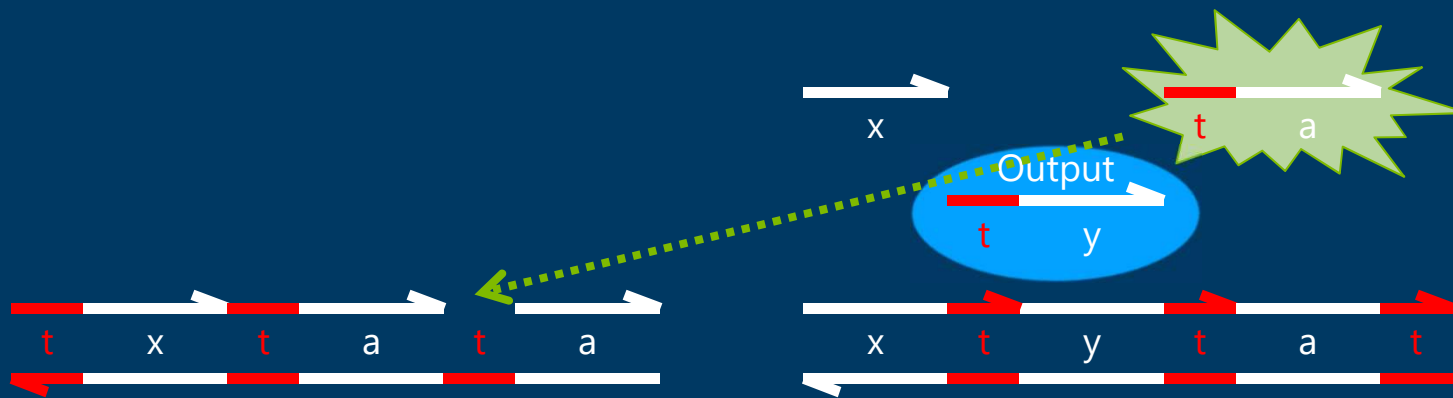
Transducer $x \rightarrow y$



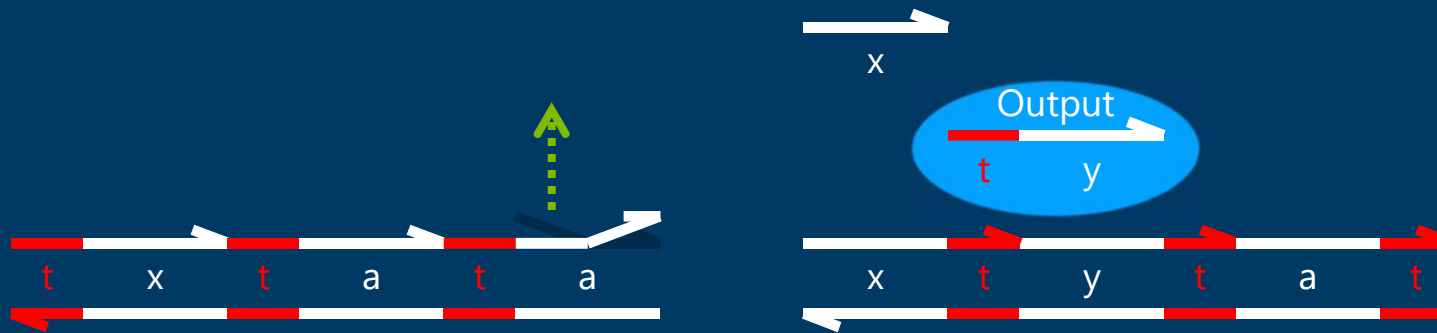
Transducer $x \rightarrow y$



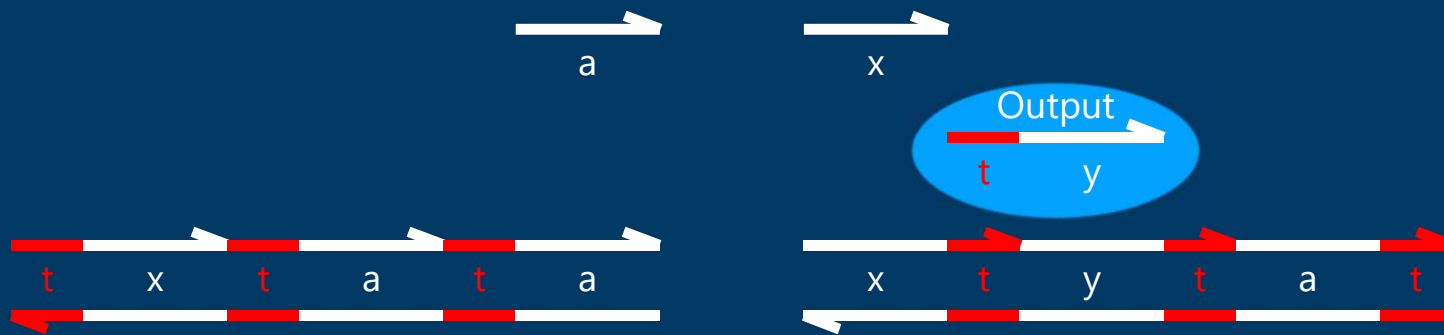
Transducer $x \rightarrow y$



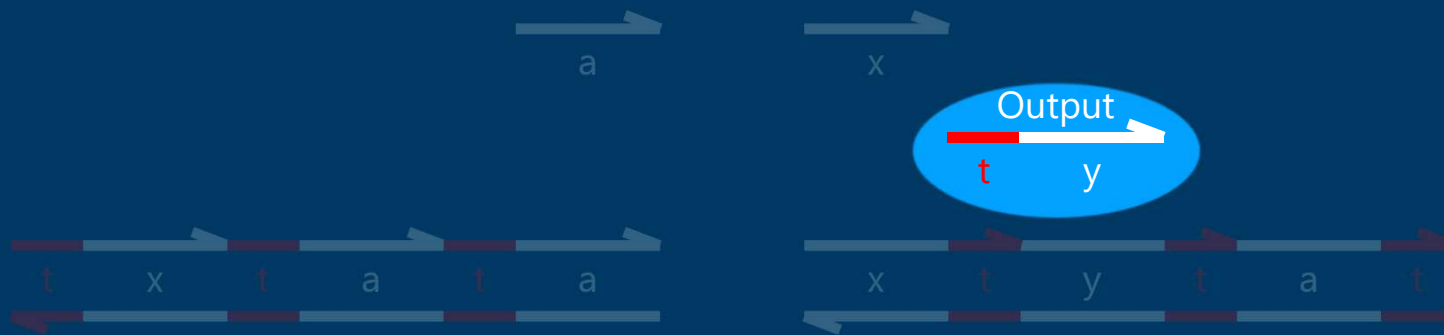
Transducer $x \rightarrow y$



Transducer $x \rightarrow y$



Transducer $x \rightarrow y$

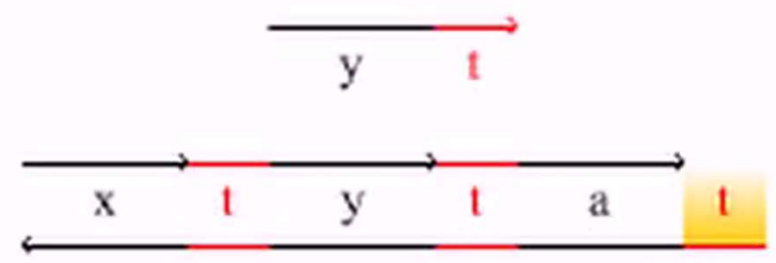
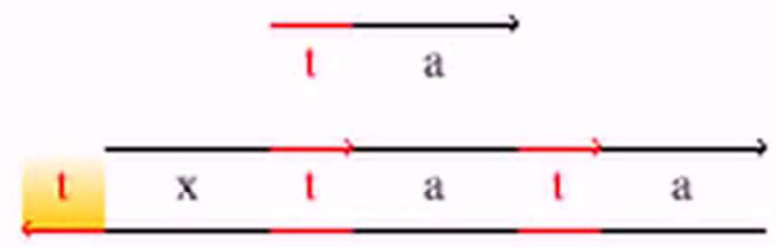


Done.

N.B. the gate is consumed: it is the energy source

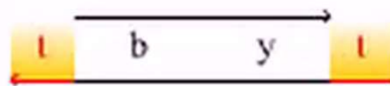
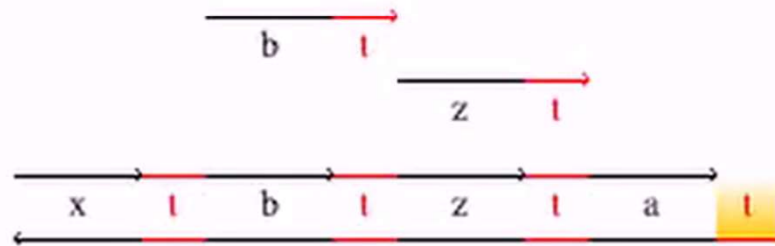
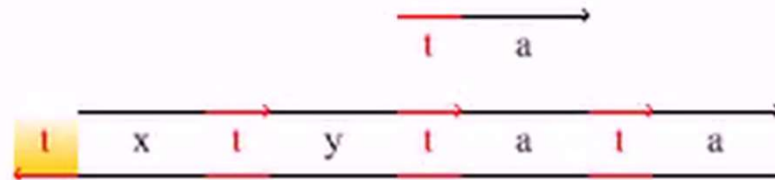
(no proteins, no enzymes, no heat-cycling, etc.; just DNA in salty water)

Transducer $x \rightarrow y$



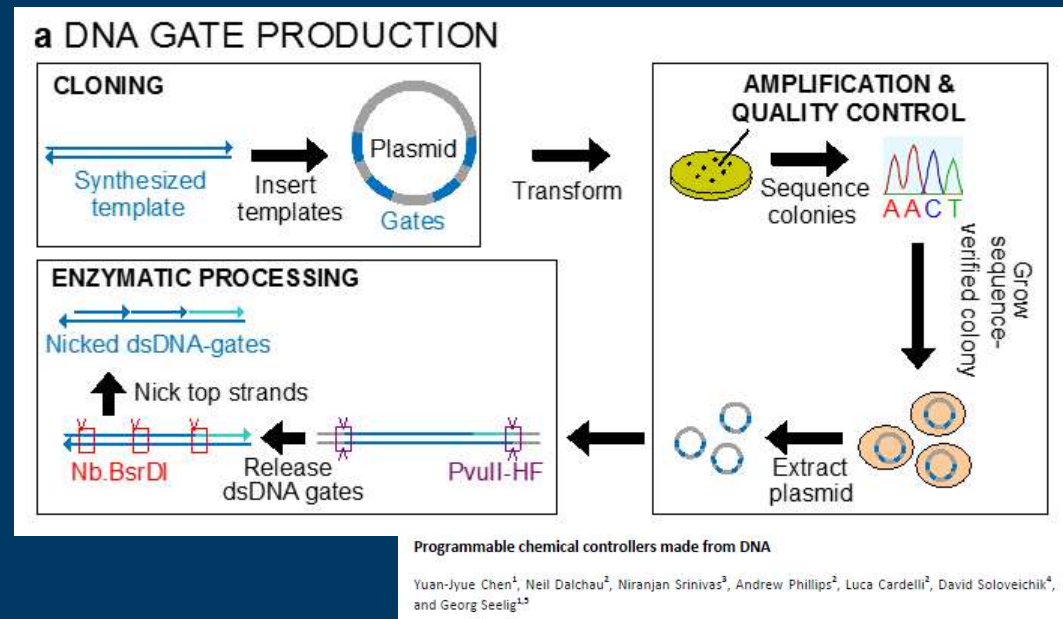
Powered by Sothink

Join $x+y \rightarrow z$



Plasmidic Gate Technology

- Synthetic DNA is length-limited
 - Finite error probability at each nucleotide addition, hence ~ 200nt max
- Bacteria can replicate plasmids for us
 - Loops of DNA 1000's nt, with extremely high fidelity
 - Practically no structural limitations on gate fan-in/fan-out



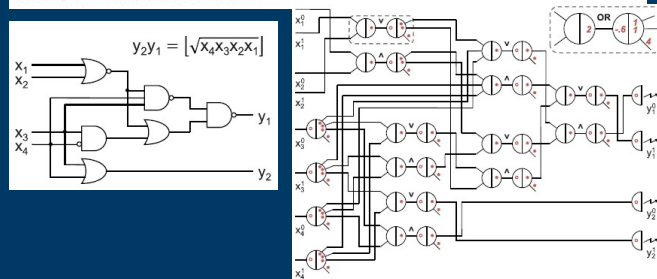
Only possible with two-domain architecture

Large-scale Circuits (so far..)

3 JUNE 2011 VOL 332 SCIENCE

Scaling Up Digital Circuit Computation with DNA Strand Displacement Cascades

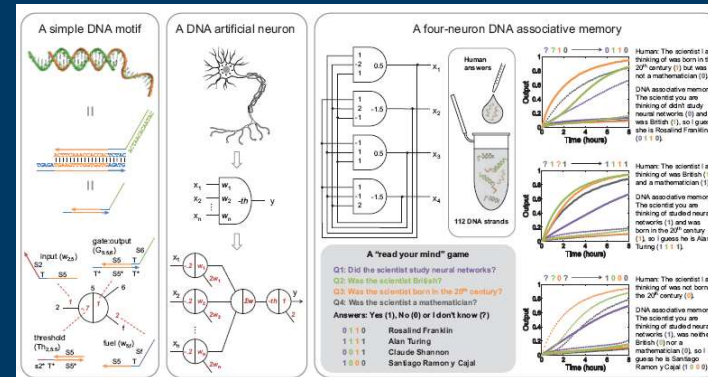
Lulu Qian¹ and Erik Winfree^{1,2,3*}



368 | NATURE | VOL 475 | 21 JULY 2011

Neural network computation with DNA strand displacement cascades

Lulu Qian¹, Erik Winfree^{1,2,3} & Jehoshua Bruck^{3,4}



Scaling up: DNA Circuit Boards

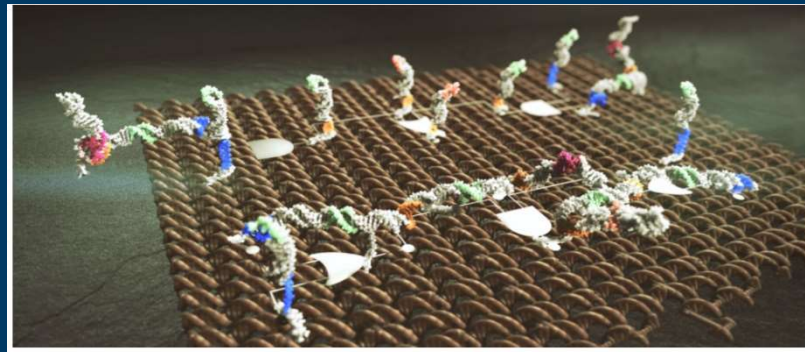
ARTICLES

PUBLISHED ONLINE: 24 JULY 2017 | DOI: 10.1038/NNANO.2017.127

nature
nanotechnology

A spatially localized architecture for fast and modular DNA computing

Gourab Chatterjee¹, Neil Dalchau², Richard A. Muscat³, Andrew Phillips^{2*} and Georg Seelig^{3,4*}



The first computational circuit boards made of DNA

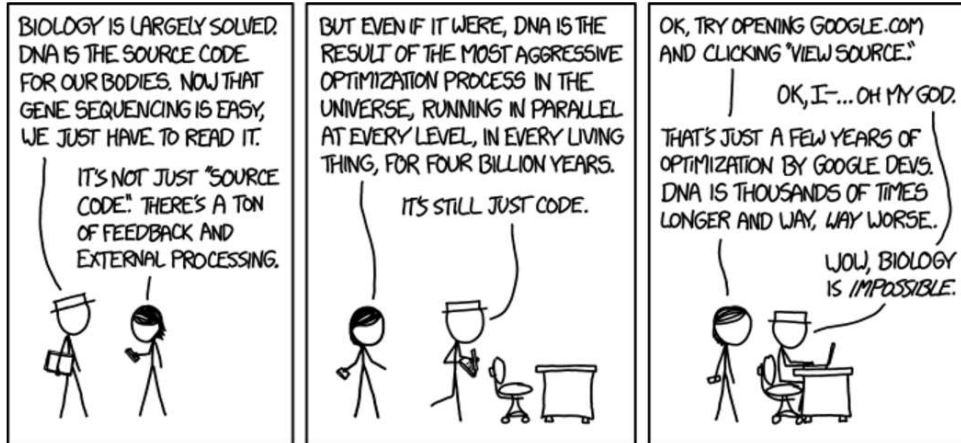
<https://www.microsoft.com/en-us/research/blog/researchers-build-nanoscale-computational-circuit-boards-dna>

Questions?

BREAK

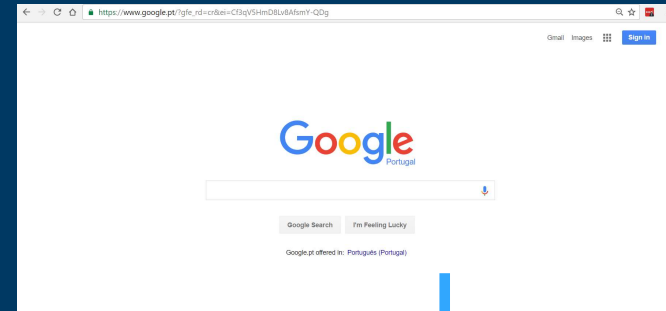
DNA

< PREV RANDOM NEXT >

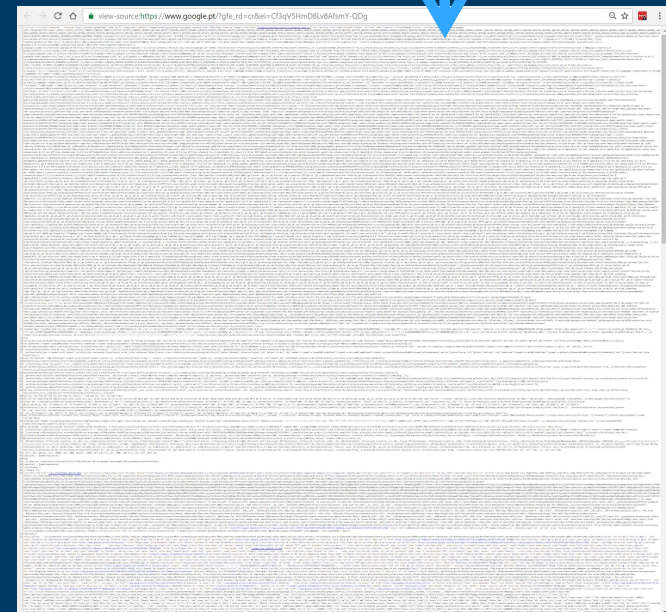


< PREV RANDOM NEXT >

PERMANENT LINK TO THIS COMIC: [HTTP://XKCD.COM/1605/](http://xkcd.com/1605/)
IMAGE URL (FOR HOTLINKING/EMBEDDING): [HTTP://IMGS.XKCD.COM/COMICS/DNA.PNG](http://imgs.xkcd.com/comics/dna.png)



View Source



Some kind of computation



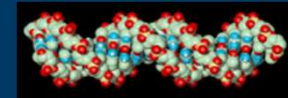
A Molecular Algorithm

Running something interesting with DNA

Approximate Majority Algorithm

- Given two populations of agents (or molecules)
 - Randomly communicating by radio (or by collisions)
 - Reach an agreement about which population is in majority
 - By converting all the minority to the majority
[Angluin et al., Distributed Computing, 2007]
- 3 rules of agent (or molecule) interaction
 - $X + Y \rightarrow B + B$
 - $B + X \rightarrow X + X$
 - $B + Y \rightarrow Y + Y$

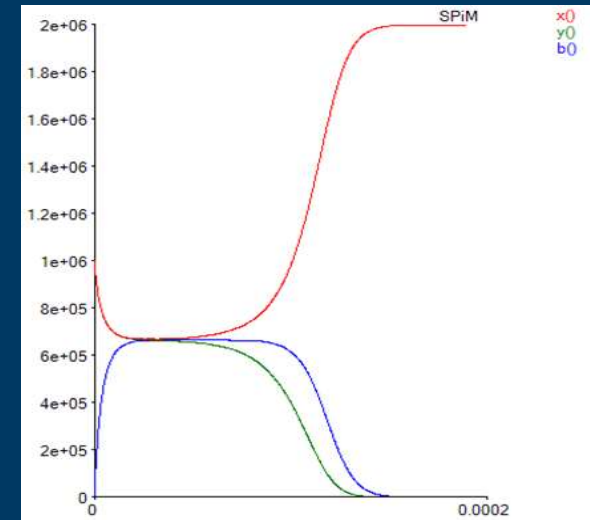
"our program"



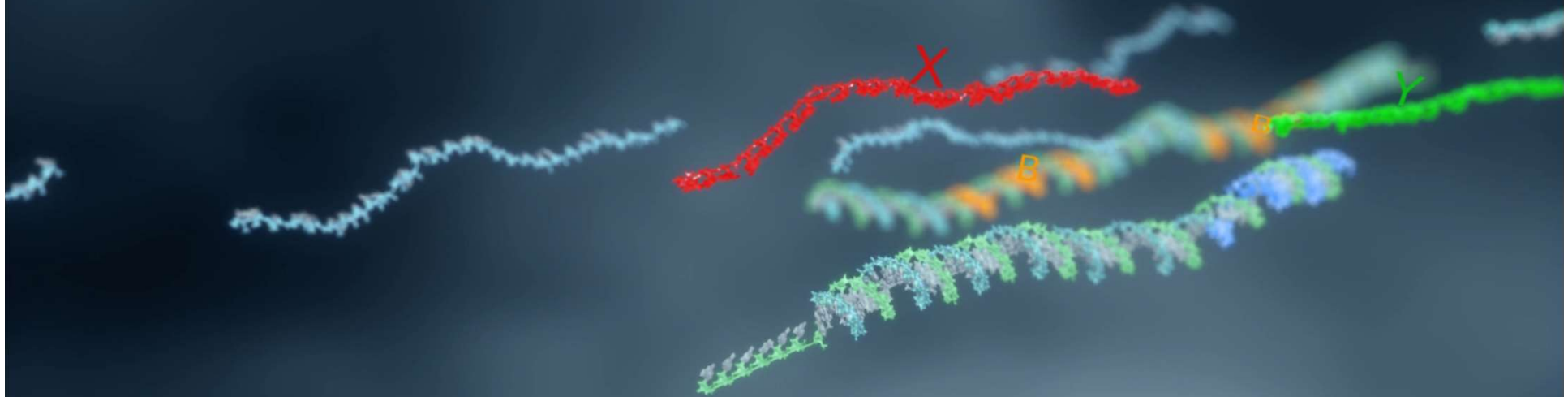
Surprisingly good (in fact, optimal)

- Fast: reaches agreement in $O(\log n)$ time w.h.p.
 - $O(n \log n)$ communications/collisions
 - Even when initially $\#X = \#Y!$ (stochastic symmetry breaking)
- Robust: true majority wins w.h.p.
 - If initial majority exceeds minority by $\omega(\sqrt{n \log n})$
 - Hence the agreement state is stable

Stochastic simulation of worst-case scenario with initially $\#X = \#Y$



Circuit component $X + Y \rightarrow 2B$

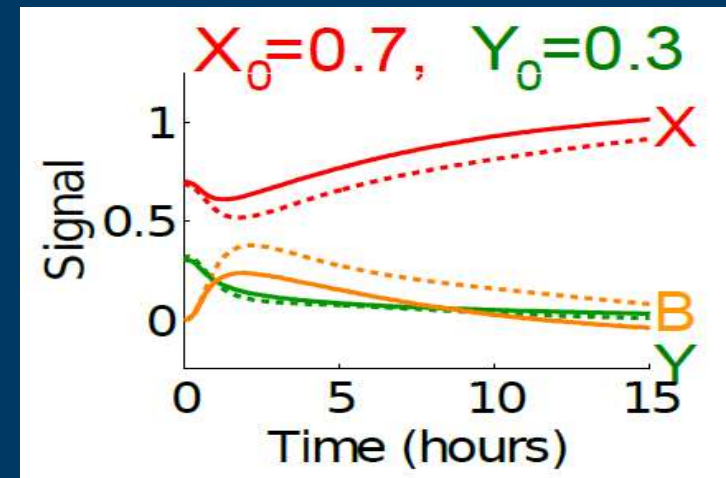
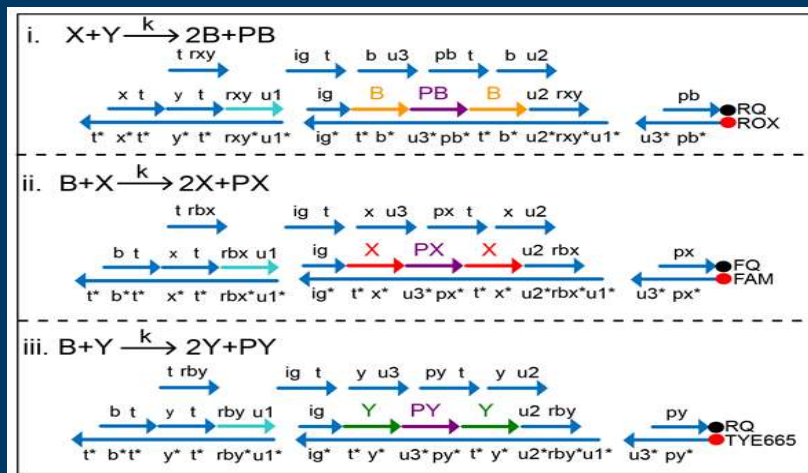


DNA Implementation of AM

nature
nanotechnology

Programmable chemical controllers made from DNA

Yuan-Jyue Chen, Neil Dalchau, Niranjan Srinivas, Andrew Phillips, Luca Cardelli, David Soloveichik & Georg Seelig



Carbon-based Computing

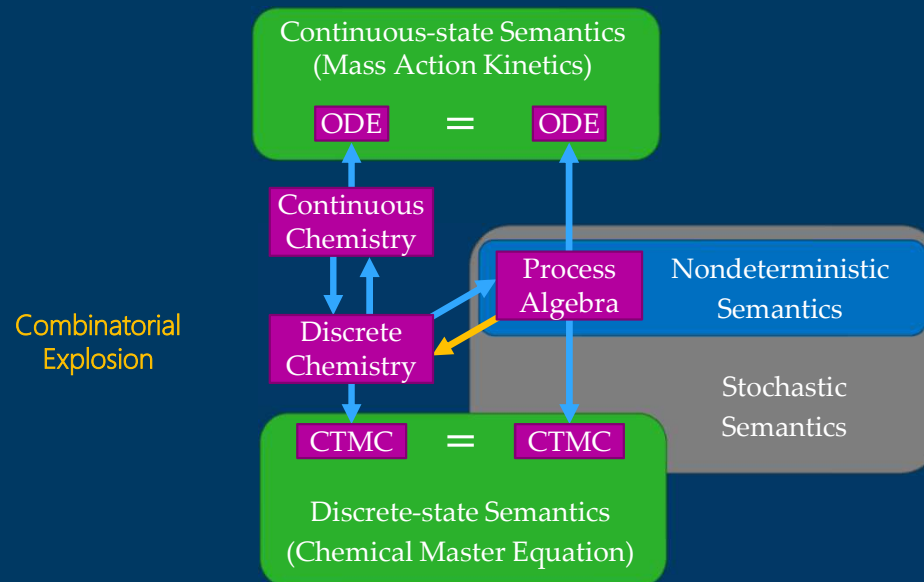
How to get there

Action Plan

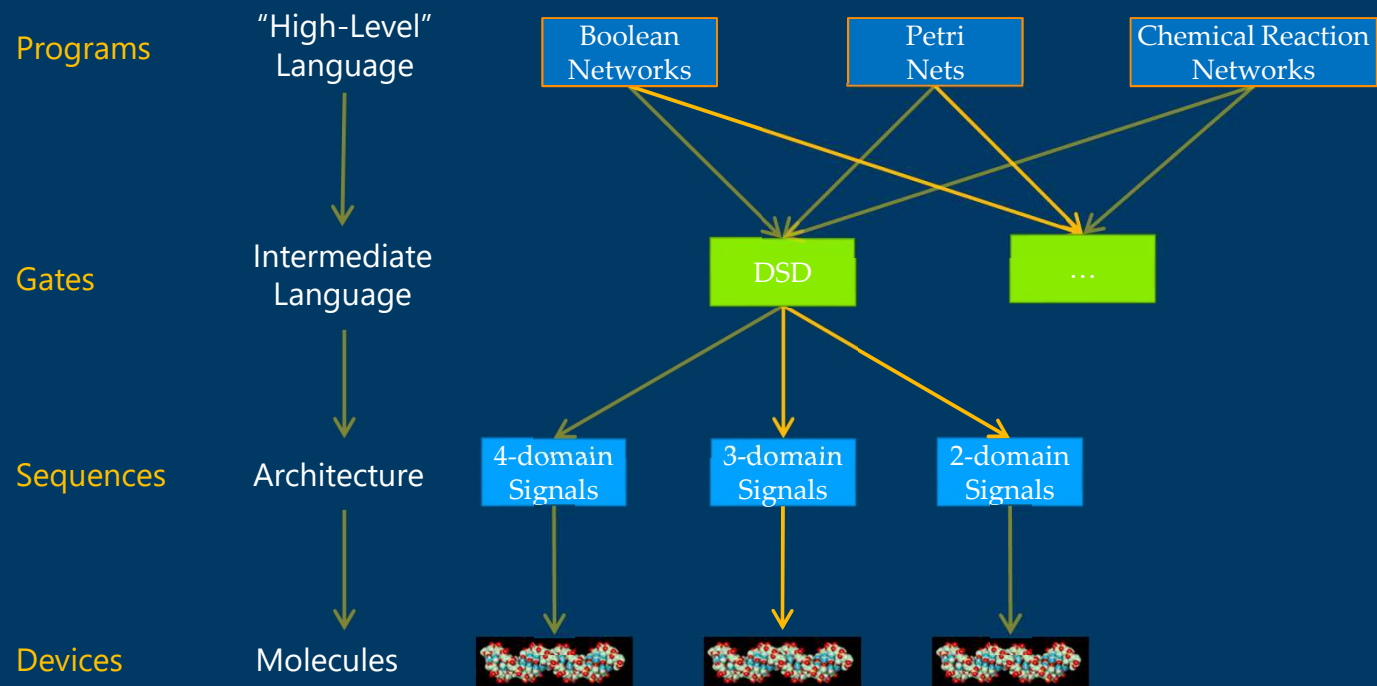
- Building a full software/hardware pipeline for a new fundamental technology
 - **Mathematical Foundations** [~ concurrency theory in the 80's]
 - **Programming Languages** [~ software engineering in the 70's]
 - **Analytical Methods and Tools** [~ formal methods in the 90's]
 - **Device Architecture and Manufacturing** [~ electronics in the 60's]
- To realize the potential of Molecular Programming
- “With *no alien technology*” [David Soloveichik]
- This is largely a ‘software problem’ even when working on device design

Chemistry as a Concurrent Language

- A connection with the theory of concurrency
 - Via Process Algebra and Petri Nets

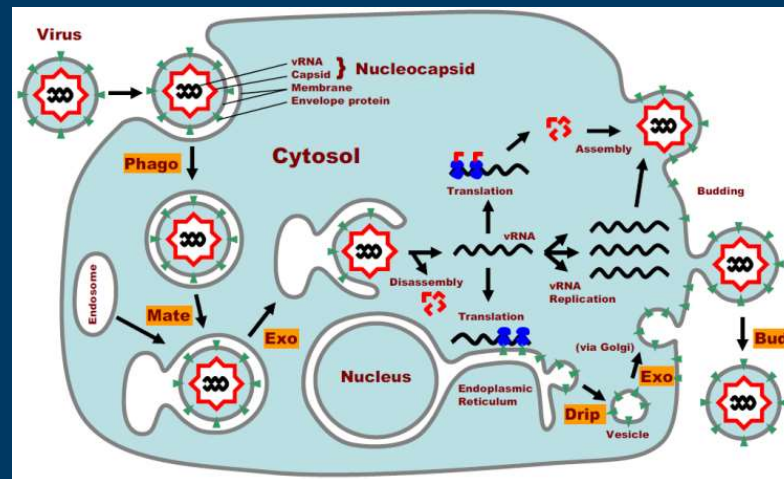


Molecular Compilation

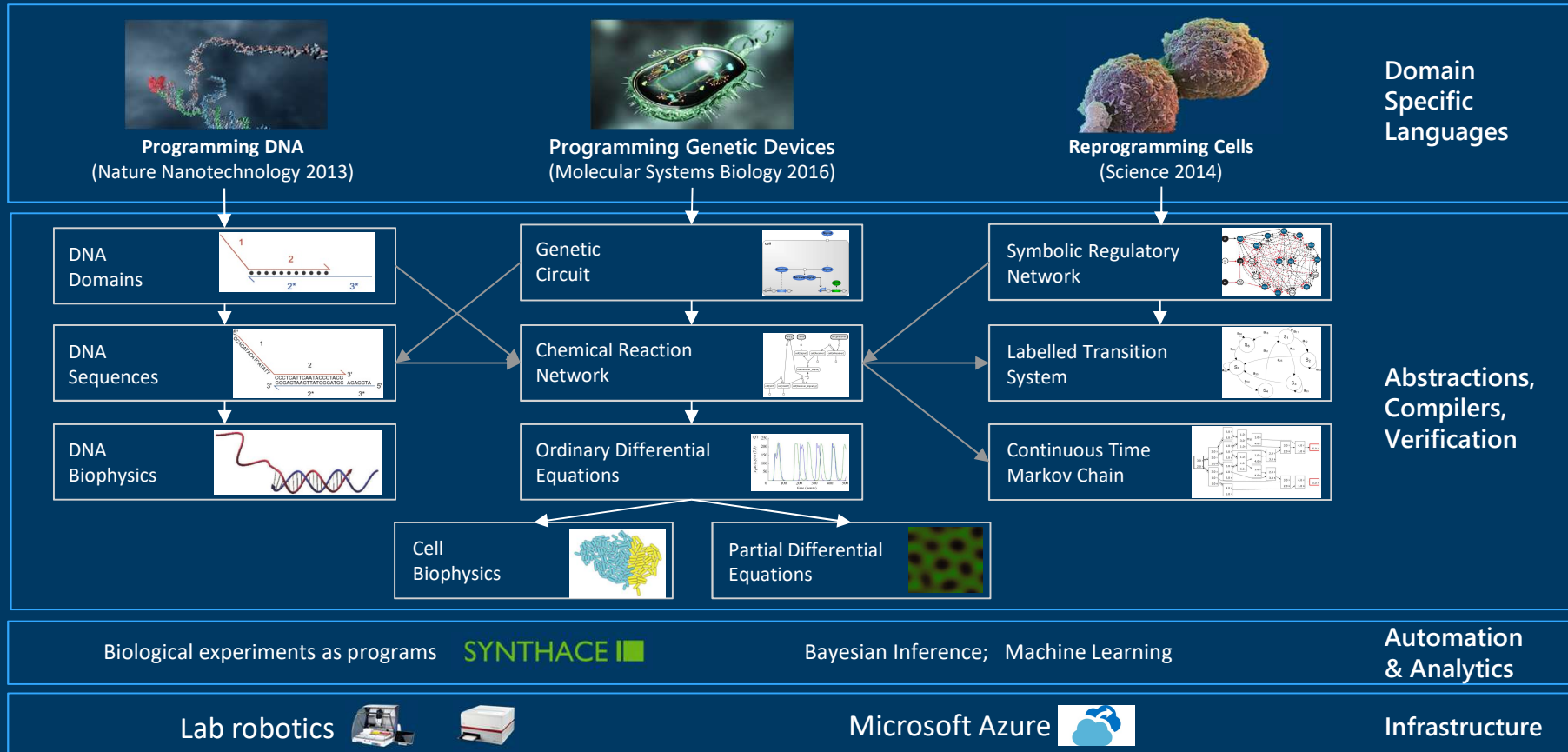


Towards High(er)-Level Languages

- Gene Networks
 - Synchronous Boolean networks
 - Stewart Kauffman, etc.
 - Asynchronous Boolean networks
 - René Thomas, etc.
- Protein Networks
 - Process Algebra (stochastic π -calculus etc.)
 - Priami, Regev-Shapiro, etc.
 - Graph Rewriting (kappa, BioNetGen etc.)
 - Danos-Laneve, Fontana & al., etc.
- Membrane Networks
 - Membrane Computing
 - Gheorghe Păun, etc.
 - Brane Calculi
 - Luca Cardelli, etc.
- Waiting for an architecture to run on...



A platform for programming biology



Algorithm Design

A software pipeline for Molecular Programming

Development Tools

MSRC Biological Computation Group

Visual DSD

A Development Environment for DNA Strand Displacement

The screenshot shows the Interface software interface. On the left, a code editor displays the following code:

```
def bind = kt*1.0e-9 (* /nM/s *)
def unbind = kt*exp_DeltaG_over_RT (* /s *)
new t@bind,unbind
new u@bind,unbind
new f1@0.0,0.0

def onex = 50.0

(* x + y -> y + z *)
def Cat(N, X, Y, Z) =
  new a
  ( (1.5*N) * t^N:[x t^N]:[y u^N]:[a]
  | (1.5*N) * [x]:[t^N z]:[t^N y]:u^N
  | (2.0*N) * <u^N a>
  | (2.0*N) * <z t^N>
  )

def Rep(N,X,F1) =
  ((3.0*N) * t^N:[x]<f1^N>)

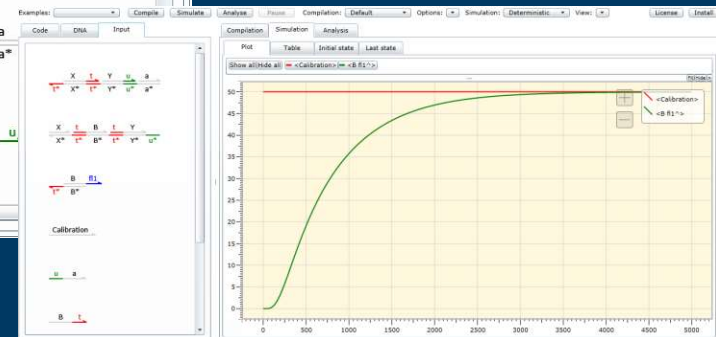
(onex = <Calibration>
| Cat(onex,X,Y,B)
| Rep(onex,B,f11)
| onex = <t^N X>
| onex = <t^N Y>
)
```

The central panel displays several reaction diagrams using DNA strand displacement notation. These diagrams show the interaction between DNA strands (represented by lines with colored segments) and the resulting products. For example, one diagram shows a strand with segments X, t, Y, u, a reacting to form a strand with segments t, X, t, Y, u, a.

JOURNAL OF THE ROYAL SOCIETY **Interface**

A programming language for composable DNA circuits

Andrew Phillips and Luca Cardelli

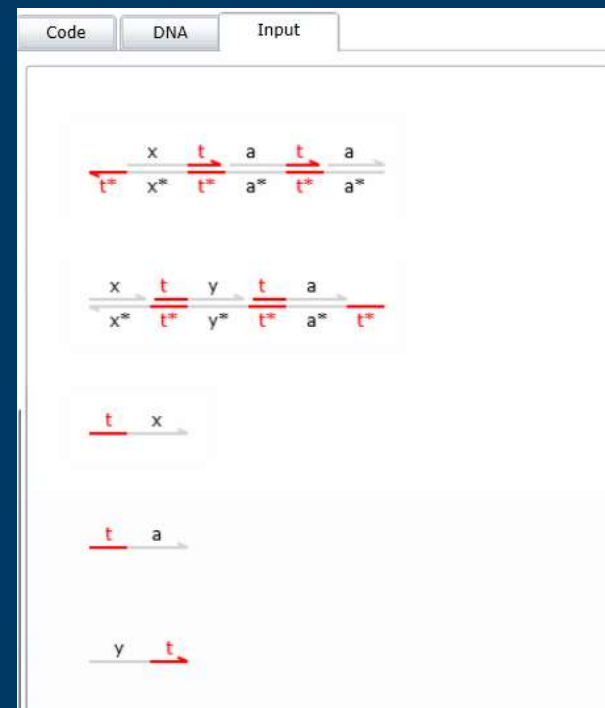


A Language for DNA Structures

- Describe the initial *structures* (not behavior)

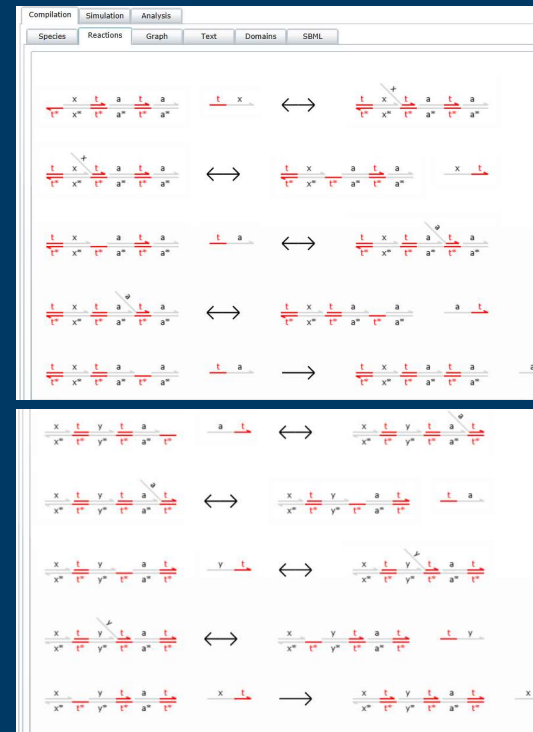
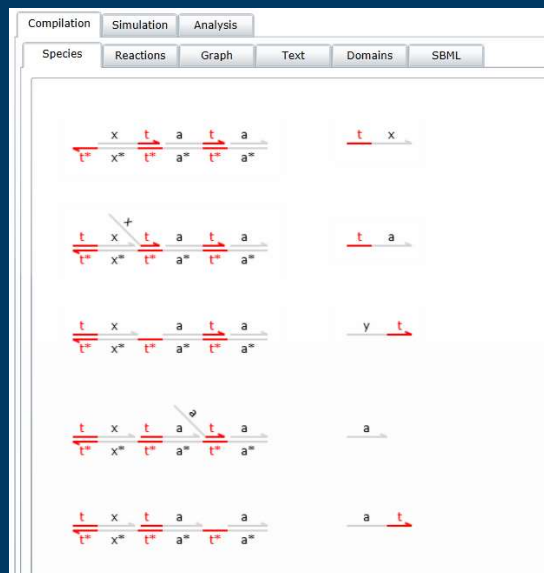
```
Code DNA Input
directive duration 10000.0 points 1000
directive plot <t^ x>; <t^ y>; <t^ z>
new t
def T(N,x,y) =
  new a
  ( N * <t^ a>
  | N * <y t^>
  | N * t^*: [x t^]: [a t^]: [a] (* Input gate *)
  | N * [x]: [t^ y]: [t^ a]: t^* (* Output gate *)
  )
( <t^ x> | T(1,x,y) )
```

=



Compute Species and Reactions

- Recursively computed from the initial structures



Simulation

- Deterministic
- Stochastic (Gillespie)
- Probabilistic (CME)
- Linear Noise Approximation
- "JIT"



State Space Analysis

CTMC

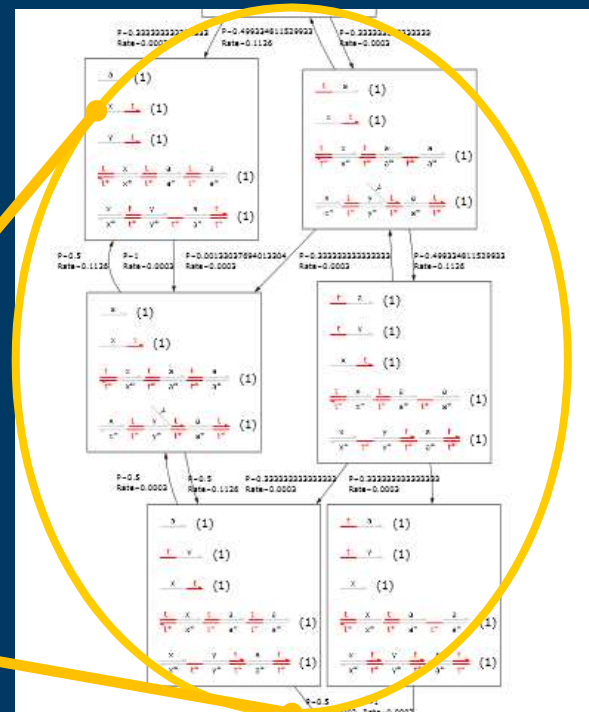
Compilation Simulation Analysis
Graph Text PRISM Visualise

INITIAL STATE:

- $\frac{t}{t} \frac{a}{a} (1)$
- $\frac{t}{t} \frac{x}{x} (1)$
- $\frac{y}{y} \frac{t}{t} (1)$
- $\frac{x}{x^m} \frac{t}{t^m} \frac{y}{y^m} \frac{t}{t^m} \frac{a}{a^m} (1)$
- $\frac{x}{t^m} \frac{t}{x^m} \frac{a}{t^m} \frac{t}{a^m} (1)$

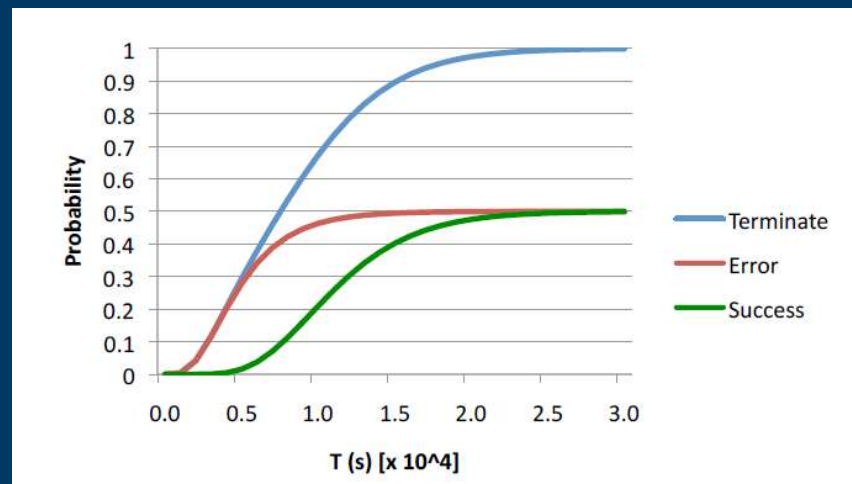
TERMINAL STATE:

- $\frac{a}{a} (1)$
- $\frac{t}{t} \frac{y}{y} (1)$
- $\frac{x}{x} (1)$
- $\frac{t}{t^m} \frac{x}{x^m} \frac{t}{t^m} \frac{a}{a^m} \frac{t}{t^m} \frac{a}{a^m} (1)$
- $\frac{x}{x^m} \frac{t}{t^m} \frac{y}{y^m} \frac{t}{t^m} \frac{a}{a^m} \frac{t}{t^m} (1)$



Modelchecking

- Export to PRISM probabilistic modelchecker



JOURNAL
OF
THE ROYAL
SOCIETY

Interface

Design and analysis of DNA strand displacement devices using probabilistic model checking

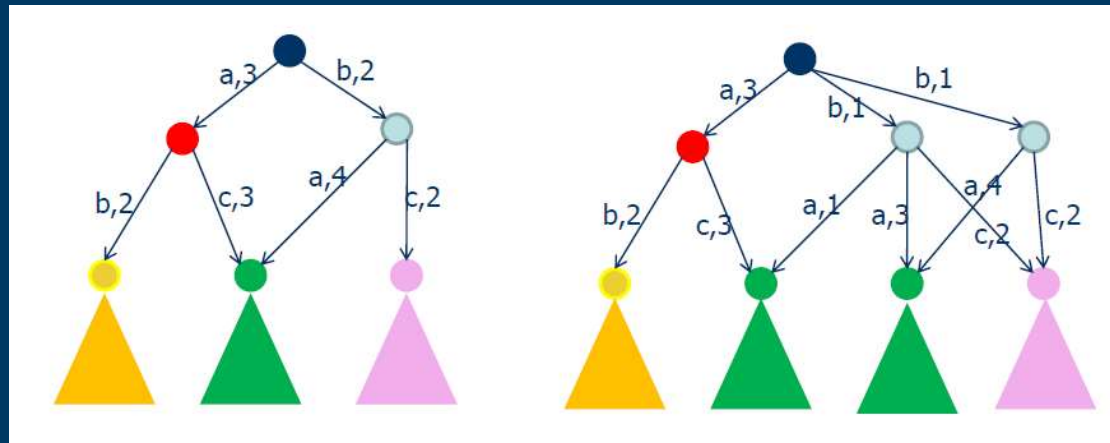
Matthew R. Lakin^{1,3,†}, David Parker^{2,†}, Luca Cardelli¹,
Marta Kwiatkowska² and Andrew Phillips^{1,*}

Verification

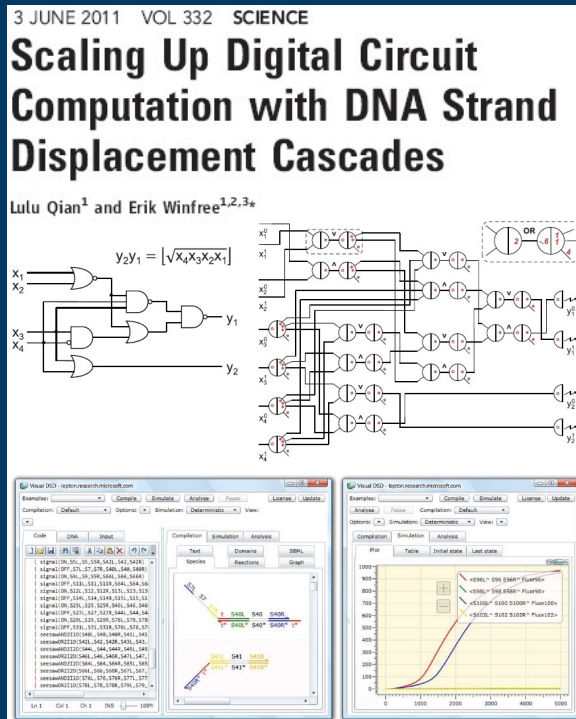
- Quantitative theories of system equivalence and approximation.

CONTINUOUS MARKOVIAN LOGICS
AXIOMATIZATION AND QUANTIFIED METATHEORY

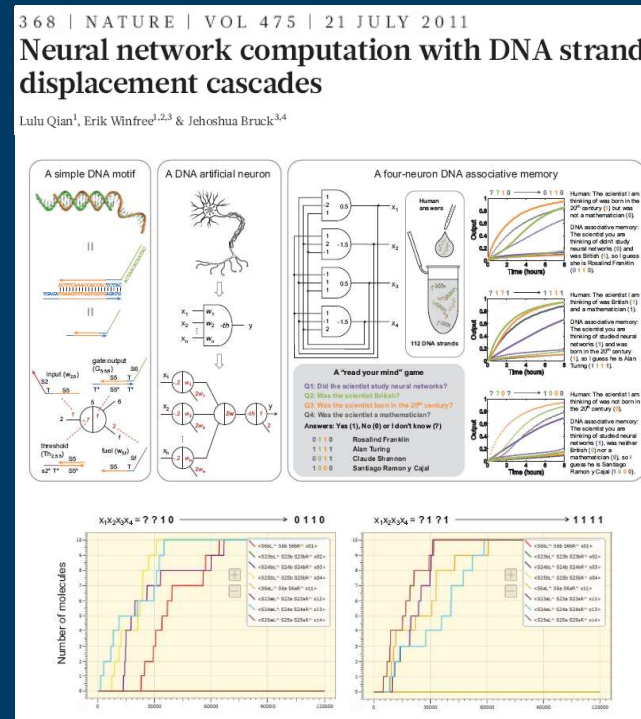
RADU MARDARE, LUCA CARDELLI, AND KIM G. LARSEN



Related Work Supporter by our Tools



Square root of a 4-bit number



Associative memory

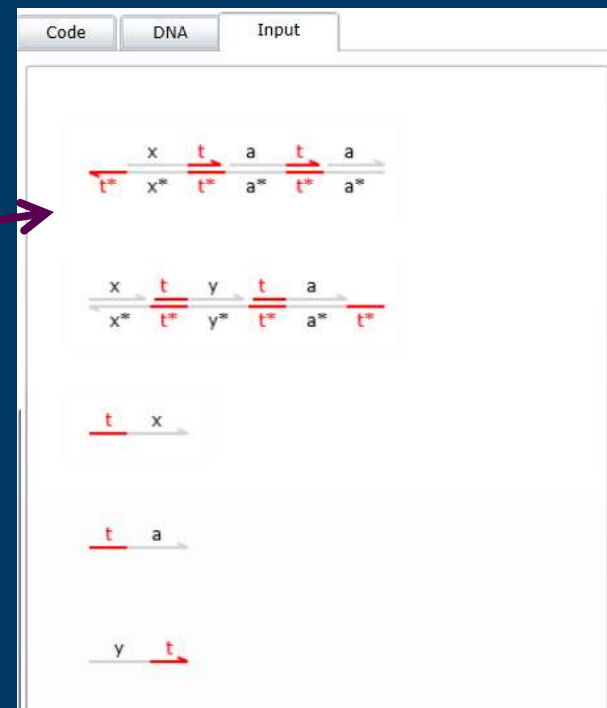
Algorithm Execution

A wetlab pipeline for Molecular Programming

Output of Design Process

- Domain structures
 - (DNA sequences to be determined)

"Ok, how do I run this for real"





"DNA Synthesis"

dna synthesis × Search

About 8,610,000 results (0.24 seconds) Advanced search

► **Custom DNA Synthesis** Ads
www.Biomatik.com High Quality Custom Gene **Synthesis**, Best Price Guaranteed! Get A Quote.

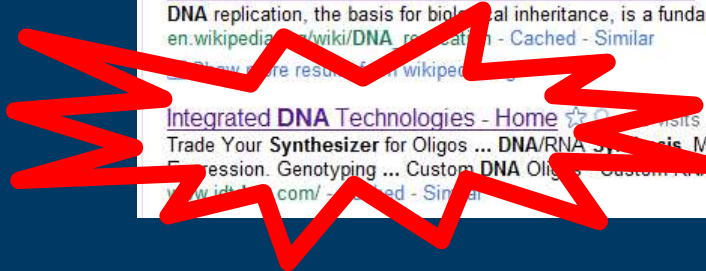
Order Gene at GenScript
www.GenScript.com \$0.29/bp. Any Gene in ANY Vector Proven increase protein expression

Gene Synthesis \$0.35/bp
www.epochlifescience.com Dependable Service @ Low Price: Come on Down and Save Your Budgets!

DNA synthesis - Wikipedia, the free encyclopedia ☆ 🔍
DNA **synthesis** commonly refers to: DNA replication - DNA biosynthesis (in vivo DNA amplification); Polymerase chain reaction - enzymatic **DNA synthesis** (in ...
en.wikipedia.org/wiki/DNA_synthesis - Cached - Similar

DNA replication - Wikipedia, the free encyclopedia ☆ 🔍
DNA replication, the basis for biological inheritance, is a fundamental ...
en.wikipedia.org/wiki/DNA_replication - Cached - Similar

► **Integrated DNA Technologies - Home** ☆ 🔍 Visits - May 24
Trade Your **Synthesizer** for Oligos ... **DNA/RNA Synthesis**. Modifications. Purifications. Gene Expression. Genotyping ... Custom **DNA Oligos** ... Custom **DNA Oligos** ...
www.idt.com/ - Cached - Similar



From Sequences to Molecules

- Copy&Paste from nupack

XX-IDT
INTEGRATED DNA
TECHNOLOGIES

Chat is now closed.
Please click to email
a representative.

[LogIn]
Spain

0 Items € 0,00

Home Products Order Support Services SciTools Search Go

Order Oligos

Change Form: 1 Expand to this many items Duplex Paste Go

25 nmole DNA Oligo = 15-60 bases 100 nmole DNA oligo = 10-90 bases 250 nmole DNA oligo = 5-100 bases
1 µmole DNA oligo = 5-100 bases 5 µmole DNA oligo = 5-50 bases 10 µmole DNA oligo = 5-50 bases
25 nmole Ultramer DNA Oligo = 60-200 bases 4 nmole Ultramer DNA Oligo = 60-200 bases PAGE Ultramer DNA Oligo = 60-200 bases

Scale: 25 nmole DNA oligo Purification: Standard
Sequence Name: 5'-ACT GCA CCA TAA GCA ACT TTT
3'

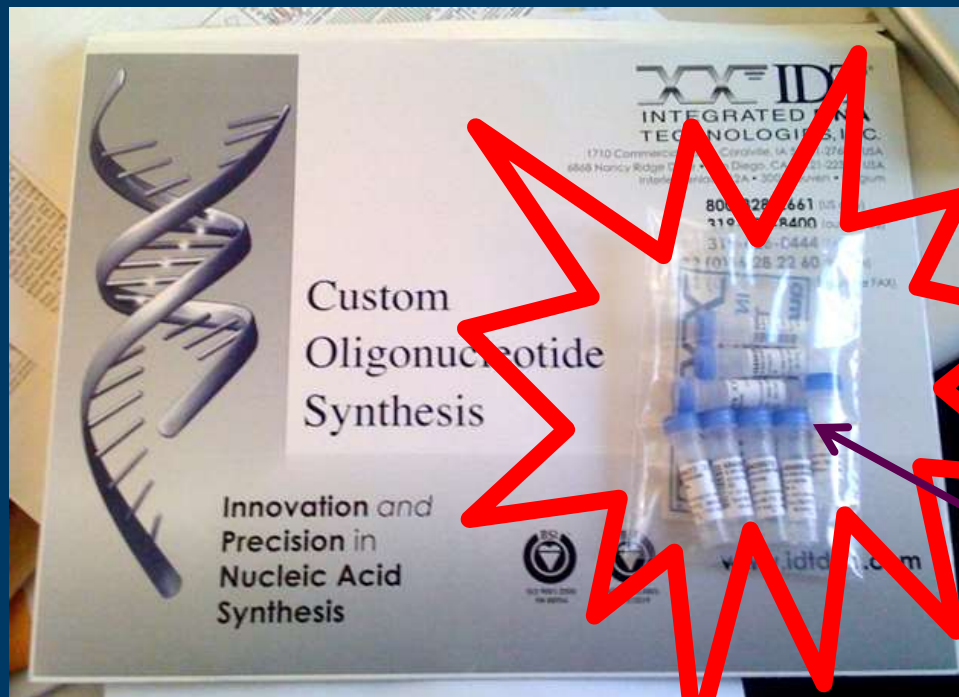
Enter your notes here. Please do not enter modifications.

Help 5' mods Internal mods 3' mods Services Mixed Bases

Preparative Services
 LabReady (more detail) € 2,82 EUR

Customized Labels (more detail)
Stock IDT Label FREE

Molecules by FedEx



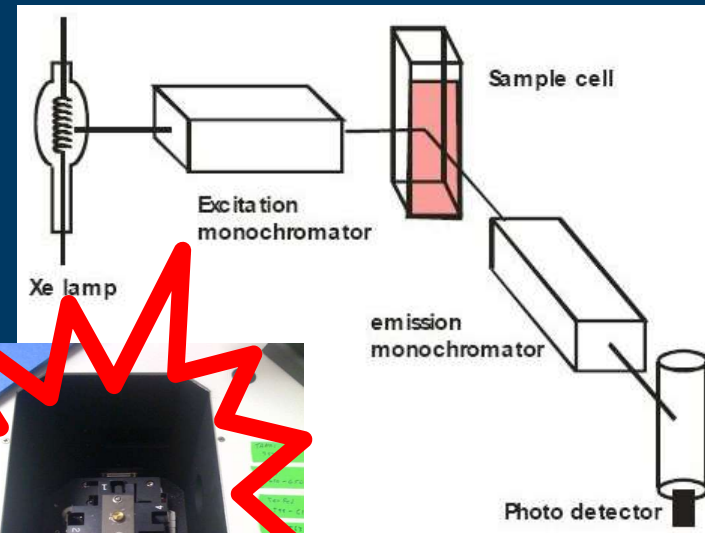
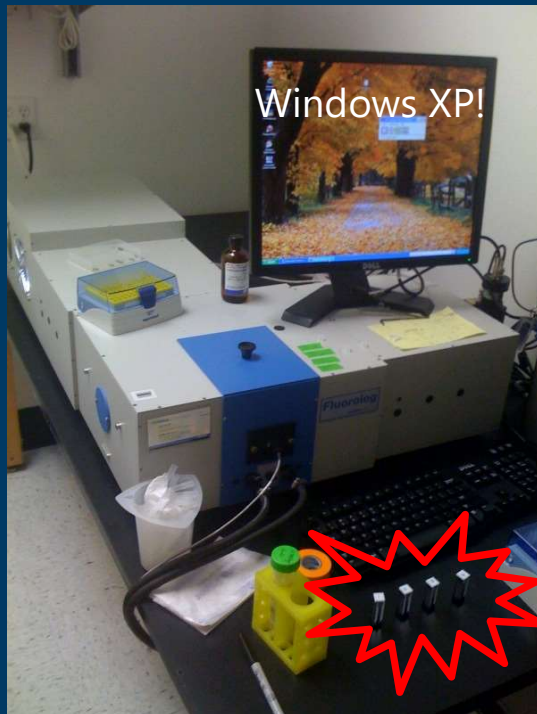
"Ok, how do I run these?"

Add Water

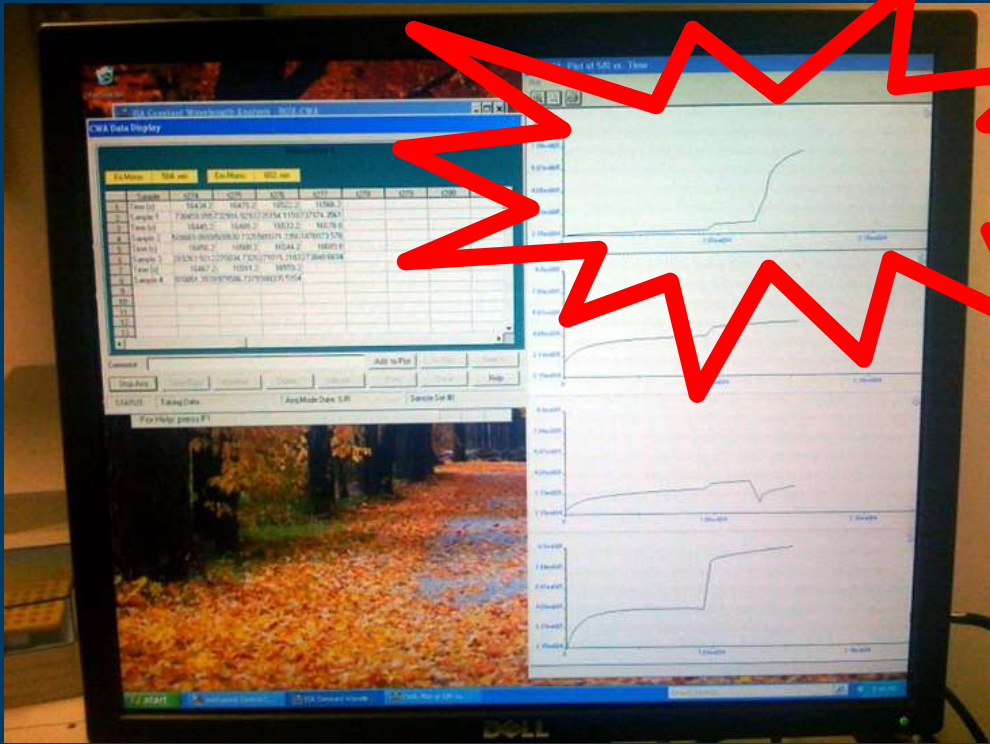


Execute (finally!)

- Fluorescence is your one-bit 'print' statement



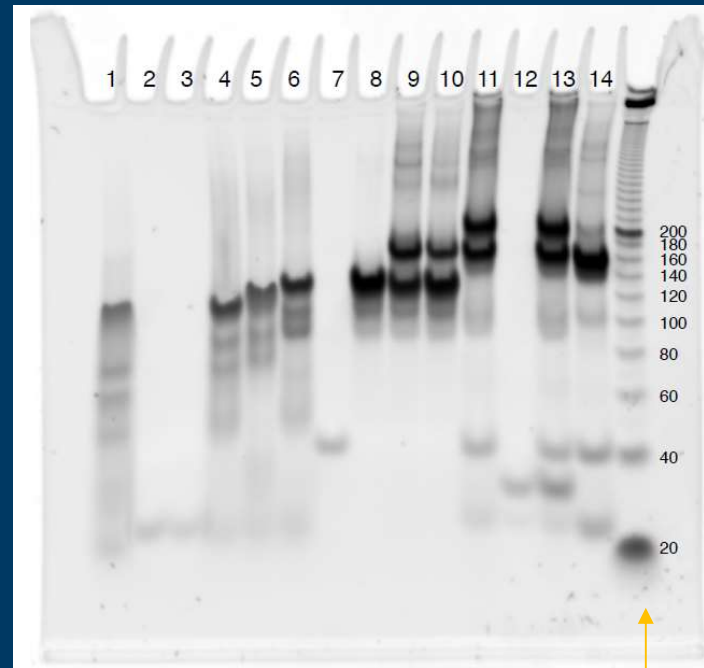
Output



Debugging

- A core dump

DNA
strand
length



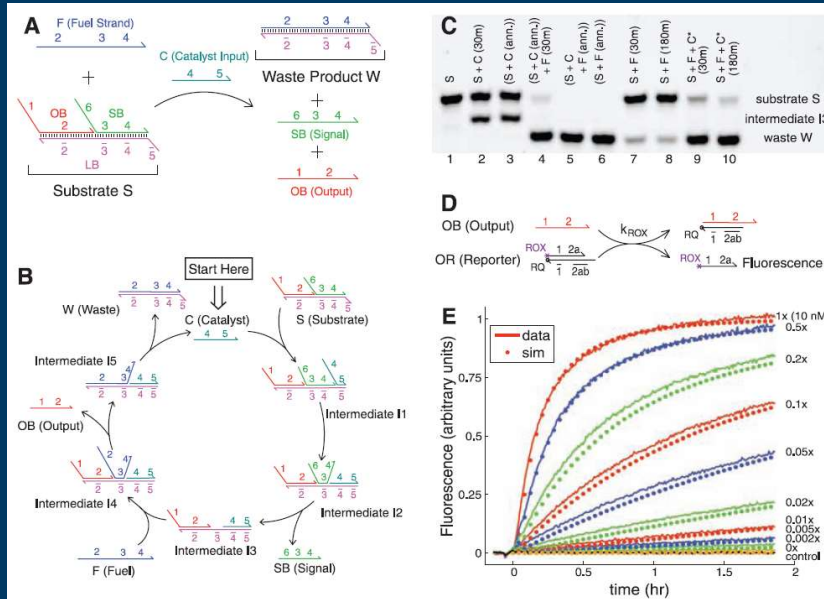
Various processing stages

Calibration
scale

Delivery!

Engineering Entropy-Driven Reactions and Networks Catalyzed by DNA

David Yu Zhang, *et al.*
Science **318**, 1121 (2007);
 DOI: 10.1126/science.1148532



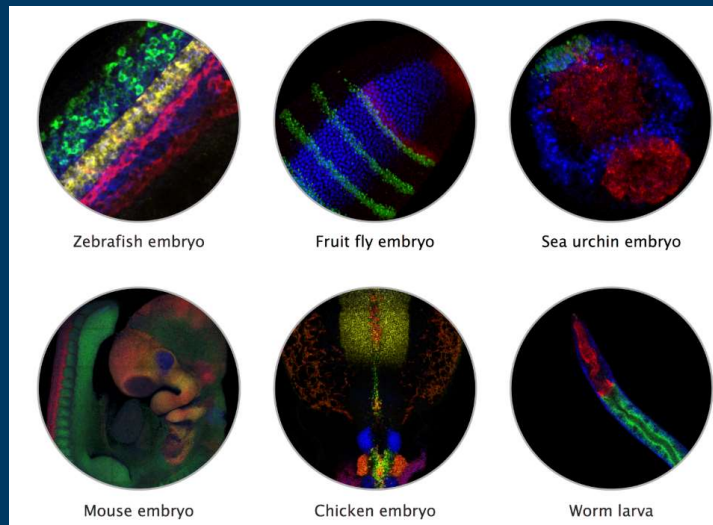
Fun Applications

RNA Rewiring

- Using RNA gates to detect, intercept, and replace messenger RNA
 - to "hotwire" cells without changing their genetic code
 - there is a similar natural process called RNA Interference, used by cells to fight viruses

Cell Staining

- Using Hybridization Chain Reaction
 - to simultaneously stain tissues in multiple colors



<http://www.moleculartechnologies.org/>

Live Clothing

Scientists Sew Genetically Modified E. Coli into Living Clothing



Harnessing the hygroscopic and biofluorescent behaviors of genetically tractable microbial cells to design biohybrid wearables

Wen Wang^{1,2}, Lining Yao², Chin-Yi Cheng^{2,3}, Teng Zhang⁴, Hiroshi Atsumi⁵, Luda Wang⁴, Guanyun Wang², Oksana Anilionyte...
+ See all authors and affiliations

Hacking Yoghurt

Tuur van Balen - Hacking Yoghurt
- genetically modify your yoghurt in your own kitchen



<https://www.youtube.com/watch?v=Co8NOnErrPU>

The iGEM Competition



- The Hackaton of Synthetic Biology

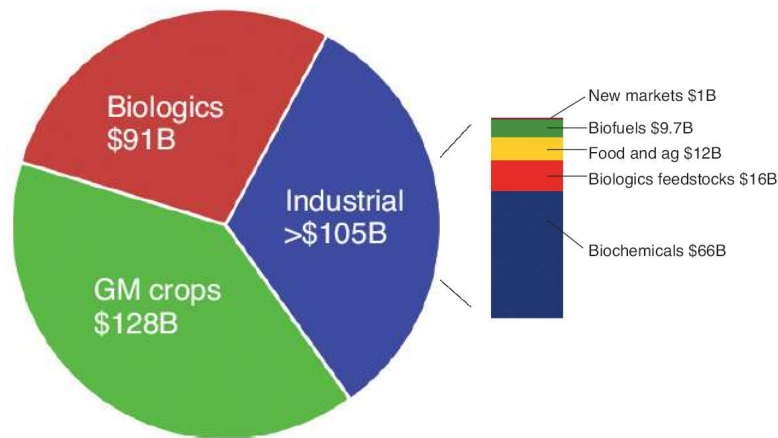
The International Genetically Engineered Machine (iGEM) competition is a worldwide synthetic biology competition that was initially aimed at undergraduate university students, but has since expanded to include divisions for high school students, entrepreneurs, and community laboratories, as well as 'overgraduates'. https://en.wikipedia.org/wiki/International_Genetically_Engineered_Machine

- Don't like how *E. coli* smell? Make them smell like bananas!
- Fruit freshness detector
- Gold mining bacteria in Ghana
- etc.

Markets
Scientific Discovery
Molecular Computability

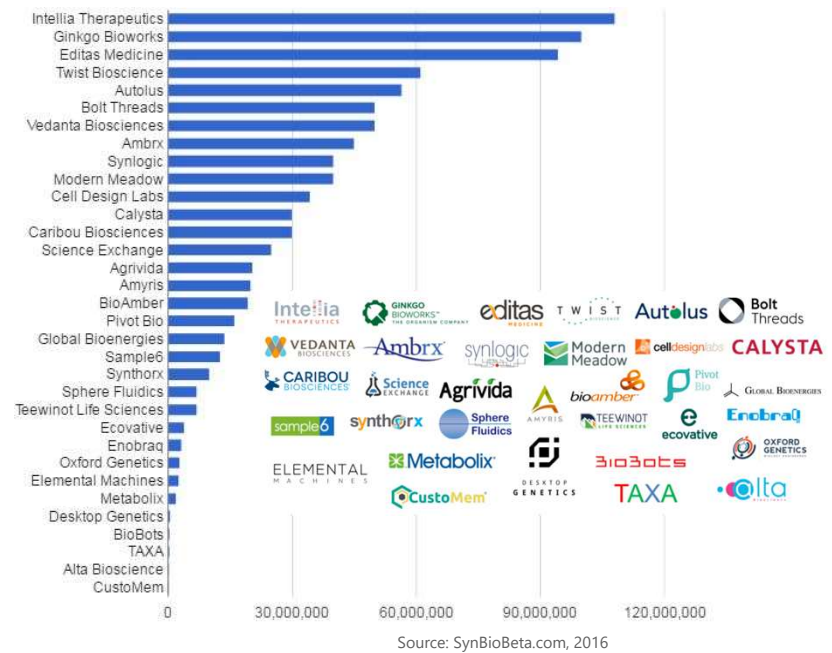
Synthetic Biology Market

Annual revenue from GMOs in the US exceeds \$324Bn



Source: Rob Carlson, Nature Biotechnology, 2016

33 Programming Biology companies raised \$900M in 2016



Source: SynBioBeta.com, 2016

Some (ongoing) successes stories



- (\$4Bn) Reprogram a patient's own blood cells to recognise and destroy specific cancers.
- 90% remission in terminally ill leukemia patients



- (\$300M) Reprogram yeast to synthesise chemicals
- Antimalarial drug in production (with Sanofi)
- Jet fuel used in commercial flights (with Total)



- Supply custom organisms for bio fabrication



- Grow meat, leather (\$100Bn market) in the lab
- Proofs of concept already in production

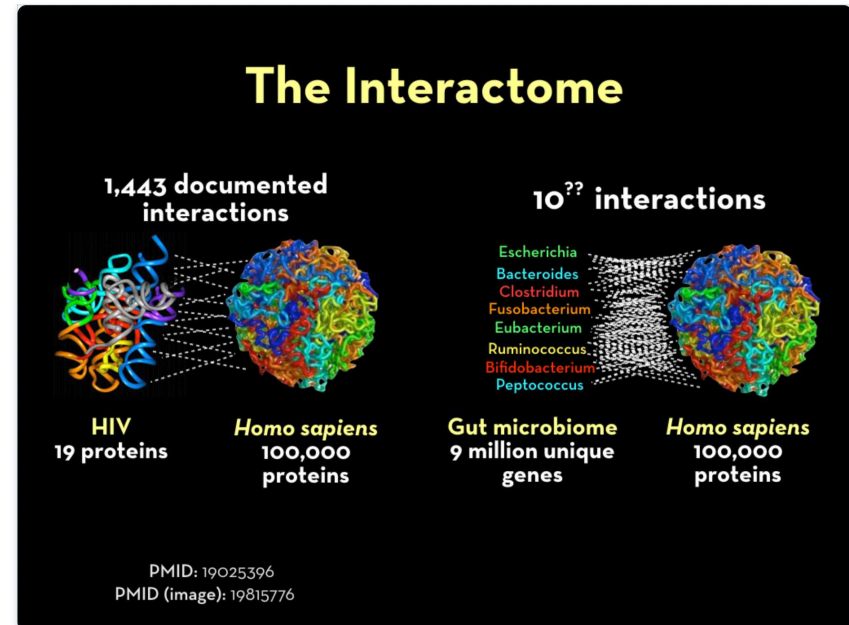
Scaling up Science

Developing these markets requires dramatically scaling up scientific discovery

Because we know so very little about biology

And there are way too many proteins to study!

Fortunately, a new virtuous circle is developing.

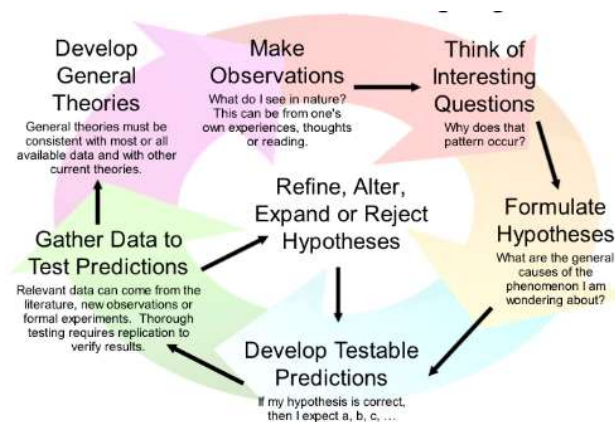


Human immunodeficiency virus type 1, human protein interaction database at NCBI.

Fu W¹, Sanders-Bear BE, Katz KS, Maglott DR, Pruitt KD, Ptak RG.

Molecular Programming and Scientific Discovery

As we learn to program physical and biological matter the process of scientific discovery will be transformed

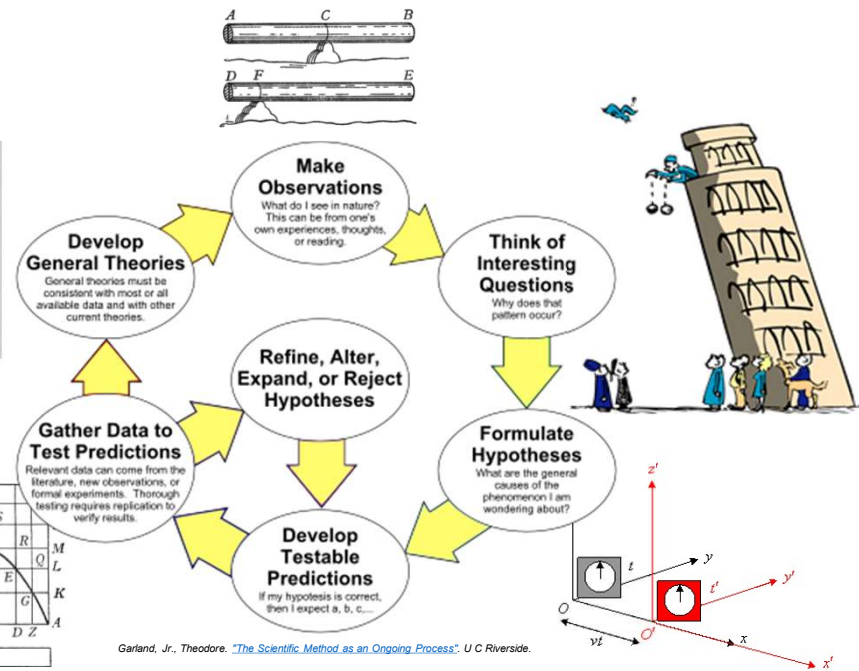
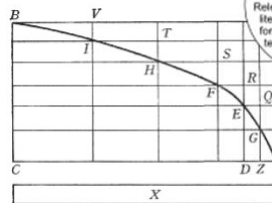
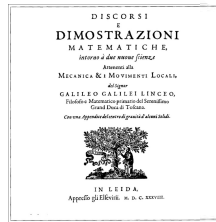


Garland, Jr., Theodore. ["The Scientific Method as an Ongoing Process"](#). U C Riverside.

Discovery through Observation

The Scientific Method ~ 1638

1 Guy



Garland, Jr., Theodore. "The Scientific Method as an Ongoing Process". U C Riverside.

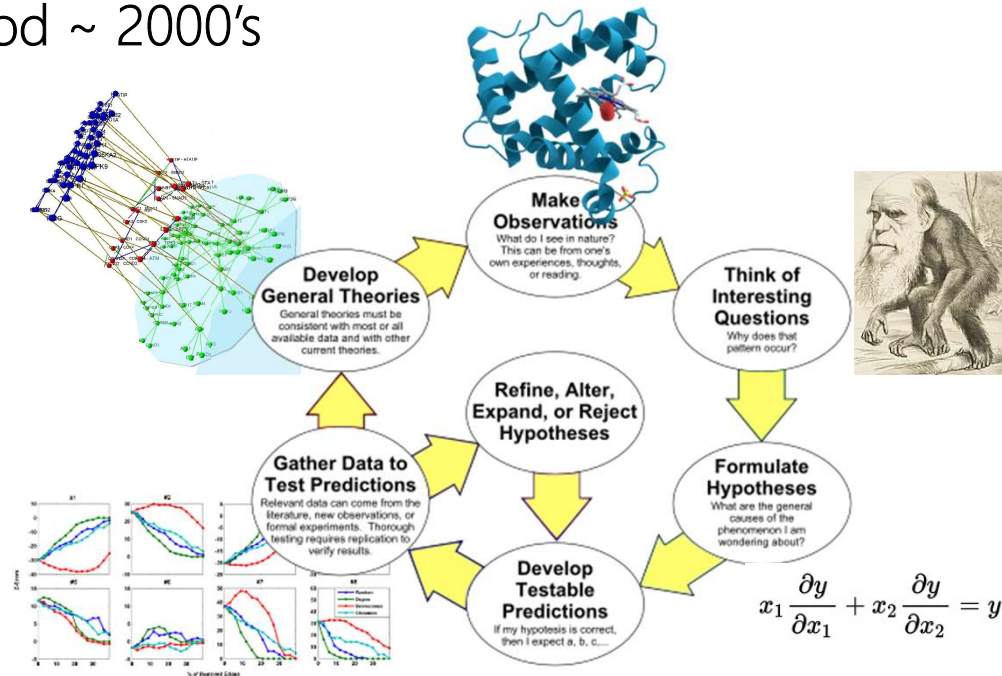
Discovery through Collaboration

The Scientific Method ~ 2000's

1 Lab



1 protein = 30 people / 30 years
 Humans have >100,000 proteins ☒



Garland, Jr., Theodore. "The Scientific Method as an Ongoing Process". U C Riverside.

Discovery through closed-loop Automation

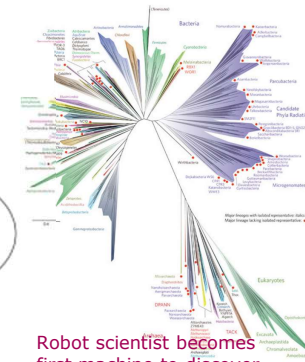
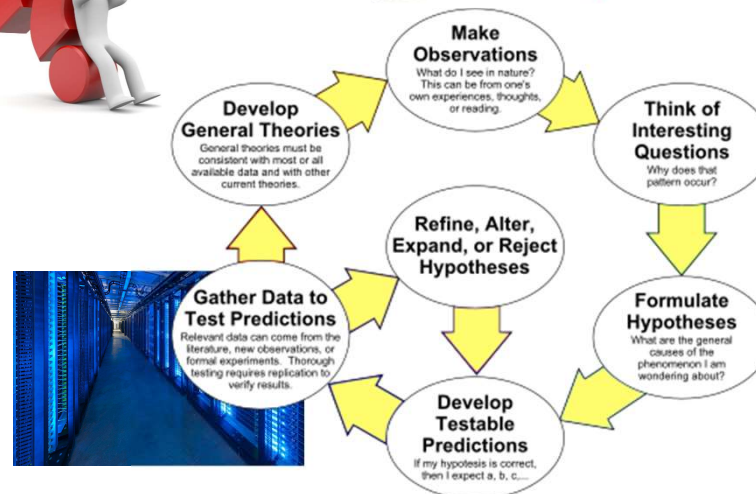
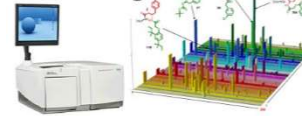
The Scientific Method ~ 2020's

1 Program

```
while (true) {  
  predict();  
  falsify();  
}
```



High Throughput sequencing



Robot scientist becomes first machine to discover new scientific knowledge

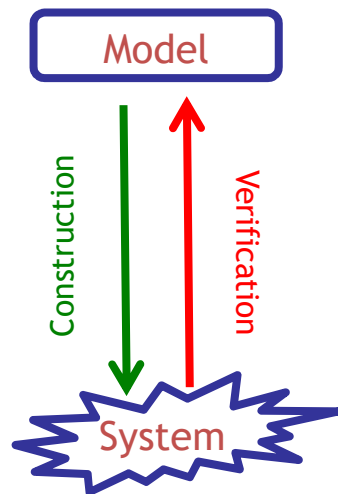


Ross King

Garland, Jr., Theodore. "The Scientific Method as an Ongoing Process." U C Riverside.

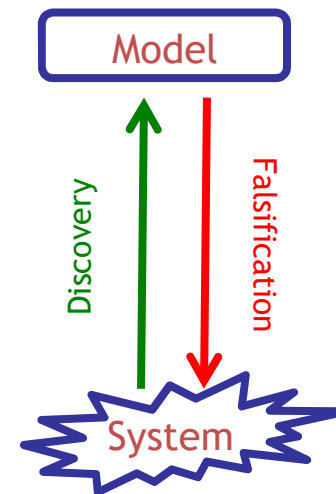
Scientific Method vs. Engineering Method

Engineering Method



Direct Engineering
(Synthetic Biology)

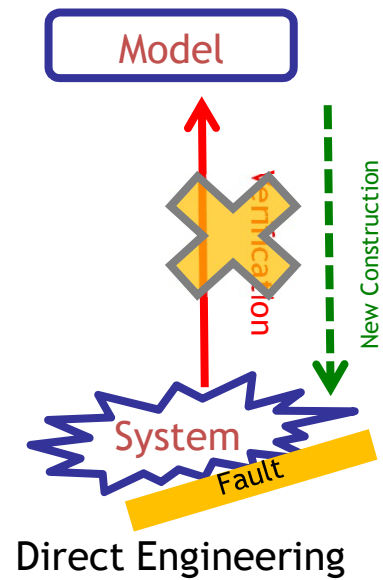
Scientific Method



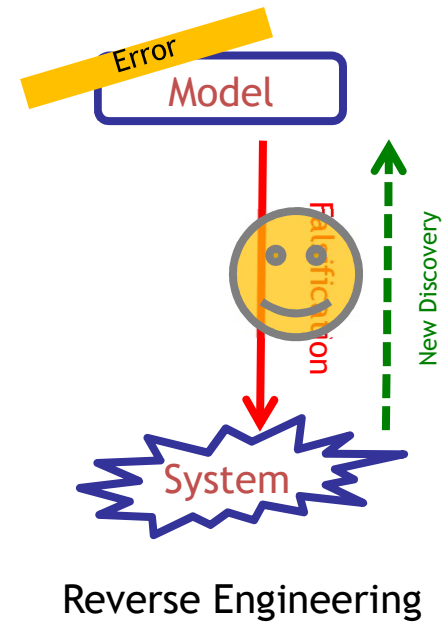
Reverse Engineering
(Systems Biology)

Scientific Method vs. Engineering Method

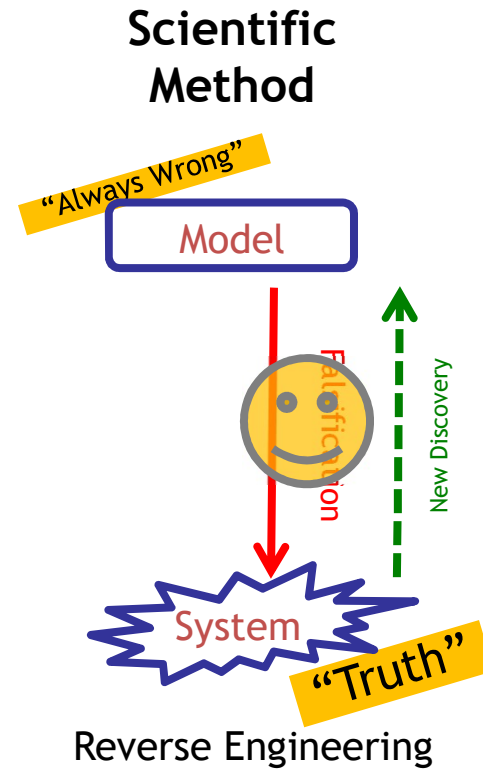
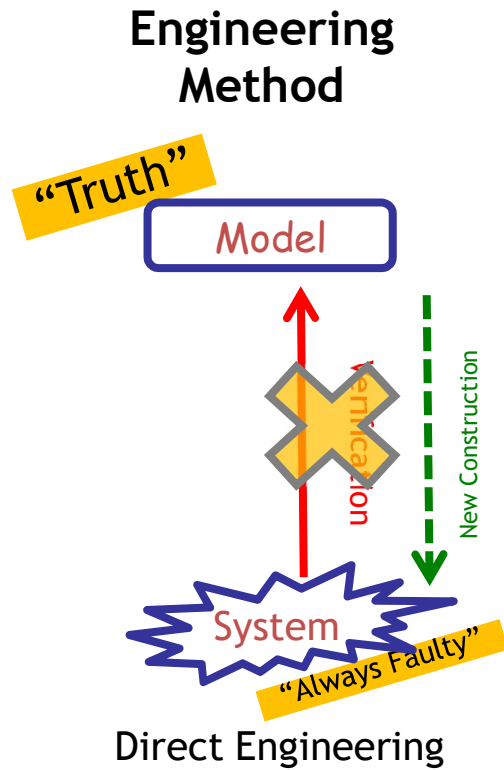
Engineering Method



Scientific Method



Scientific Method vs. Engineering Method

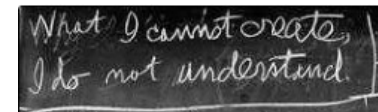


Scientific Method vs. Engineering Method

When the models and the systems are *both* too complex to *either* be the full Truth

Combined Method

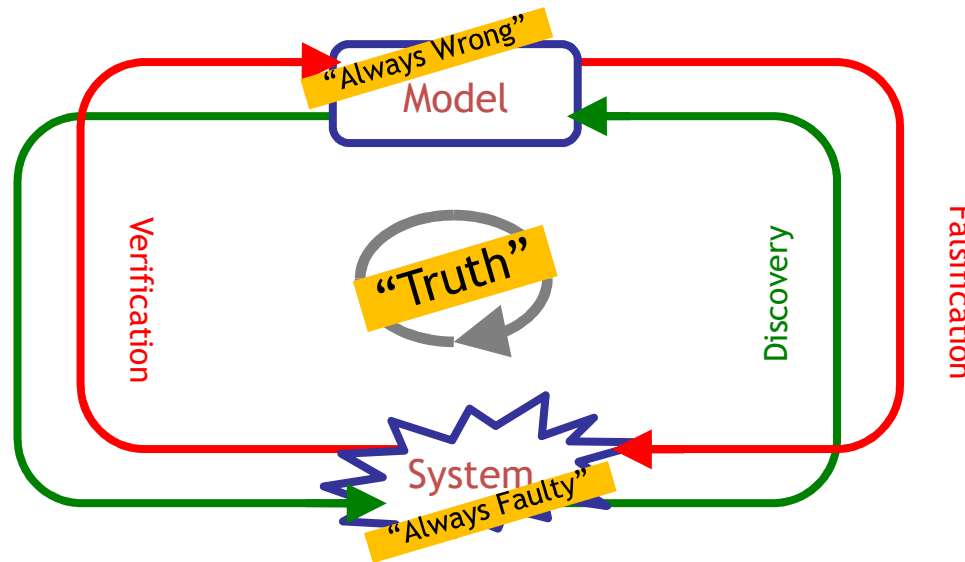
Now we are in Feynman territory:



The model is always somewhat wrong in its predictions

Construction

The system is always somewhat faulty in its execution



The Truth is not something you ever "have" but something you "maintain"

(we need to "instrument the model": change what we believe)

The models that we discover should be suitable for construction

The systems that we build should be suitable for discovery

(we need to "instrument the system": change what we study)

Theory of Molecular Computability

Those single closed-loop programs run "*half in the computer*" (the controlling software) and "*half in the organism*" (the gene network).

Shaping bacterial population behavior through computer-interfaced control of individual cells

Remy Chait¹, Jakob Ruess^{1,2,3}, Tobias Bergmiller¹, Gašper Tkačik¹ & Călin C. Guet¹

In particular, we need to understand biochemical algorithms and computability from a software engineering point of view.

Today, we fundamentally understand how to program digital computers

- Classical theory of algorithms and computability

Do we fundamentally understand how to program molecular systems?

- A *different* theory of algorithms and computability (still being developed)
- To design new systems *and* understand what's there
- How biological systems can, might, and do compute

Programming with chemical reactions



- A fundamental model of kinetics (i.e. “behavior”) in the natural sciences
- A fundamental mathematical structure, rediscovered in many forms
 - Vector Addition Systems, Petri Nets, Bounded Context-Free Languages, Population Protocols, ...
- A programming language (coded up in the genome) by which living things manage the processing of matter and information

Chemical Reaction Networks: Discrete-State Semantics

Programming Examples

Discrete (-state) Semantics

- A *state* of the system is a finite multiset of molecules; each molecule belongs to one of a finite set of *species*.
- A fixed finite set of *reactions* over species performs multiset-rewriting over those states.
- Reactions have rates: the state space is a Continuous-Time Markov Chain (a labeled transition system where labels are transition speeds).
- Hence the semantics is discrete and stochastic = atomic theory of matter.
- *Issues:*
 - Computing Kinetics (distribution of outcomes over time)
 - Analyzing mean, variance, and other moments
 - State reachability

Programming Examples

spec

$$Y := 2X$$

$$Y := \lfloor X/2 \rfloor$$

$$Y := X1 + X2$$

$$Y := \min(X1, X2)$$

program

$$X \rightarrow Y + Y$$

$$X + X \rightarrow Y$$

$$X1 \rightarrow Y$$

$$X2 \rightarrow Y$$

$$X1 + X2 \rightarrow Y$$

Advanced Programming Examples

spec

$Y := \max(X1, X2)$

Approximate Majority

$(X, Y) :=$
if $X \geq Y$ then $(X+Y, 0)$
if $Y \geq X$ then $(0, X+Y)$

program

$X1 \rightarrow L1 + Y$
 $X2 \rightarrow L2 + Y$
 $L1 + L2 \rightarrow K$
 $Y + K \rightarrow 0$

$\max(X1, X2) =$
 $(X1 + X2) - \min(X1, X2)$

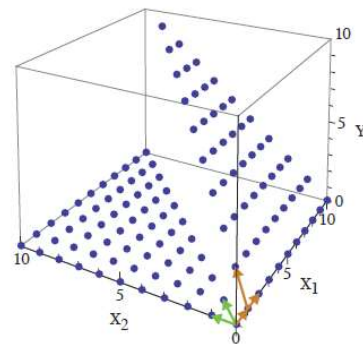
(but is not computed
"sequentially")

$X + Y \rightarrow Y + B$
 $Y + X \rightarrow X + B$
 $B + X \rightarrow X + X$
 $B + Y \rightarrow Y + Y$

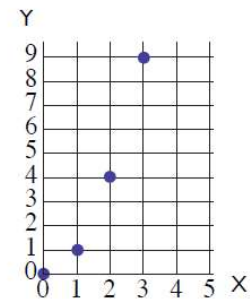
What can we compute this way?

- The semilinear functions
 - Those whose graph is a finite union of linearly-bounded regions

$$f(x_1, x_2) = x_2 \text{ if } x_1 > x_2 \text{ and } 0 \text{ otherwise}$$



$$f(x) = x^2$$



not semilinear

$$\{n_1 \cdot (1, 1, 0) + n_2 \cdot (0, 1, 0) \mid n_1, n_2 \in \mathbb{N}\} \cup \\ \{(1, 0, 0) + n_1 \cdot (1, 1, 1) + n_2 \cdot (1, 0, 0) \mid n_1, n_2 \in \mathbb{N}\}$$

Chen, Doty, Soloveichik, "Deterministic Function Computation with Chemical Reaction Networks" (2013)

But also Register Machines (almost...)

i: INC R_1 ; JMP j



i: DEC R_1 ; JMP j



i: IF $R_2 > 0$ {INC R_1 ; JMP j}



i: IF $R_2 = 0$...

??? Whatever trick we use will have some error

- Turing-complete up to an arbitrarily small error
 - The error bound is set in advance uniformly for any computation of arbitrary length (because we cannot know how long the computation will last), and the machine will progressively “slow down” to always stay below that bound.

■ David Soloveichik, Matt Cook, Erik Winfree, Shuki Bruck, "Computation with Finite Stochastic Chemical Reaction Networks".
[[Natural Computing](#), (online Feb 2008), or [Technical Report: CaltechPARADISE:2007.ETR085: .pdf](#)]

Chemical Reaction Networks: Continuous-State Semantics

Programming Examples

Continuous (-state) Semantics

- A state of the system is a (real-valued) concentration for each species.
- A fixed finite set of reactions act (continuously) on such states.
- The Law of Mass Action describes how the system evolves in continuous time.
 - Each reaction acts with a “speed” that is proportional to the product of the concentrations on its left-hand-side, multiplied by its rate.
 - Each species concentration increases or decreases according to the sum of the effects of all the reactions.
- **Issues:**
 - Computing Kinetics (outcomes over time)
 - Analyzing Equilibria (steady-states, etc.)
 - Model Reduction

Sniffers, buzzers, toggles and blinkers

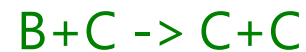
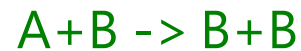
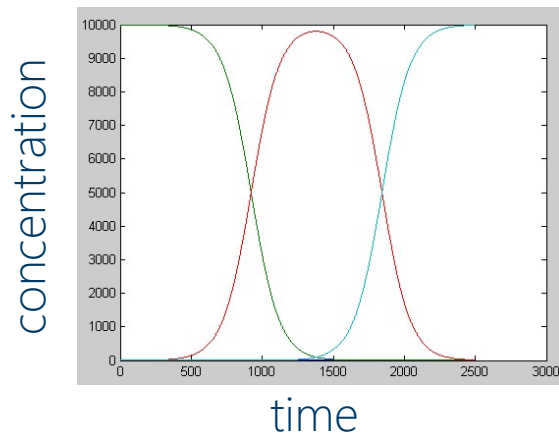
- Sigmoidal response (*buzzer*)
- Perfect adaptation (*sniffer*)
- Positive feedback
 - – Mutual activation (*one way switch*)
 - – Mutual inhibition (*toggle switch*)
- Negative feedback
 - – homeostasis
 - – oscillations (*Blinker*)

Tyson JJ - *Sniffers, buzzers, toggles and blinkers*.
Curr Opin Cell Biol. 2003 Apr;15(2):221-31.

http://www.inf.ed.ac.uk/teaching/courses/csb/CSB_lecture_dynamic_signalling_and_gene_expression.pdf

Making Waves

How to program a *symmetric* wave?



$$dA/dt = -AB$$

$$dB/dt = AB - BC$$

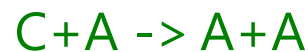
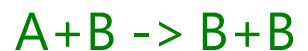
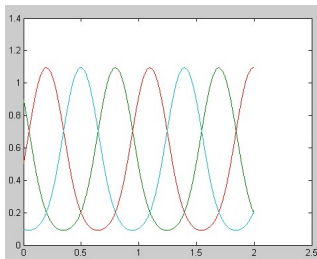
$$dC/dt = BC$$

Synthesizing programs such as this from specifications

Syntax-Guided Optimal Synthesis for Chemical Reaction Networks. Luca Cardelli, Milan Ceska, Martin Fränzle, Marta Kwiatkowska, Luca Laurenti, Nicola Paoletti, Max Whitby. Computer Aided Verification, CAV'17.

Making Clocks

- Large literature going back to Lotka in the 1920's
- *Minimal* oscillators still a topic of interest
 - How many species? How many reactions? How symmetrical?
 - How sensitive to parameters?
 - Free running or self-regulating (limit-cycle)?
- Ex: one built with DNA strand displacement

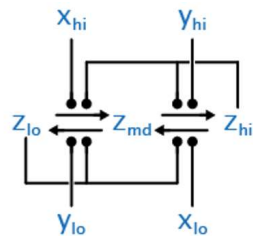
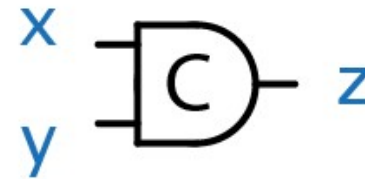


Niranjan Srinivas, James Parkin, Georg Seelig, Erik Winfree, David Soloveichik, "Enzyme-free nucleic acid dynamical systems".
[Preprint: bioRxiv: .pdf paper and .pdf supplementary information]

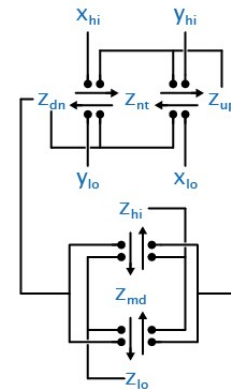
Avoiding Clocks

- Muller C-Element

- A Boolean gate
- When $x = y$ then $z = x = y$, otherwise z remembers its *last* state.



Core C-Element
(AM with external inputs)

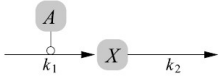
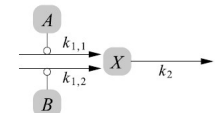
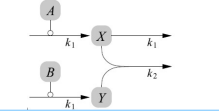
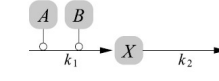
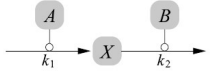
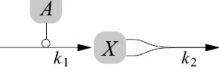


Full C-Element with output
rectified by another AM

Chemical Reaction Network Designs for Asynchronous Logic Circuits.

Luca Cardelli, Marta Kwiatkowska, Max Whitby.
Natural Computing Journal.

Steady-State Arithmetic

Copy	$[X] := [A]$		$A \xrightarrow{k_1} A + X,$ $X \xrightarrow{k_2} .$
Add	$[X] := [A] + [B]$		$A \xrightarrow{k_{1,1}} A + X,$ $B \xrightarrow{k_{1,2}} B + X,$ $X \xrightarrow{k_2} .$
Subtract	$[X] := [A] - [B]$ (or 0)		$A \xrightarrow{k_1} A + X,$ $X \xrightarrow{k_1} .$ $B \xrightarrow{k_1} B + Y,$ $X + Y \xrightarrow{k_2} .$
Multiply	$[X] := [A] * [B]$		$A + B \xrightarrow{k_1} A + B + X,$ $X \xrightarrow{k_2} .$
Divide	$[X] := [A] / [B]$		$A \xrightarrow{k_1} A + X,$ $B + X \xrightarrow{k_2} B.$
Root	$[X] := \text{sqrt}[A]$		$A \xrightarrow{k_1} A + X,$ $X + X \xrightarrow{k_2} .$

Computing Algebraic Functions

H. J. Buisman et al.

Computing Algebraic Functions with Biochemical Reaction Networks

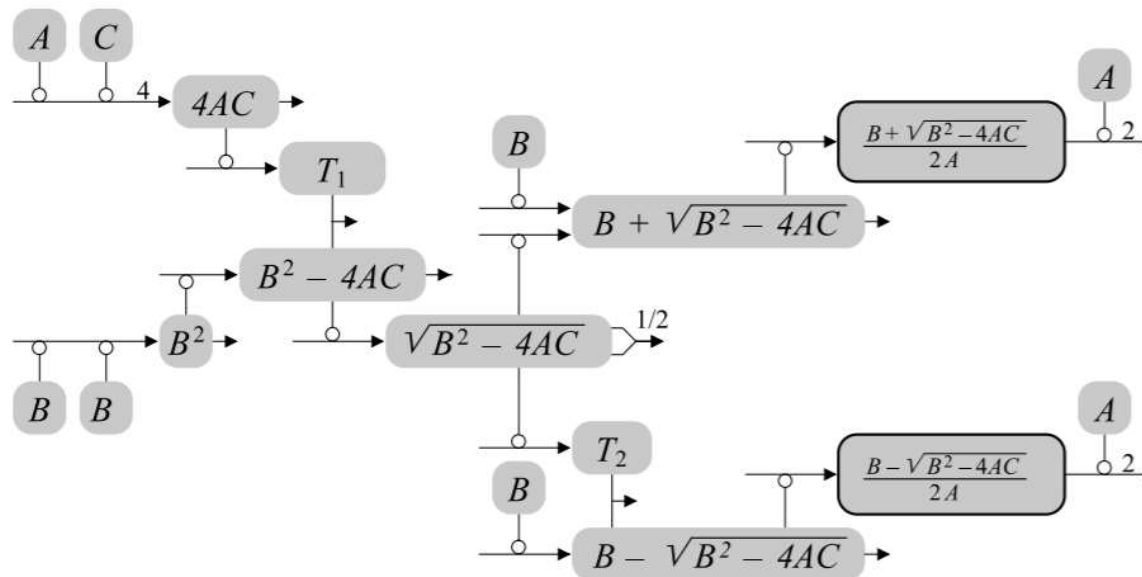
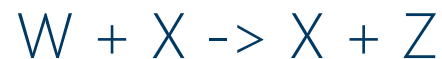


Figure 8. The quadratic formula for finding (the positive real parts of) the roots of $ax^2 - bx + c = 0$. Each of the species in the network has been given a name that represents its steady state concentration. The output species of the computation are highlighted with a black border.

Solving Algebraic Equations

$$1/\phi = \phi - 1$$

Golden Ratio (-conjugate)



Init $x=y=w=1.0$

Init $z = 0.0$

all rates 1.0

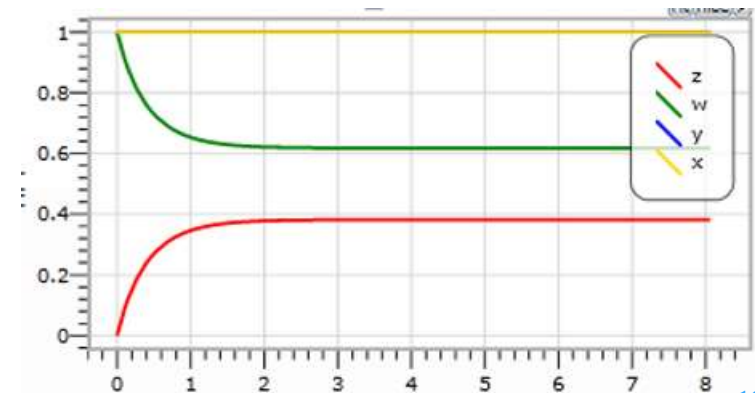
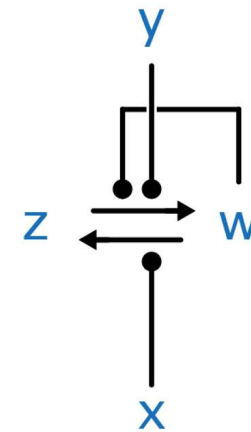
Then (we can easily show analytically by the mass action ODEs that) at steady state:

$$1/w = w - 1$$

hence $W = \phi = 0.61803\dots$

All algebraic equations can be solved [Ref]

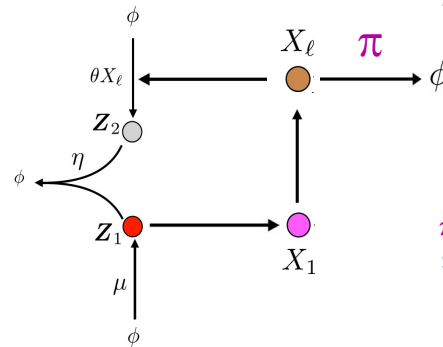
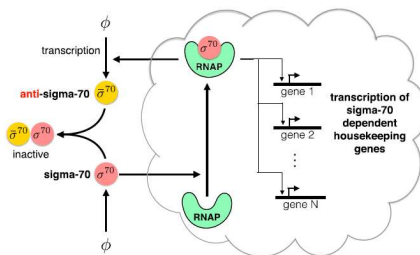
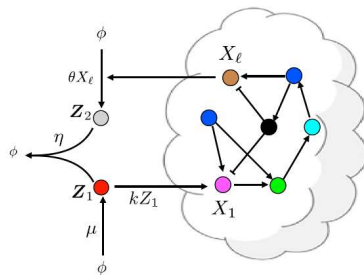
Golden Ratio



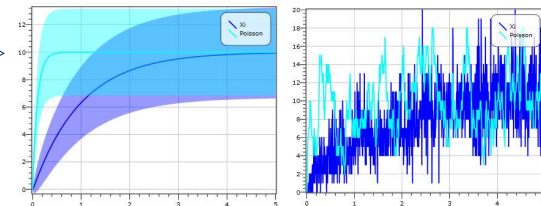
Antithetic Integral Feedback Controller

Antithetic Integral Feedback Ensures Robust Perfect Adaptation in Noisy Biomolecular Networks

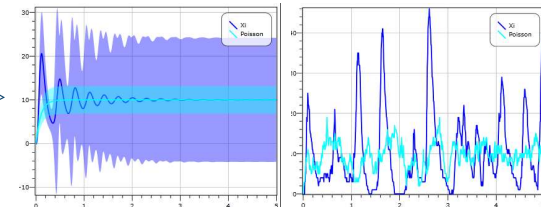
Corentin Briat,^{1,2} Ankit Gupta,^{1,2} and Mustafa Khammash^{1*}
¹Department of Biosystems Science and Engineering (D-BSSE), ETH-Zürich, Mattenstrasse 26, 4058 Basel, Switzerland
²Co-first author



π large
setpoint \rightarrow



π small
setpoint \rightarrow

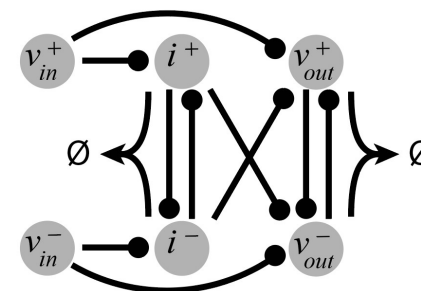
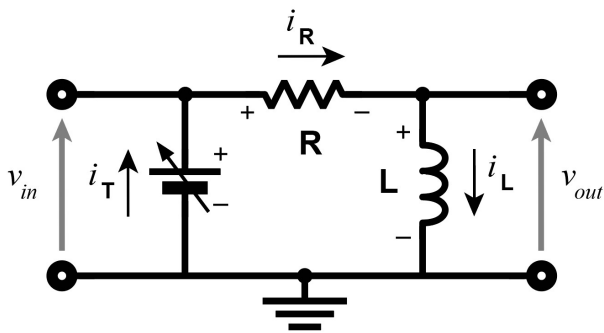


The difference between Z_1 and Z_2 is proportional to the integral of the error.

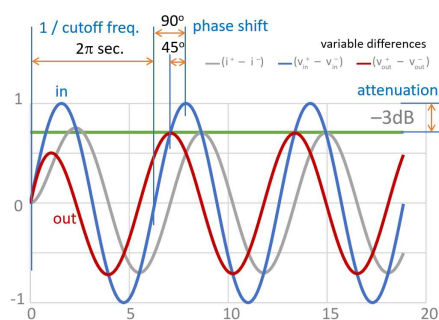
From Electrical Circuits to Chemical Networks

Take any textbook electric circuit:
(or, technically, a linear Differential Algebraic Equation system)

And algorithmically produce a Chemical Reaction Network :



That does the same exact thing:



From Electric Circuits to Chemical Networks

Luca Cardelli¹, Mirco Tribastone², and Max Tschaikowski²

¹Microsoft Research and University of Oxford

²IMT School for Advanced Studies Lucca

Finally, Some *Bad* Programs



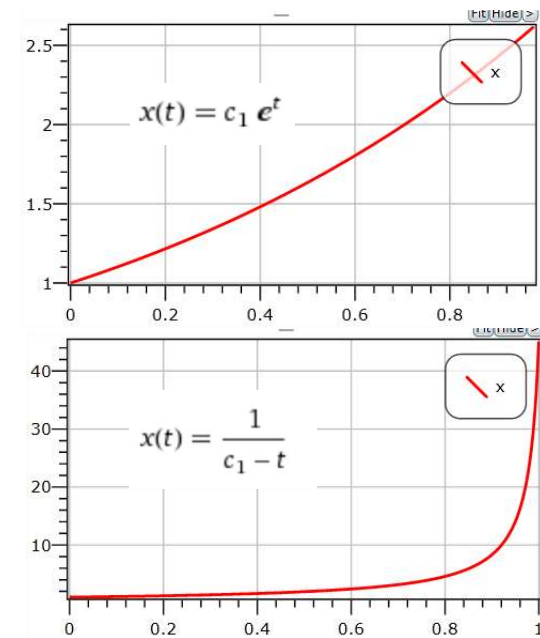
Violates thermodynamics.
(Assume there is a tiny reverse reaction.)



Violates conservation of mass.
(No biggie, assume there is inflow/outflow.)



Violates finite density.
(This is really bad.)



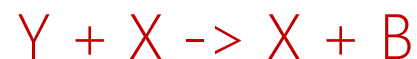
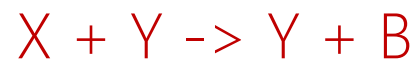
Chemical Reaction Networks: What do they mean?

Wait, there are *two* semantics?

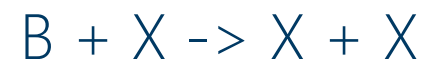
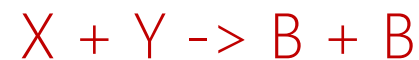
- In a given volume are there
 - (A) A finite number of molecules? or
 - (B) A continuous concentration of <something>?
- Does it make a difference?
 - Related by Avogadro's number: $\# \text{molecules} = \text{concentration} * \text{Avogadro}$
 - But finite density issues: concentration is not unbounded in the discrete model: the program $2X \rightarrow 3X$ will stop when there is no more "space" for molecules

Are these programs equivalent? (YES!)

AM with 4 reactions



AM with 3 reactions



Same *identical* ODEs \Rightarrow EQUIVALENT

$$dX/dt = -XY + BX$$

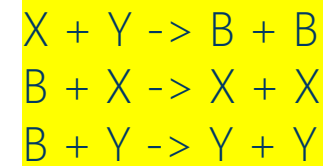
$$dY/dt = -YX + BY$$

$$dB/dt = 2XY - BX - BY$$

Are these programs equivalent? (NO!)

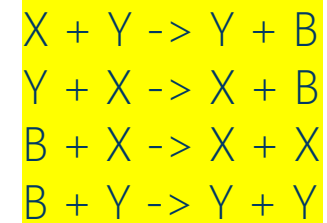
- With 3 reactions:

- $\{X, Y\} \rightarrow \{B, B\}$ in one step, then stop



- With 4 reactions:

- $\{X, Y\} \rightarrow (\{X, B\} \text{ or } \{Y, B\}) \rightarrow (\{X, X\} \text{ or } \{Y, Y\})$, then stop
- (no $\{B, B\}$ final state)



- Different final states \Rightarrow NOT EQUIVALENT

- The 3-reaction version fails the requirement that in the end one of the outputs should be the sum of the inputs.

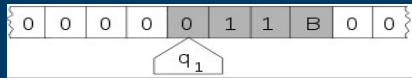
Who is right?

- #1: Believe the discrete nature of atoms (and cells): there are no continuous concentrations
- #2: Believe the analytical power of calculus: a useful approximation in appropriate conditions
- Biologists have (quite recently) realized that #1 must be taken seriously, because of advances in laboratory equipment that allow examining single molecules and single cells.

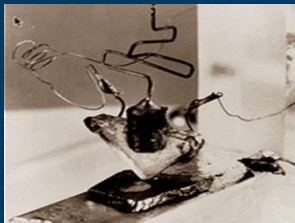
Final Remarks

A Brief History of DNA

Turing Machine, 1936



Transistor, 1947



Computer programming

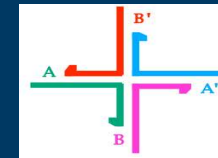
20th century

DNA, -3,800,000,000

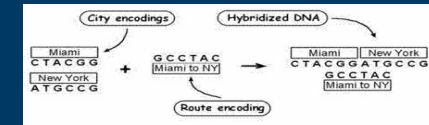


Systematic manipulation of information

Structural DNA Nanotech, 1982



DNA Algorithm, 1994



Molecular programming

21th century

Acknowledgments

- Microsoft Research
 - Andrew Phillips, Biological Computation Group
- Caltech
 - Winfree Lab
- U.Washington
 - Seelig Lab

Biological Computation Group

Microsoft Research Cambridge



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Phillips**



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**Neil
Dalchau**



**Boyan
Yordanov**



**Sara-Jane
Dunn**



**Colin
Gravill**



**Paul
Grant**



**Carlo
Spaccasassi**



**Filippo
Polo**

Collaborators

Programming DNA

University of Washington: Georg Seelig (GS), Gourab Chatterjee (GC), Suzie Pun (SP)

University of New Mexico: Matthew Lakin (ML)

Rice University: Dave Zhang (DZ)

University of Cambridge: Ulrich Keyser (UK), Elisa Hemmig (EH)

Microsoft Research: Karin Strauss (KS), Yuan Chen (YC), Alex Gaunt (AG), Ryota Tomioka (RT), Ted Meeds (TM).

Caltech: Frits Dannenberg (FD)

Programming Genetic Devices

University of Cambridge: James Locke (JL), Niall Murphy (NM), Jim Ajioka (JA), Jim Haseloff (JH), Om Patange (OP), Eugene Nadezhdin (EN)

UCL: Chris Barnes (CB), Luca Rosa (LR)

Reprogramming Stem Cells

University of Cambridge: Austin Smith (AS), Amy Li (AL), Brian Hendrich (BH), Nicola Reynolds (NR), Bertille Montibus (BM)

University of Padova: Graziano Martello (GM)

Microsoft Research: Christoph Wintersteiger (CW)

Kings College London: Angela Oliveira Pisco (AOP), Fiona Watt (FW)

University of Toronto: Peter Zandstra (PZ)

Microsoft Research: Agile Projects Team (APT),

Industry: Horizon, Twist, Synthace.

Resources

- Biological Computation Group at MSR
<https://www.microsoft.com/en-us/research/group/biological-computation/>
- Molecular Programming Project at Caltech
<http://molecular-programming.org/>
- Georg Seelig's DNA Nanotech Lab at U.W. CS&E
<http://homes.cs.washington.edu/~seelig/>
- "DNA Computing and Molecular Programming"
Conference Proceedings
<http://www.dna-computing.org/>